

[301] Web 1

Tyler Caraza-Harter

Learning Objectives Today

Network basics

- IP addresses
- host/domain names
- client/server and request/response

HTTP basics

- URLs
- GET/POST/etc
- headers
- status codes

Requests modules

- downloading data with `requests.get`
- remote calls with `requests.post`

Learning Objectives Today

Motivation

Networking Basics

HTTP (Hypertext Transfer Protocol)

Requests Module

Data Science and the Internet

There are tons of online sources of data

- Examples: <https://tyler.caraza-harter.com/cs301/spring19/datasets.html>

Wide range of topics

- healthcare
- roads and city planning
- astronomy
- population
- business
- entertainment
- education
- etc

Open Payments

Open Payments is a national disclosure program that promotes a more transparent and accountable health care system by making the financial relationships between applicable manufacturers and group purchasing organizations (GPOs) and health care providers (physicians and teaching hospitals) available to the public. [Learn more](#) about Open Payments.

Search & Explore Open Payments Data

- Use the search tool to look up doctors, hospitals, or companies.
- Download the data sets.
- Interact with all the data sets.

Physicians Hospitals

- Learn how (and dispute) data.
- Step by step
- Already registered

Some of the Latest Books

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City of Madison Open Data

Connecting You with City Data

Welcome to the City of Madison's Open Data Portal! Data has social, environmental and economic value, and we believe it should be a public resource. Sharing City data will benefit local businesses, promote public trust and lead to more efficient government. Let's build a smarter Madison together.

City Datasets

[Browse Full Catalog](#)

- BOUNDARIES
- CITY FACILITIES & INFRASTRUCTURE
- EFFECTIVE GOVERNMENT
- HEALTH & PUBLIC SAFETY
- NEIGHBORHOODS & PROPERTY
- PROJECTS & PLANS
- SUSTAINABILITY
- TRANSPORTATION

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NEIGHBORHOODS & PROPERTY

PROJECTS & PLANS

SUSTAINABILITY

TRANSPORTATION


Why not just download data by hand?

Motivation 1: too much data

What if you're analyzing language trends over time?

- Dataset: Project Gutenberg has 57K free books
- Too much work to download one by one


Some of the Latest Books



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No fee or registration is required. If you find Project Gutenberg useful, please consider a small [donation](#), to help Project Gutenberg digitize more books, maintain our online presence, and improve Project Gutenberg programs and offerings. Other ways to help include [digitizing more books](#) 🗂️, [recording audio books](#) 🎧, or [reporting errors](#).



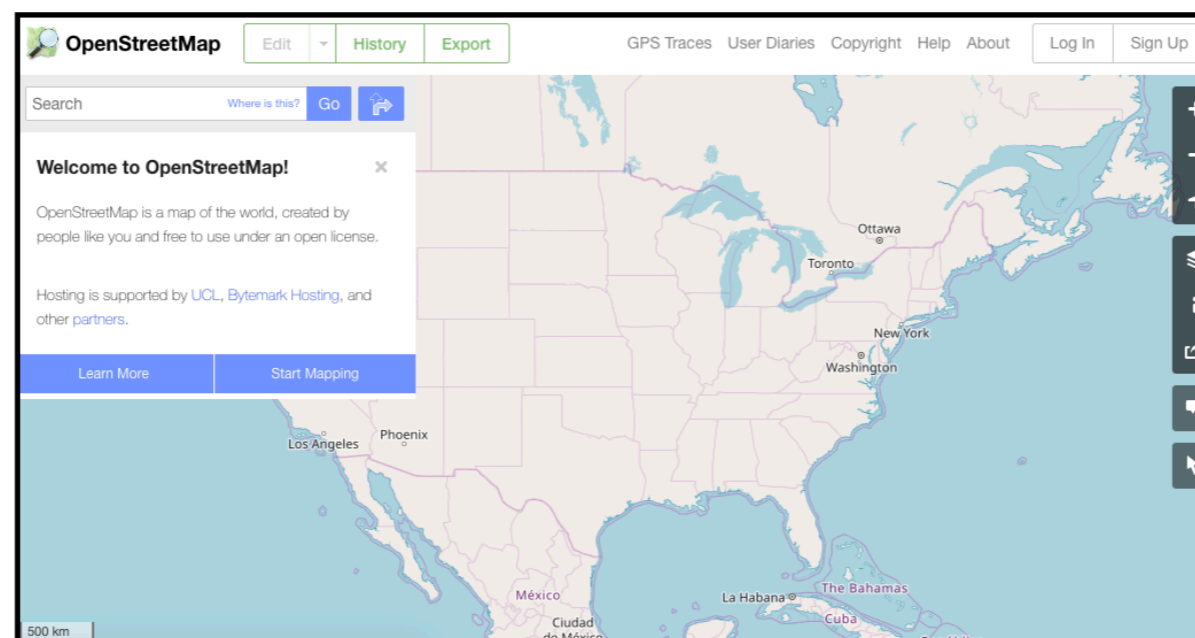
[Project Gutenberg](#)
[Mobile Site](#)

Motivation 2: data doesn't always come in files

Many datasets are difficult to download complete

Instead, you can **make function calls to servers** (we'll learn how) to grab specific data

- Dataset: OpenStreetMap
- You issue calls to get specific data:
 1. specify latitude/longitude rectangle
 2. specify structures of interest (e.g., bike paths)



Learning Objectives Today

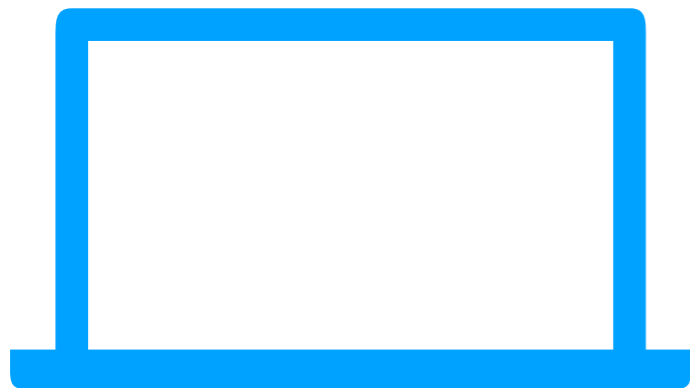
Motivation

Networking Basics

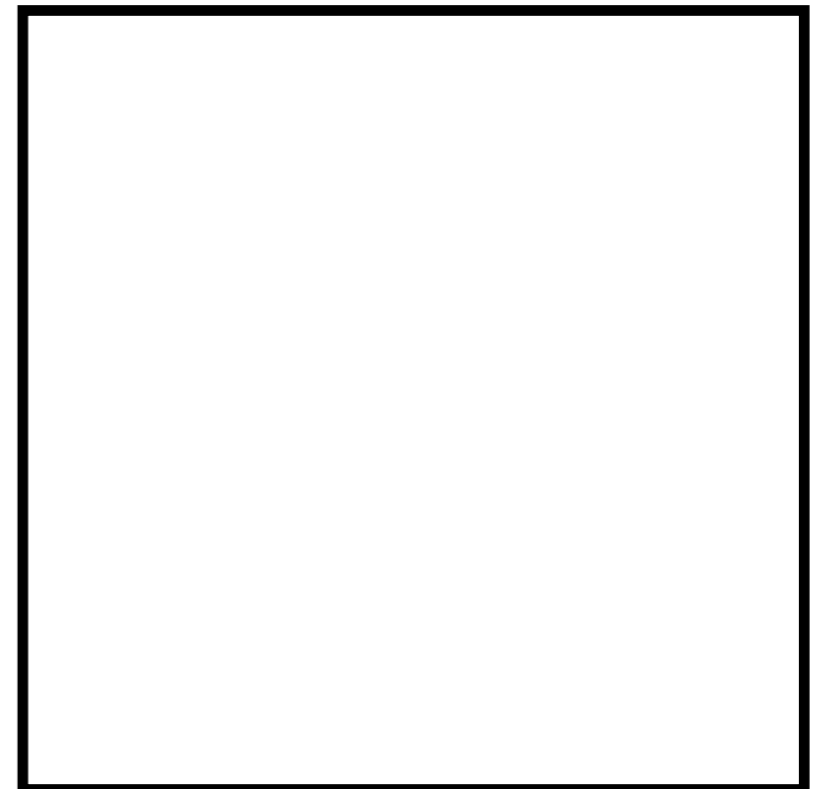
HTTP (Hypertext Transfer Protocol)

Requests Module

Networking Basics



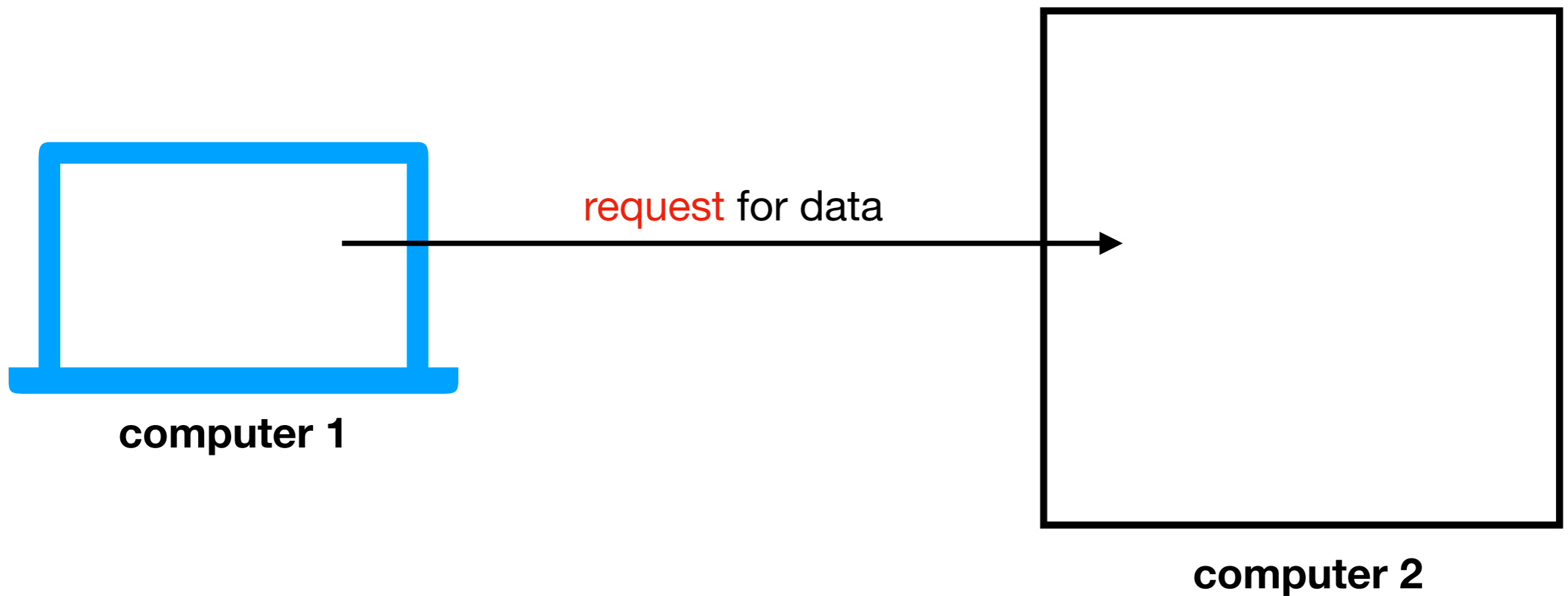
computer 1



computer 2

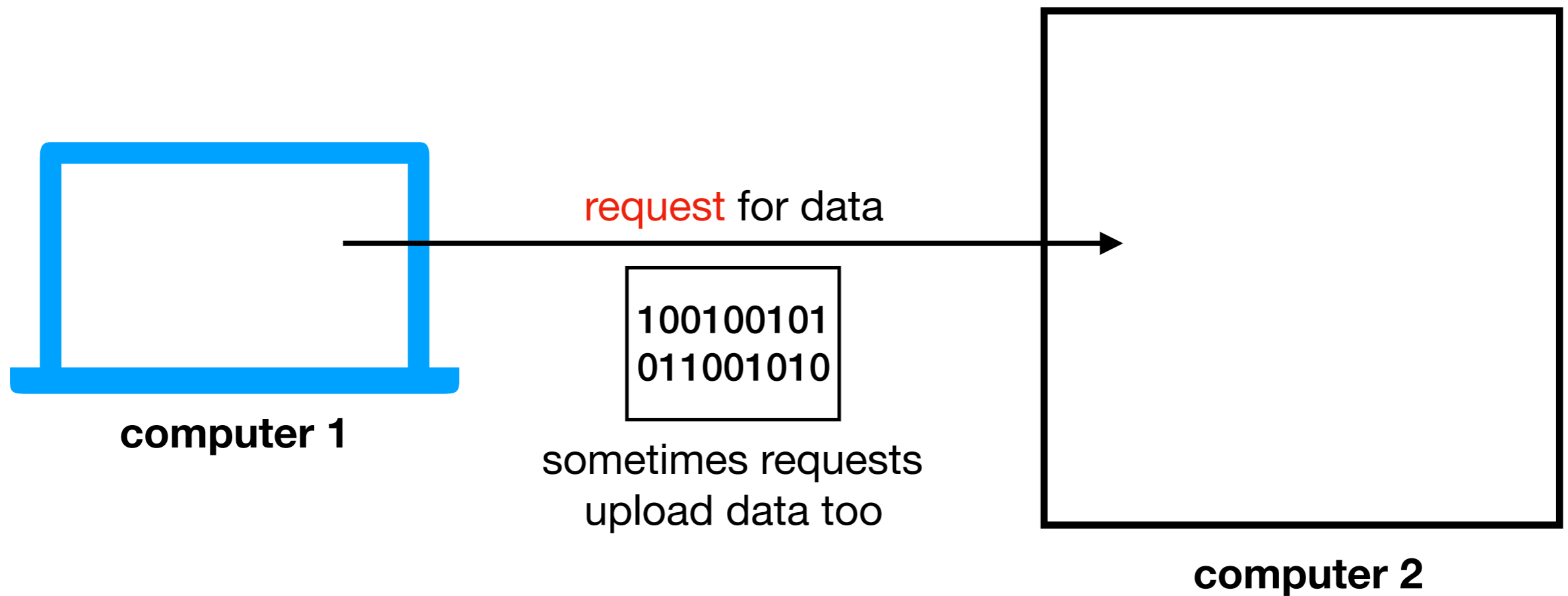
Computers communicate over a network (e.g., the Internet)
by sending messages to each other

Networking Basics



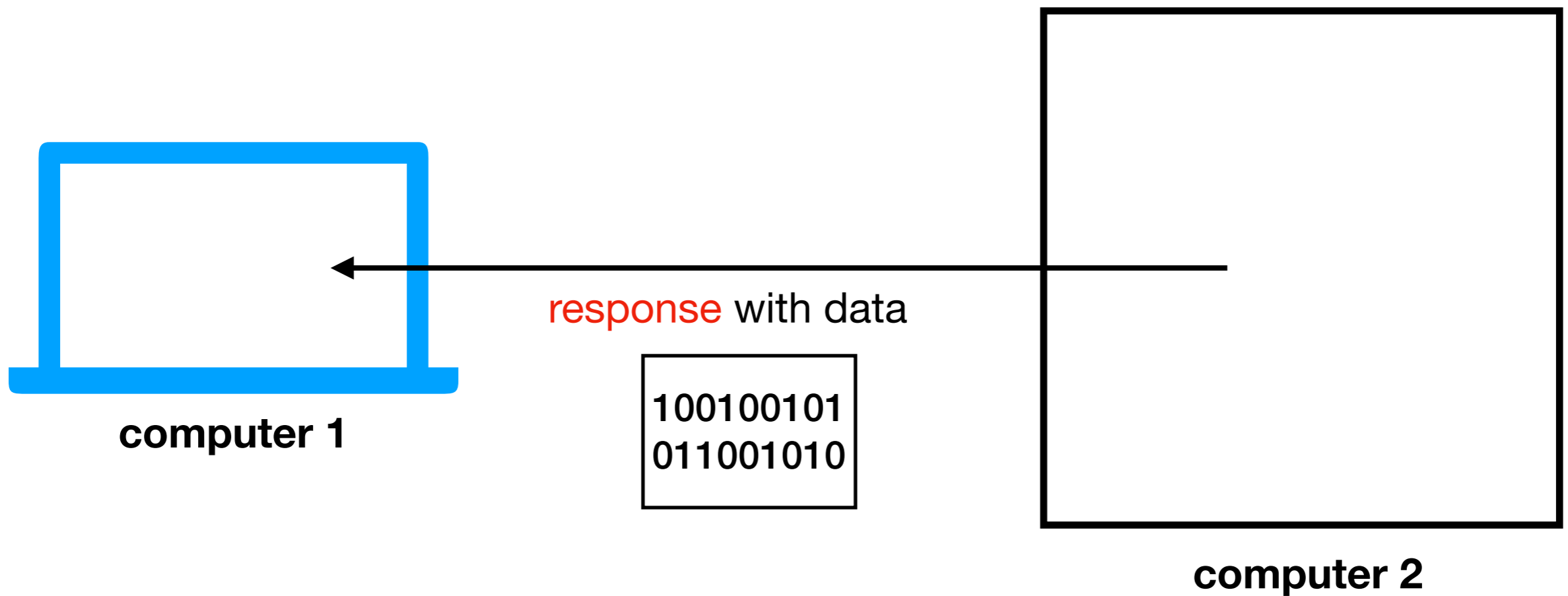
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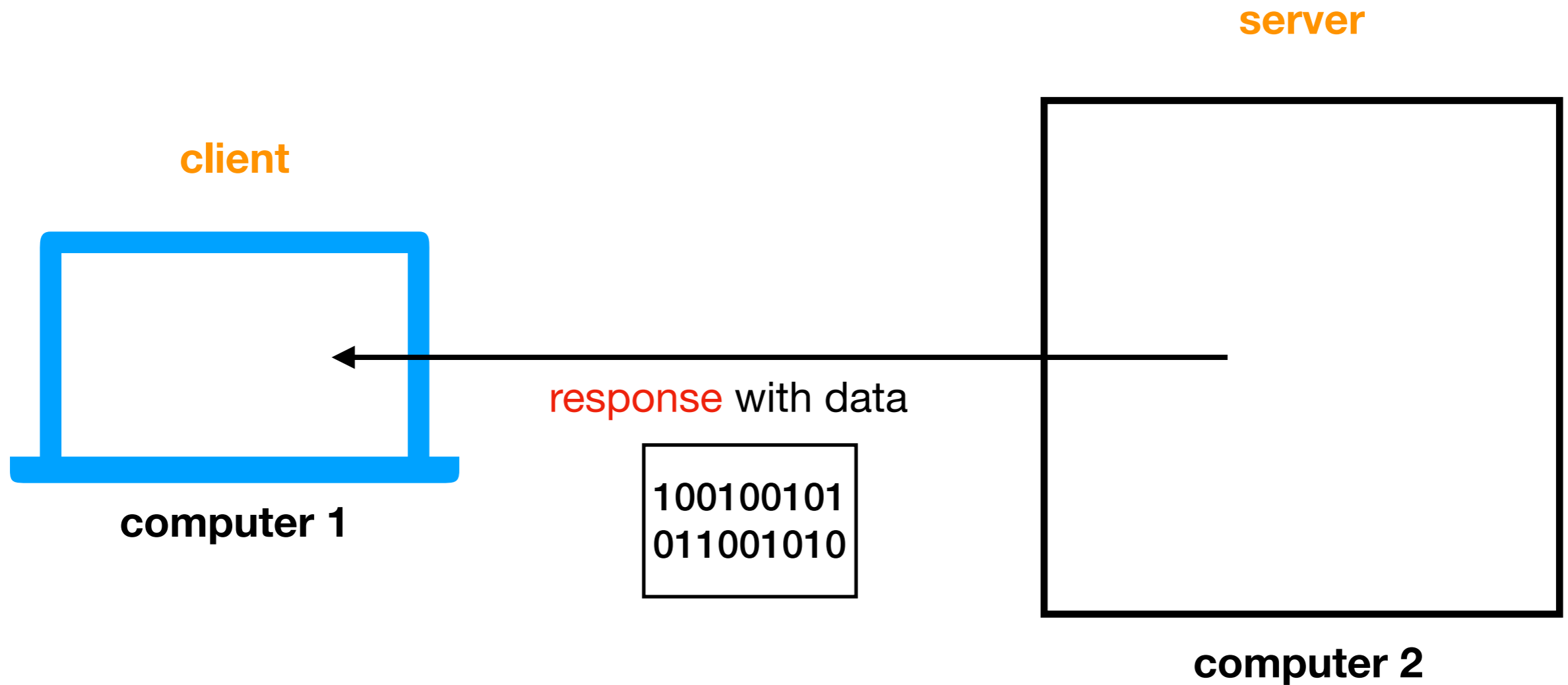
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Networking Basics



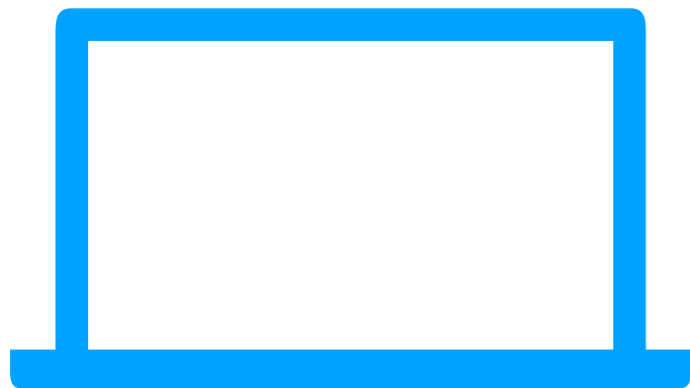
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Networking Basics

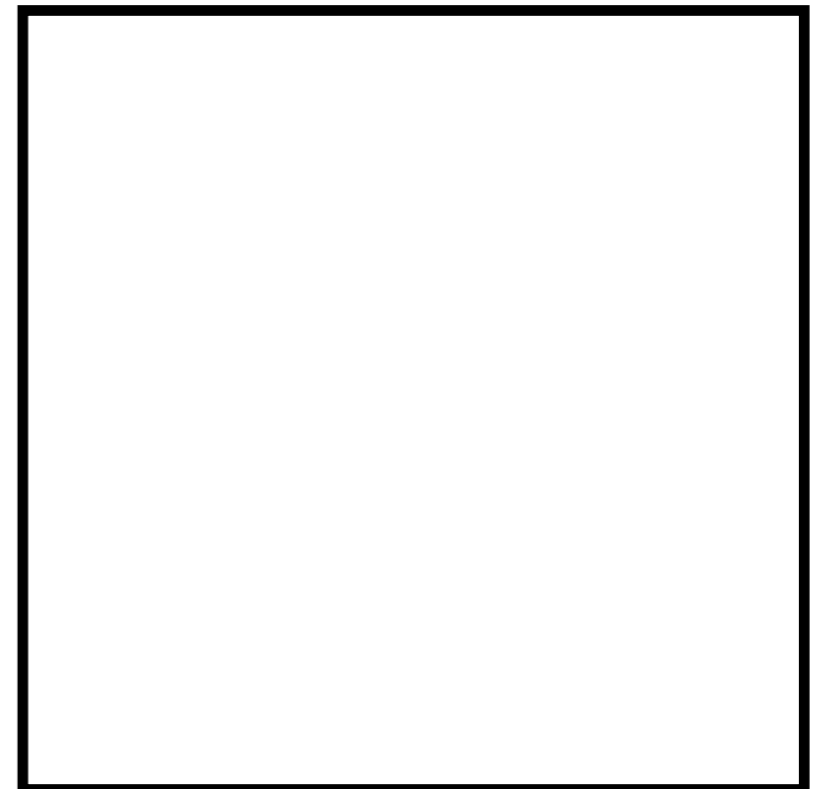


Computers communicate over a network (e.g., the Internet) by sending messages to each other

Networking Basics



computer 1



computer 2

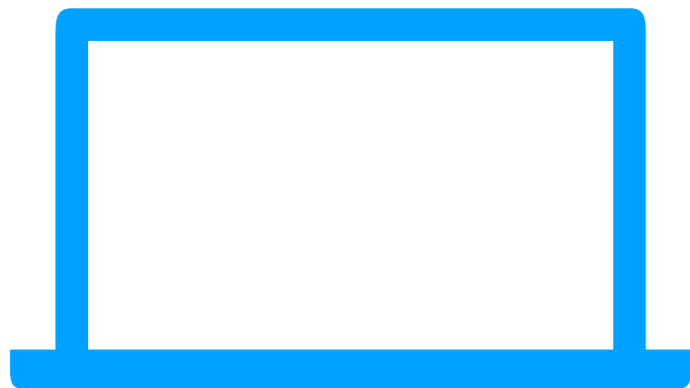
Challenge: there are millions of computers.
How do we indicate which machine should get our request?

How do we send a letter?

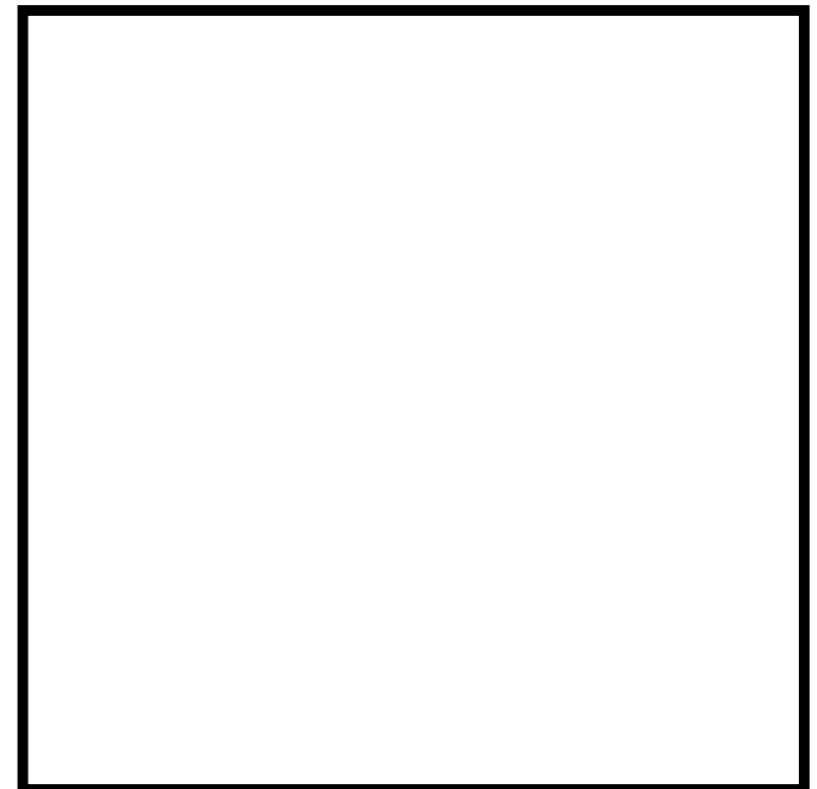


- 1 lookup friend's **address** in phone book
- 2 put **address** on the envelope
- 3 trust postal service to get letter to that **address**

Internet Protocol



computer 1

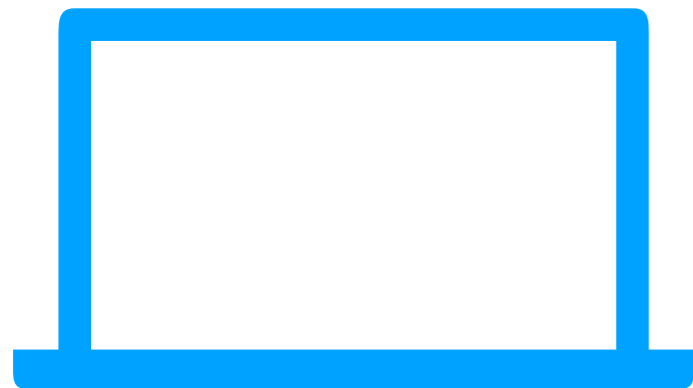


computer 2

Solution: every machine* has an IP address (Internet Protocol).
Requests are sent to a specific IP address.

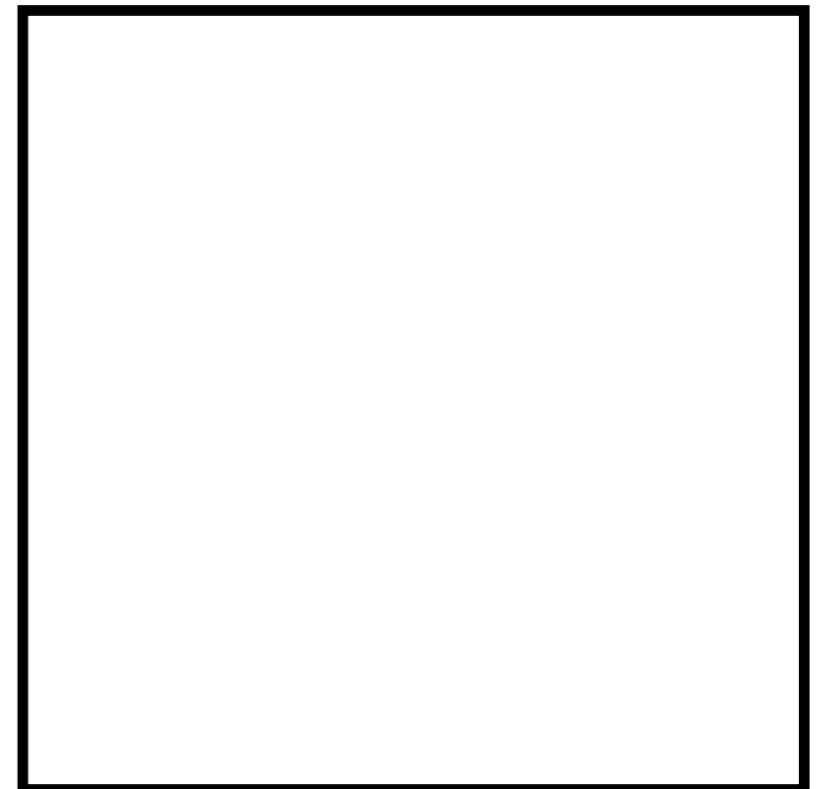
*some machines have more multiple addresses

Internet Protocol



computer 1

address: 18.216.110.65

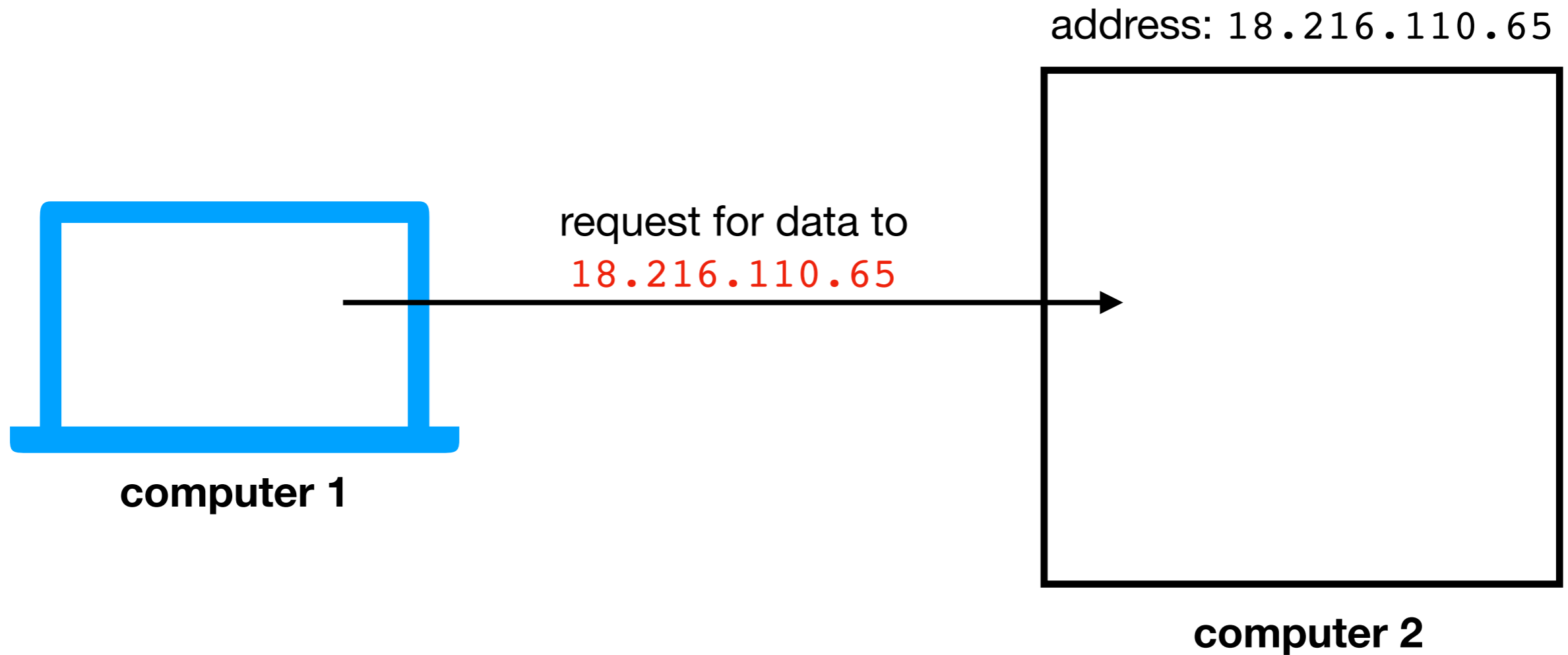


computer 2

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*some machines have more multiple addresses

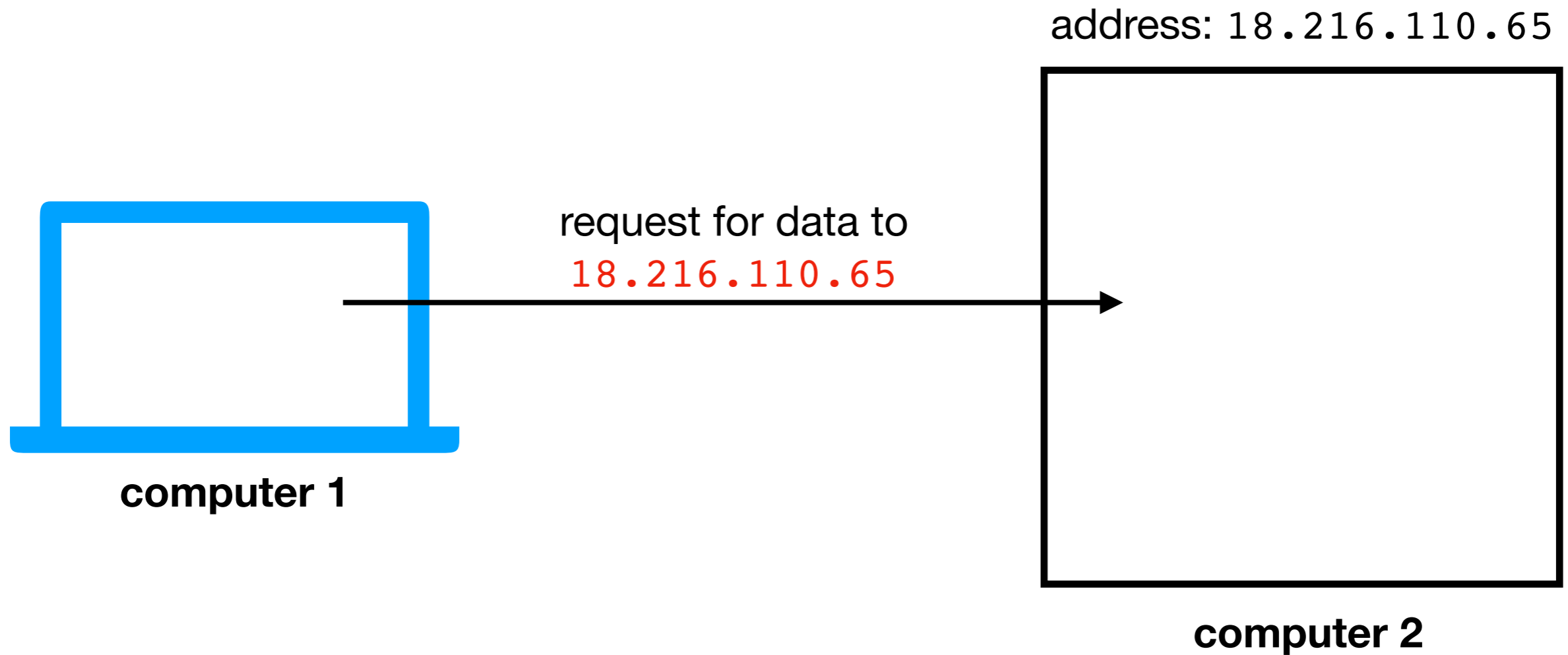
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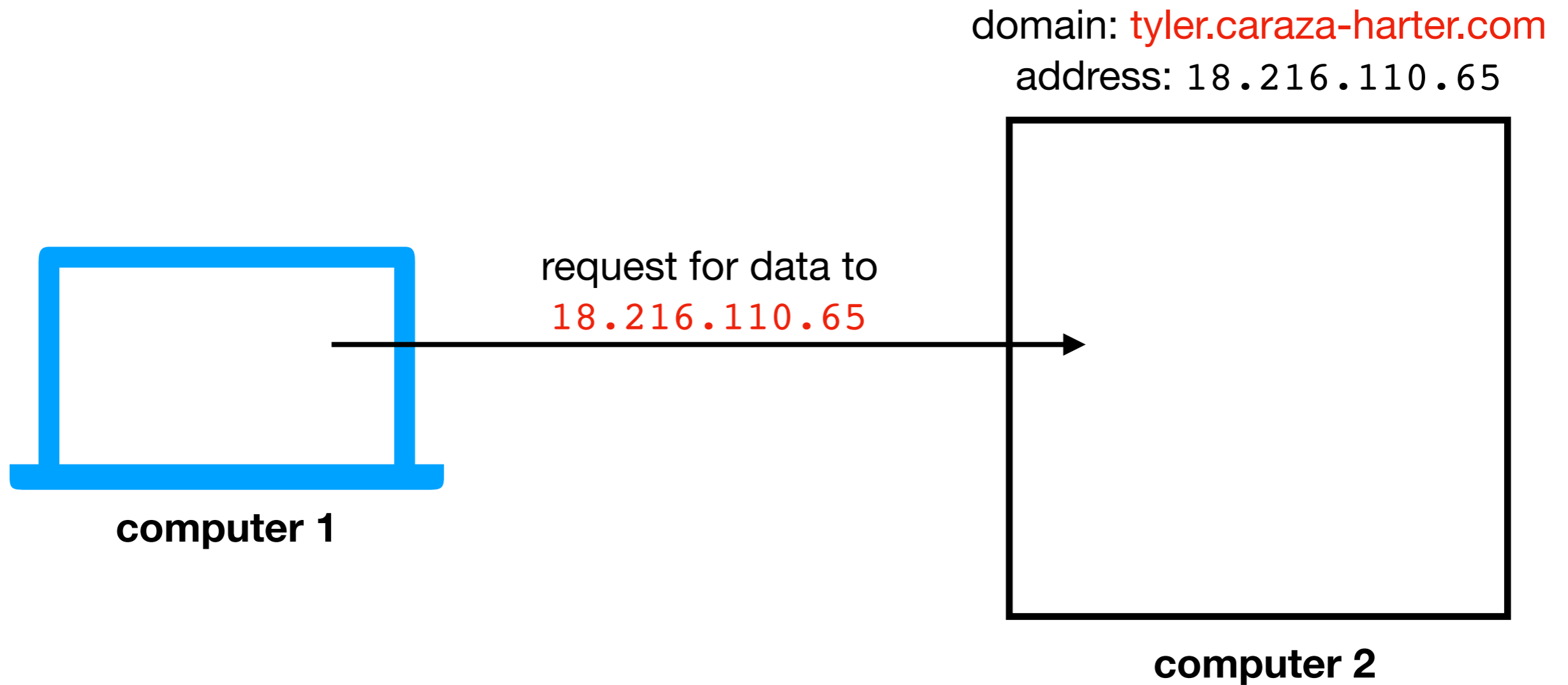
*some machines have more multiple addresses

Internet Protocol



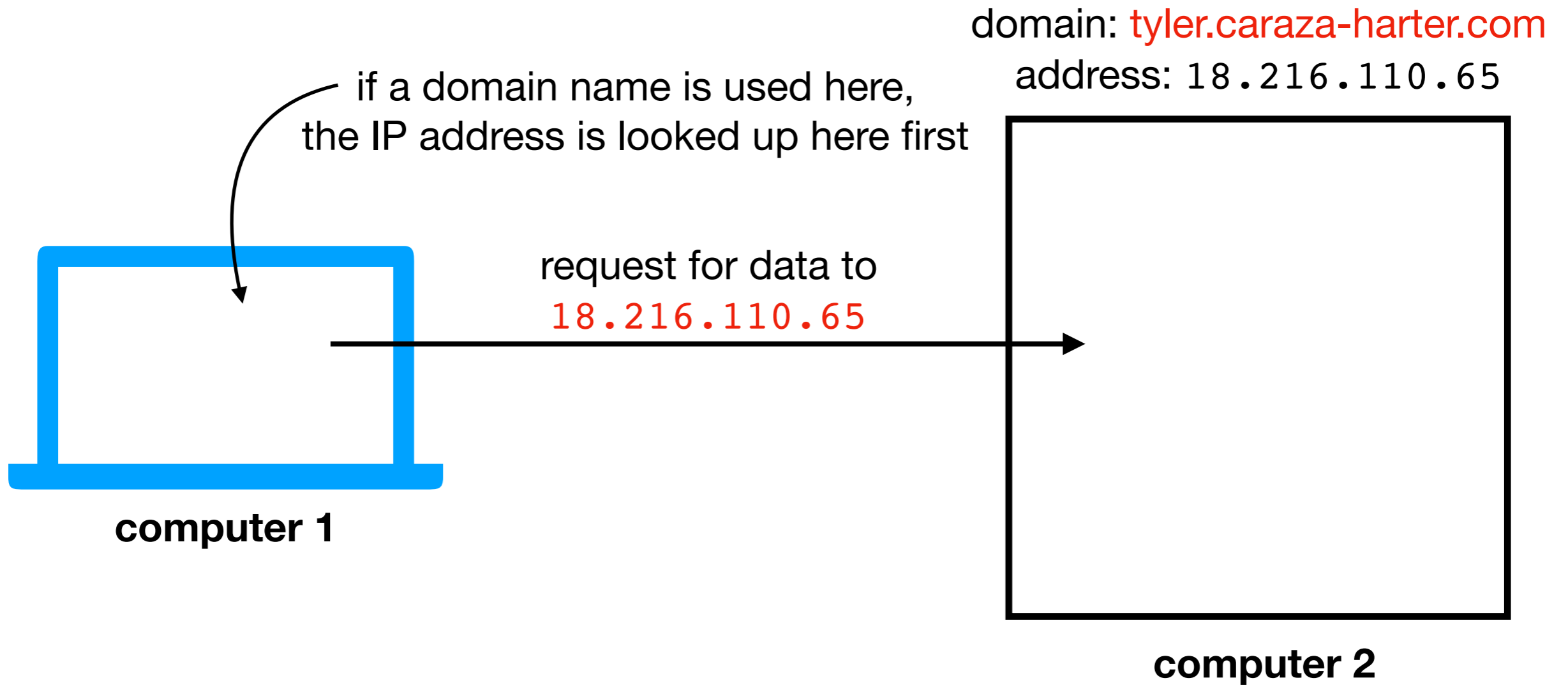
Challenge: it's hard to remember IP addresses.
Imagine you had to type a number instead of www.google.com!

Domain Names



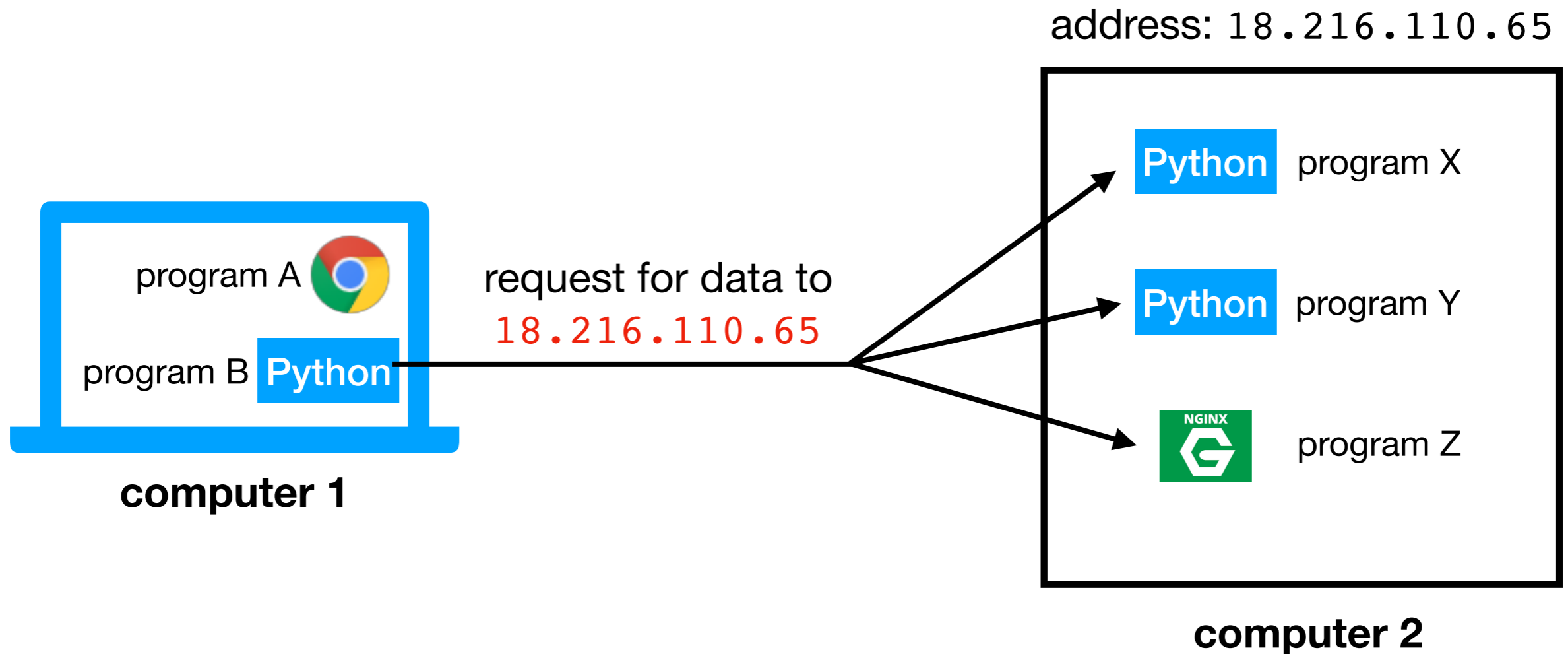
Solution: use "nicknames" (called domain names)
for IP addresses of machines that serve data

Domain Names



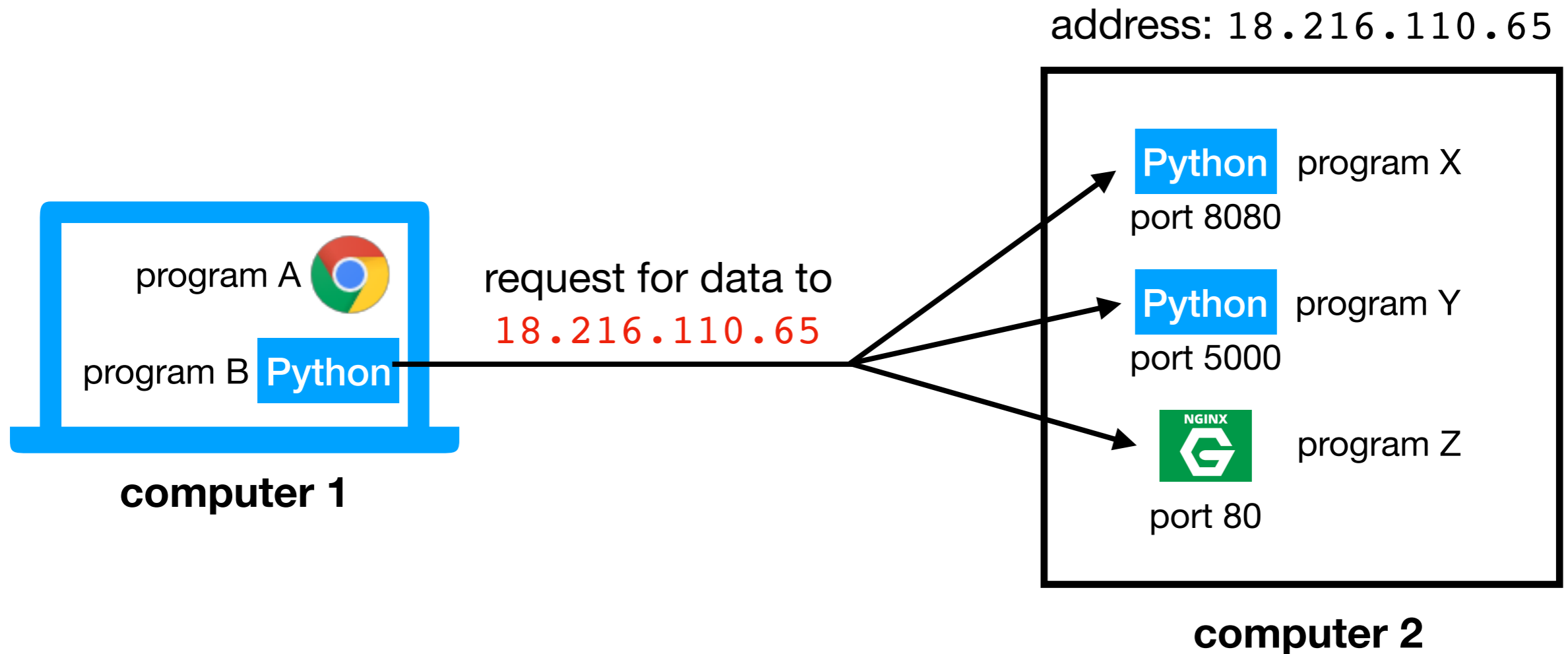
Solution: use "nicknames" (called domain names)
for IP addresses of machines that serve data

Port Numbers



Challenge: there may be multiple programs running on each computer.
How do we get the messages to the right program?

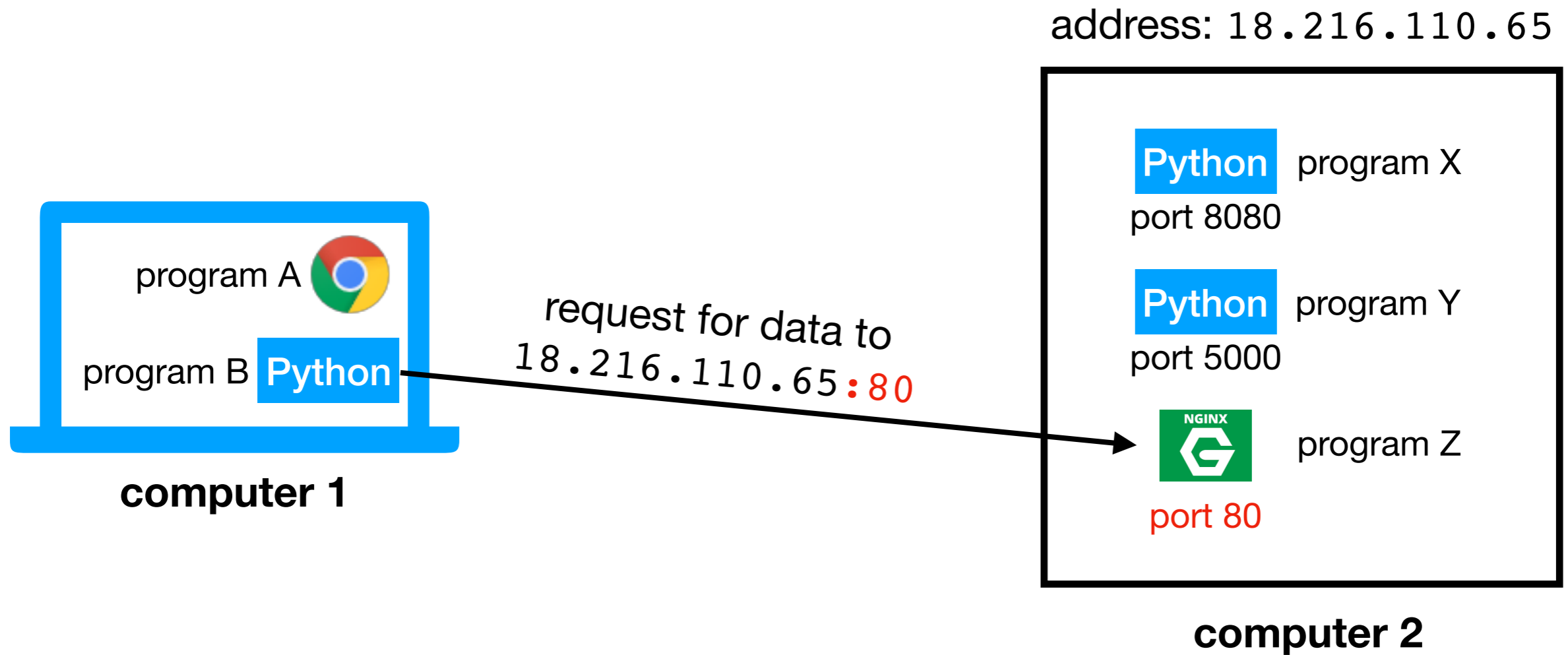
Port Numbers



Solution: give each program a unique ID (called a "port number")

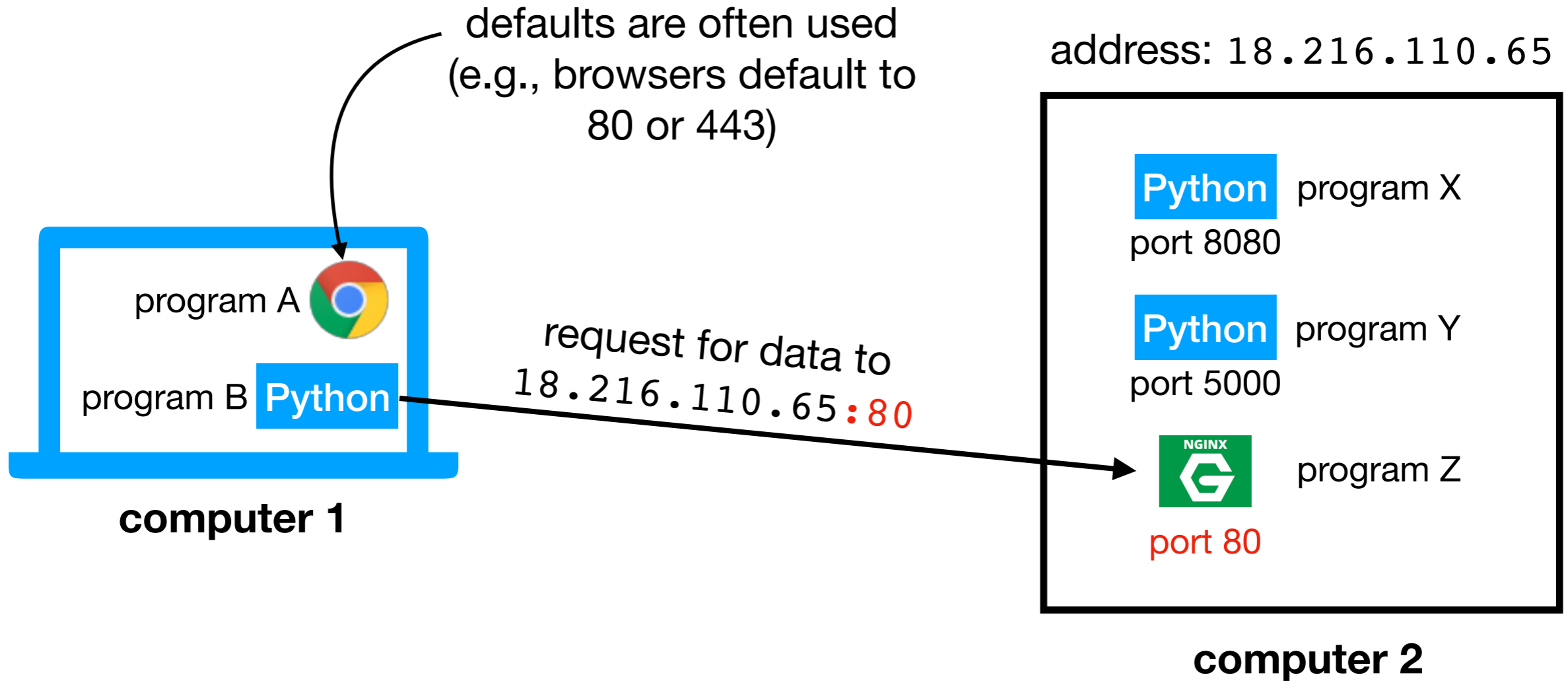
(like apartment numbers)

Port Numbers

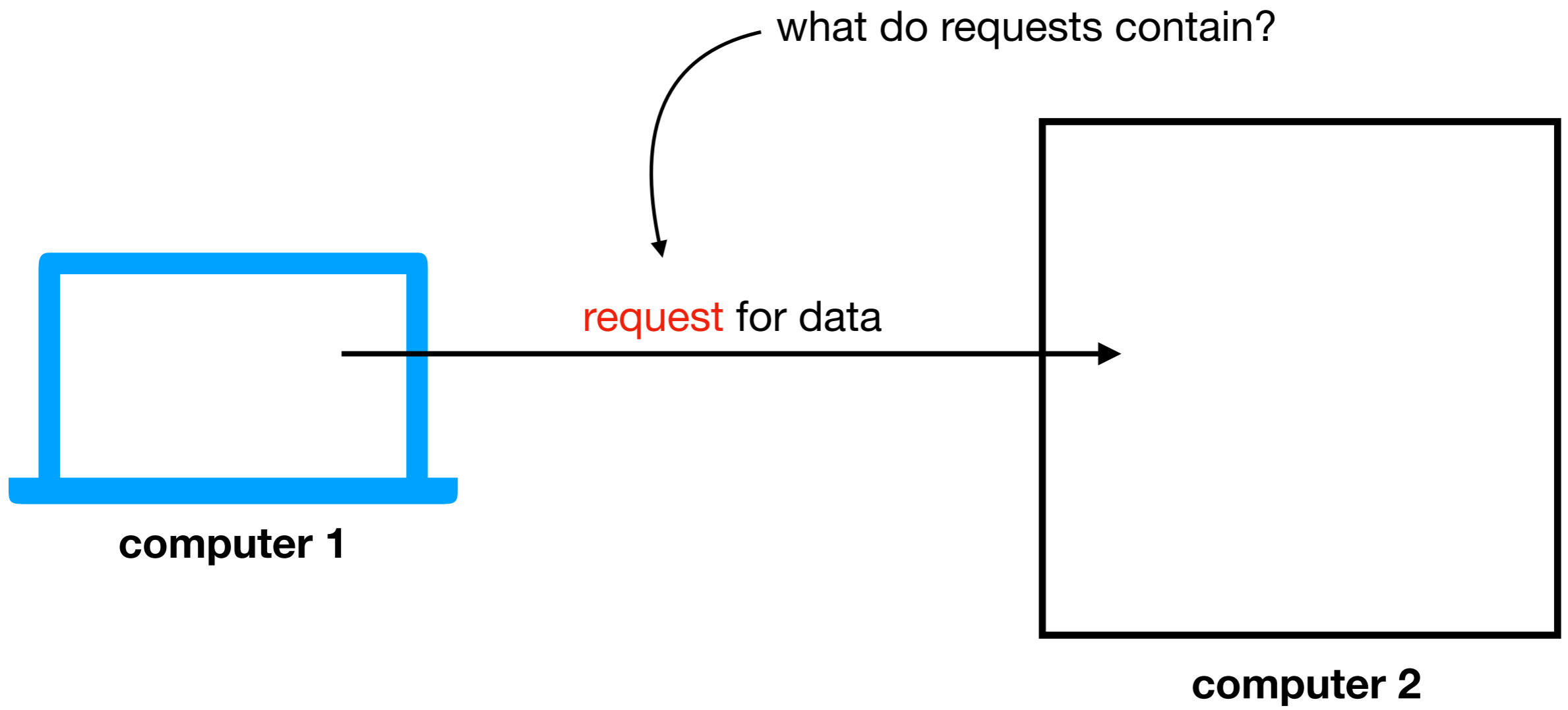


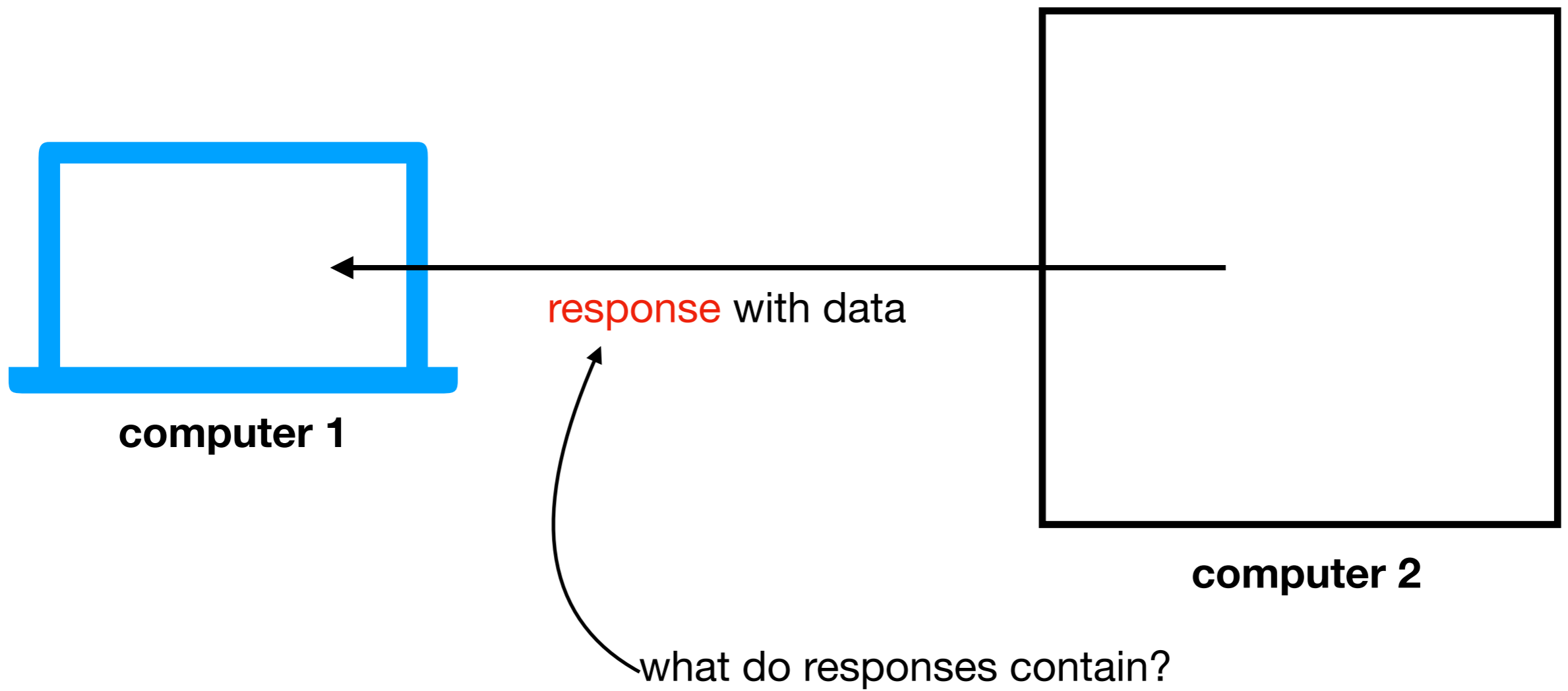
Solution: specify port number in request

Port Numbers



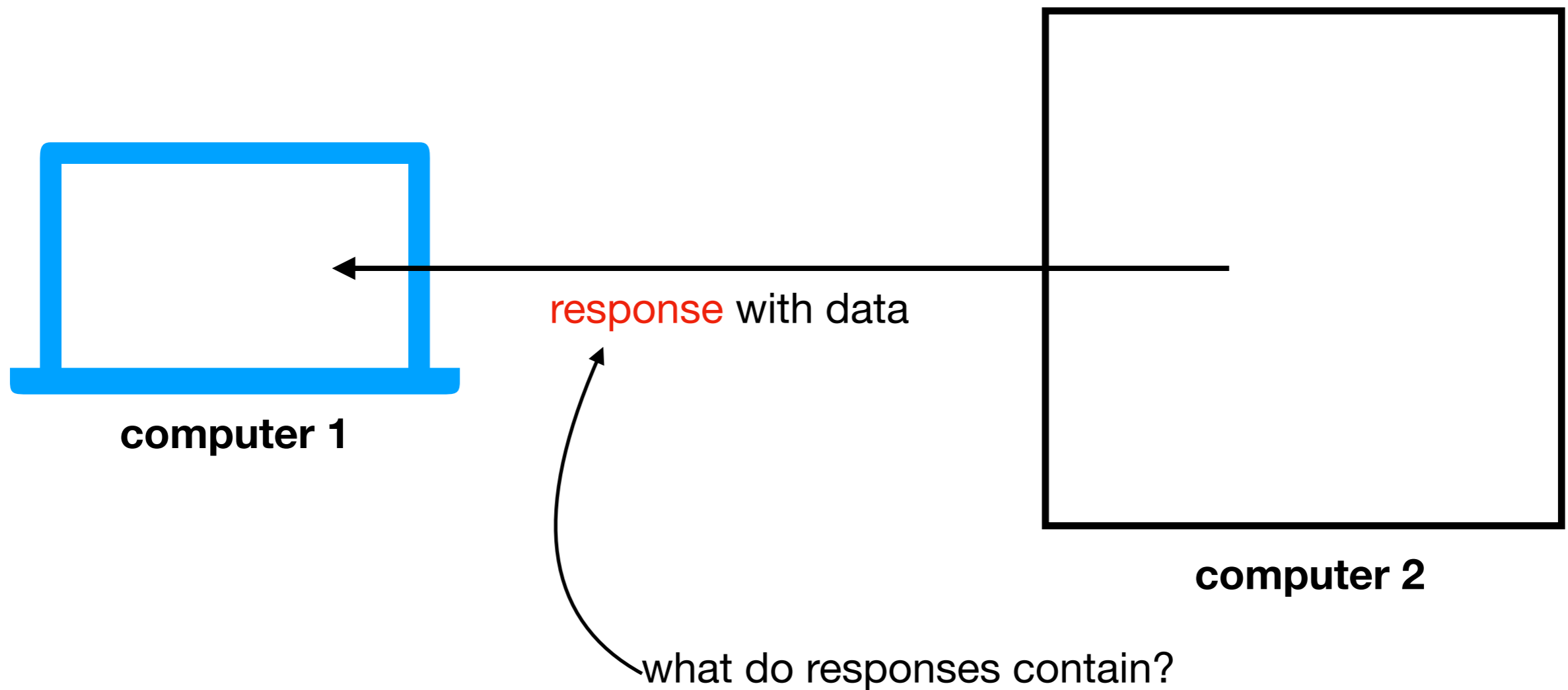
Solution: specify port number in request





depends on application! (video chat, web browsing, etc)

we'll only consider **web applications** for this semester



Learning Objectives Today

Motivation

Networking Basics

HTTP (Hypertext Transfer Protocol)

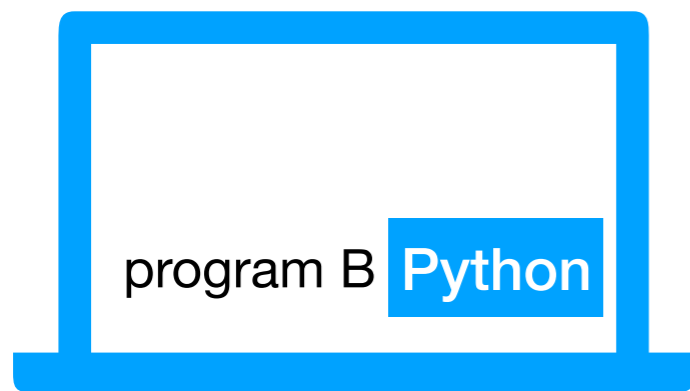
Requests Module

HTTP

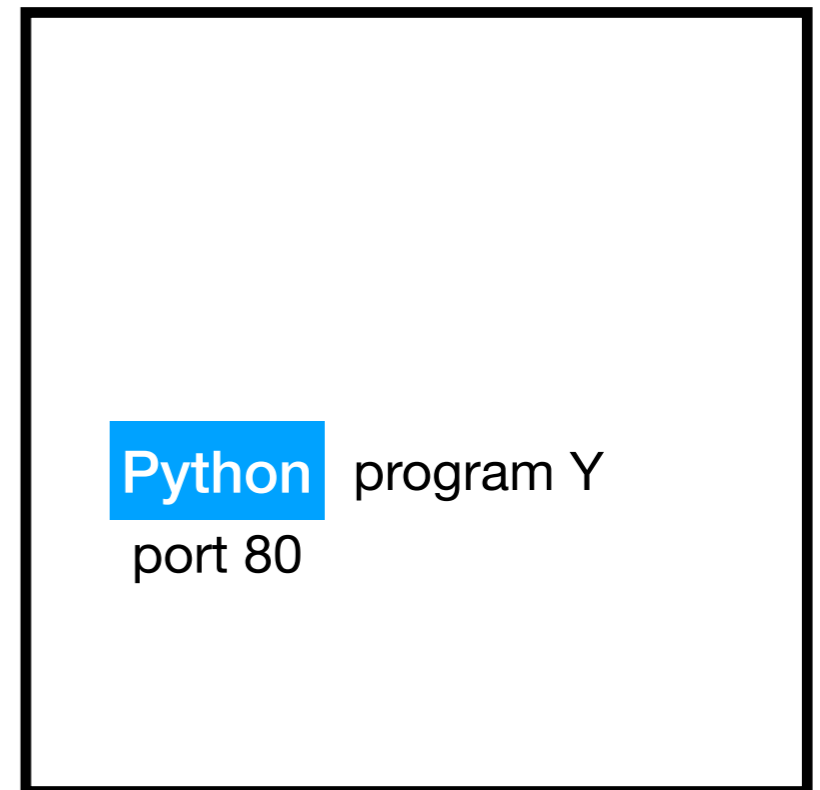
Protocol for communicating web data

- downloading a specific webpage, image, etc

domain: example.com
address: 12 . 34 . 56 . 78



computer 1



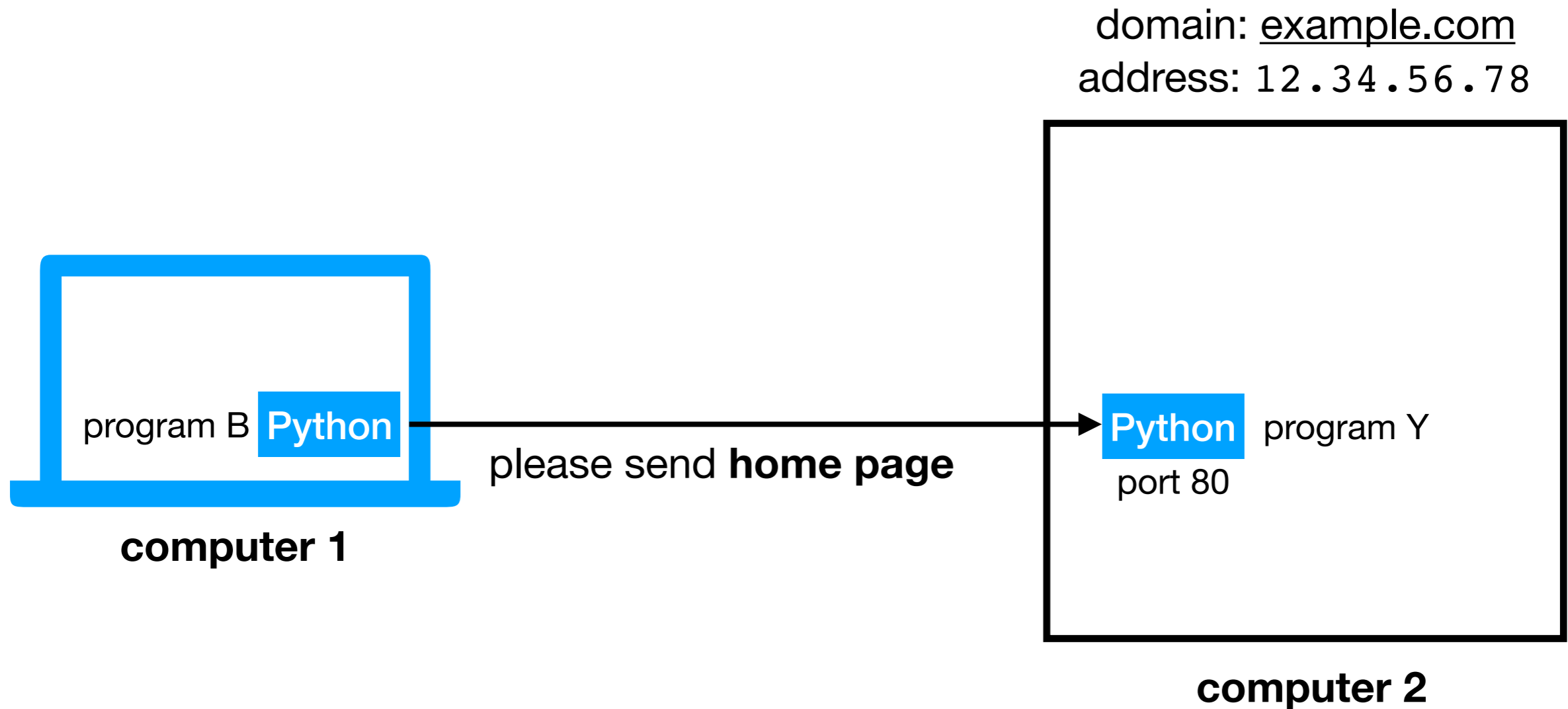
computer 2

Note: we won't talk about HTTPS today, which is HTTP with encryption

HTTP

Protocol for communicating web data

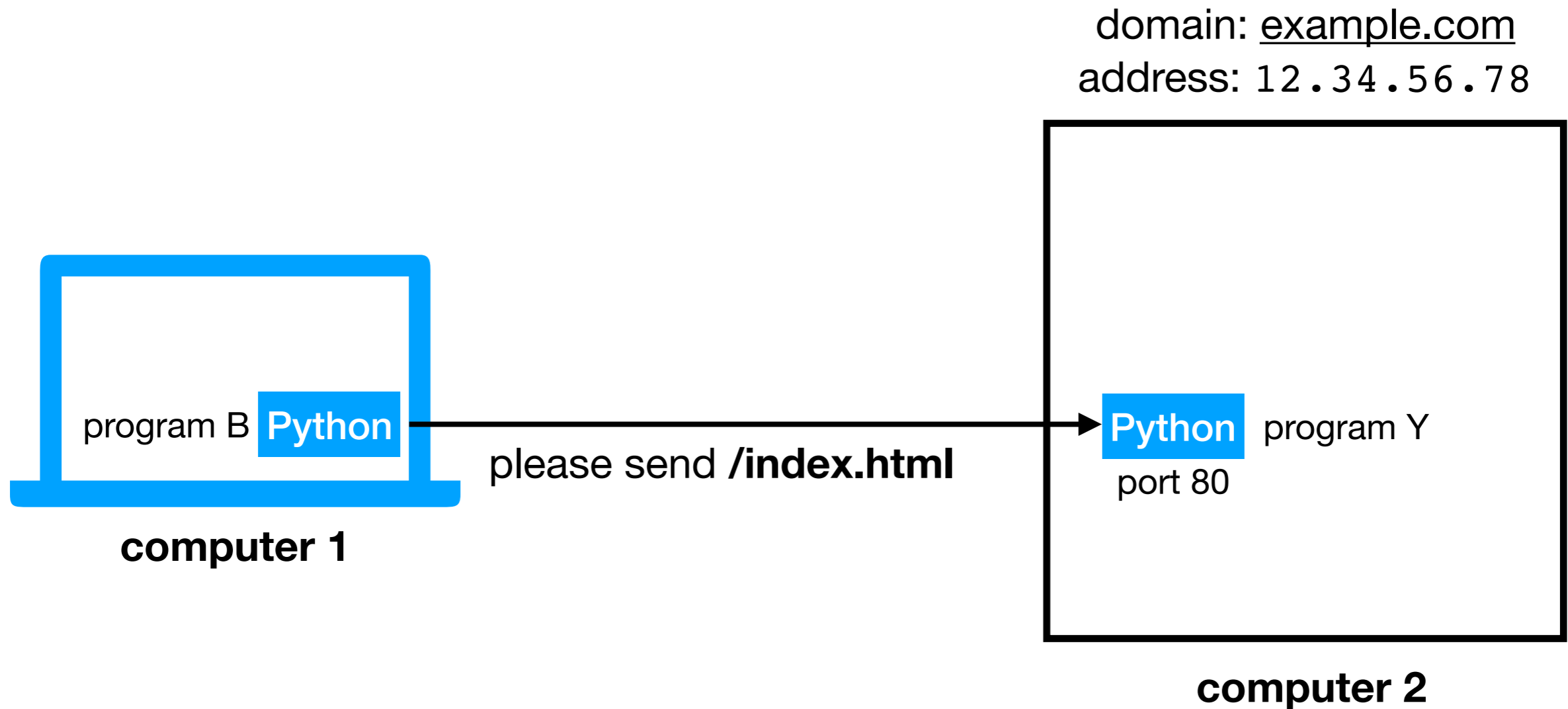
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HTTP

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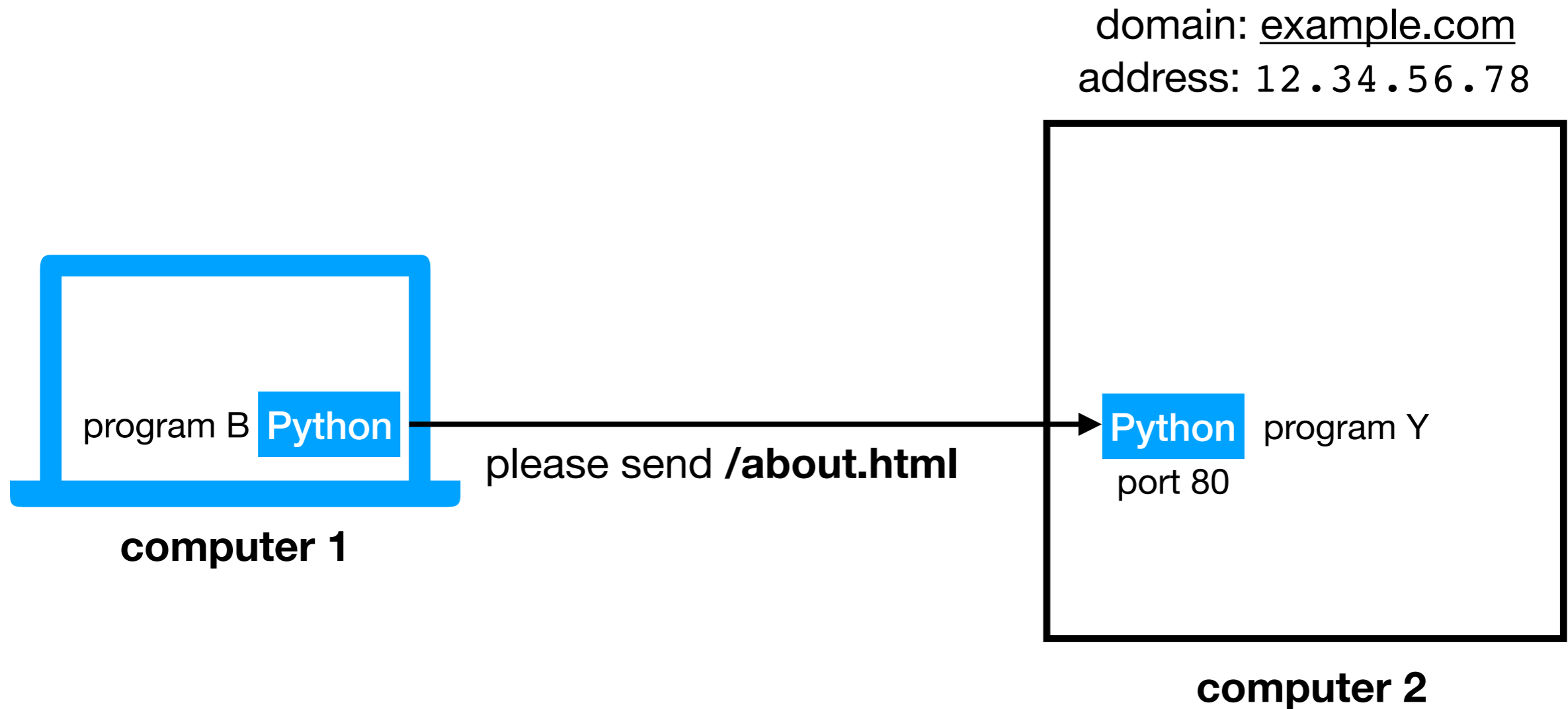
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HTTP

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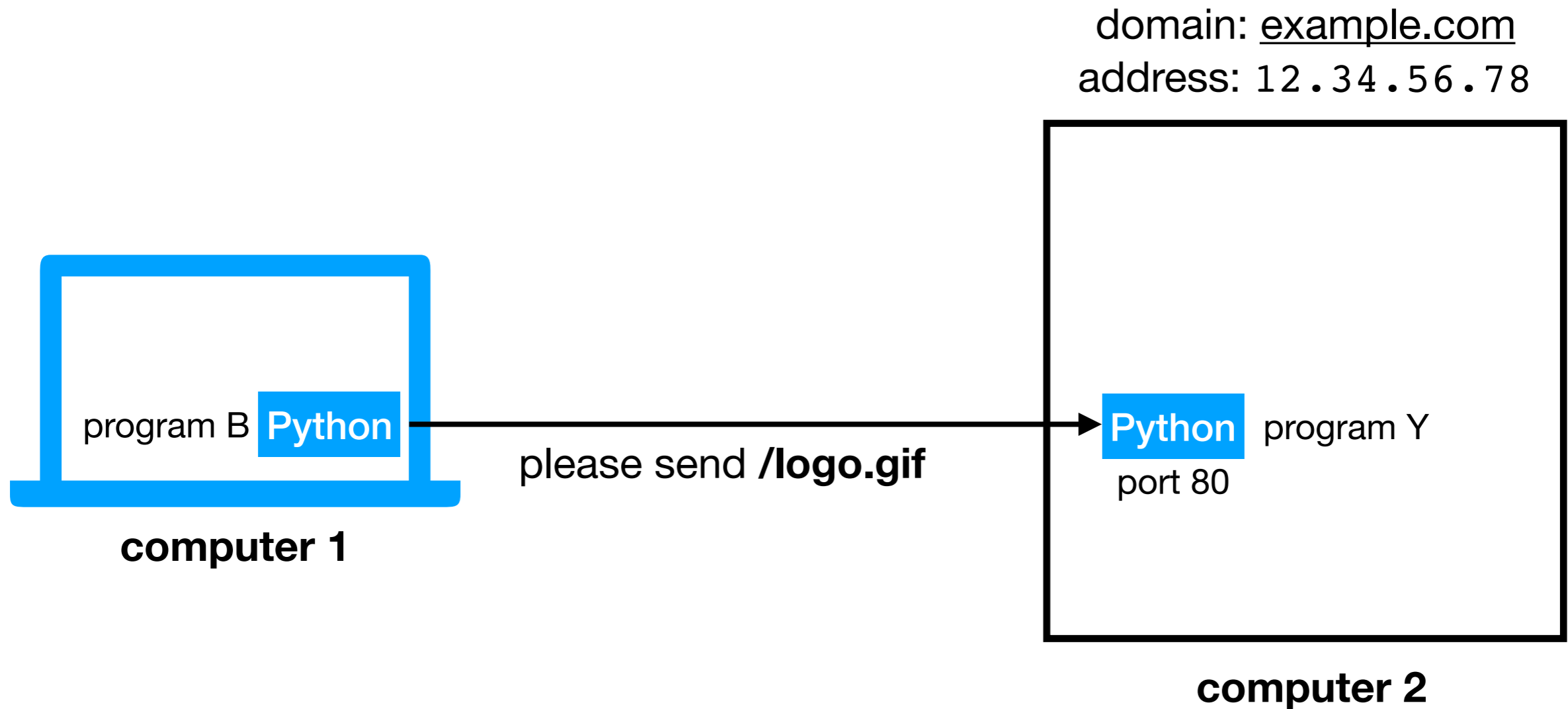
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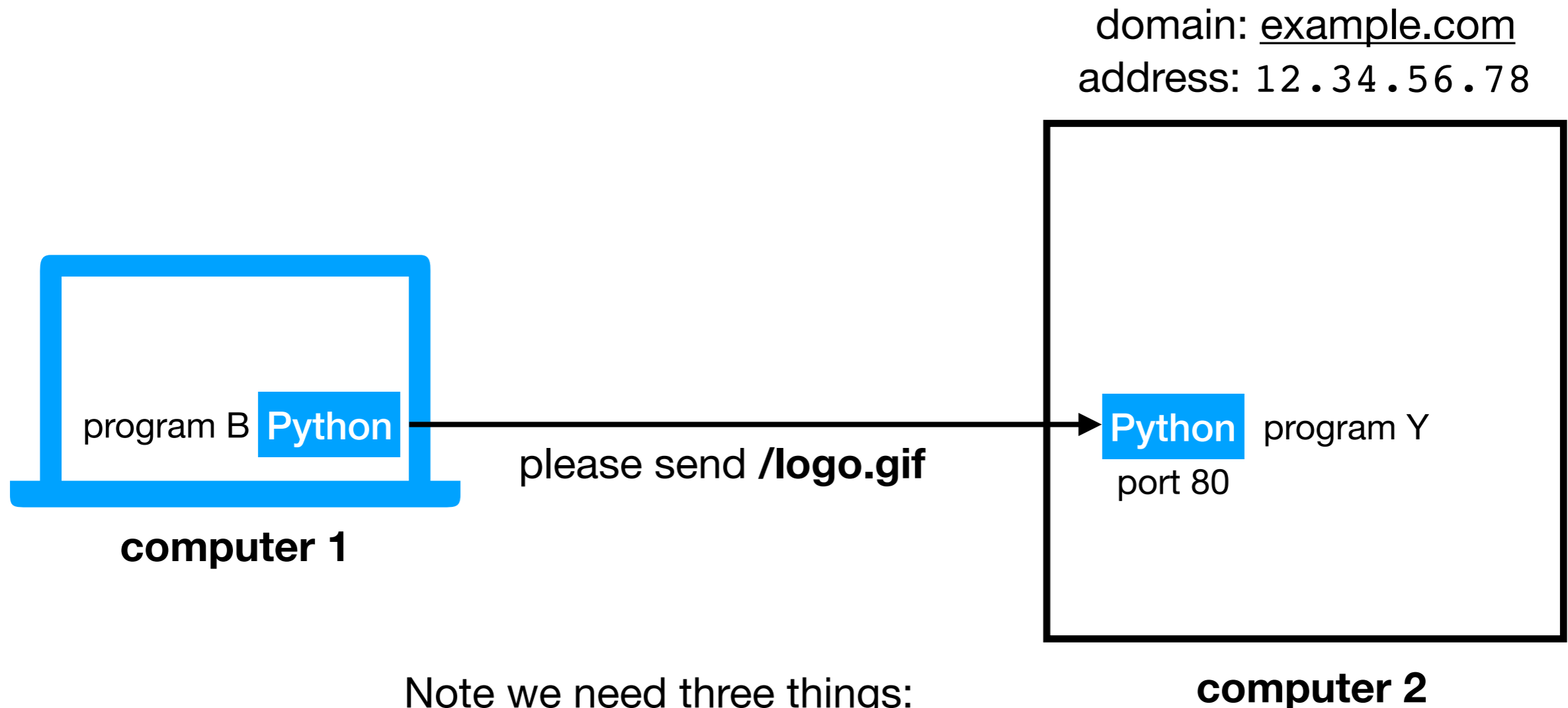
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HTTP

Protocol for communicating web data

- downloading a specific webpage, image, etc



Note we need three things:

1. domain name
2. port number
3. resource (file name)



which computer?

which program
on that computer?

which resource
from that program?

**getting specific
about what we want**

Note we need three things:

1. domain name
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which computer?

which program
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which resource
from that program?

**getting specific
about what we want**

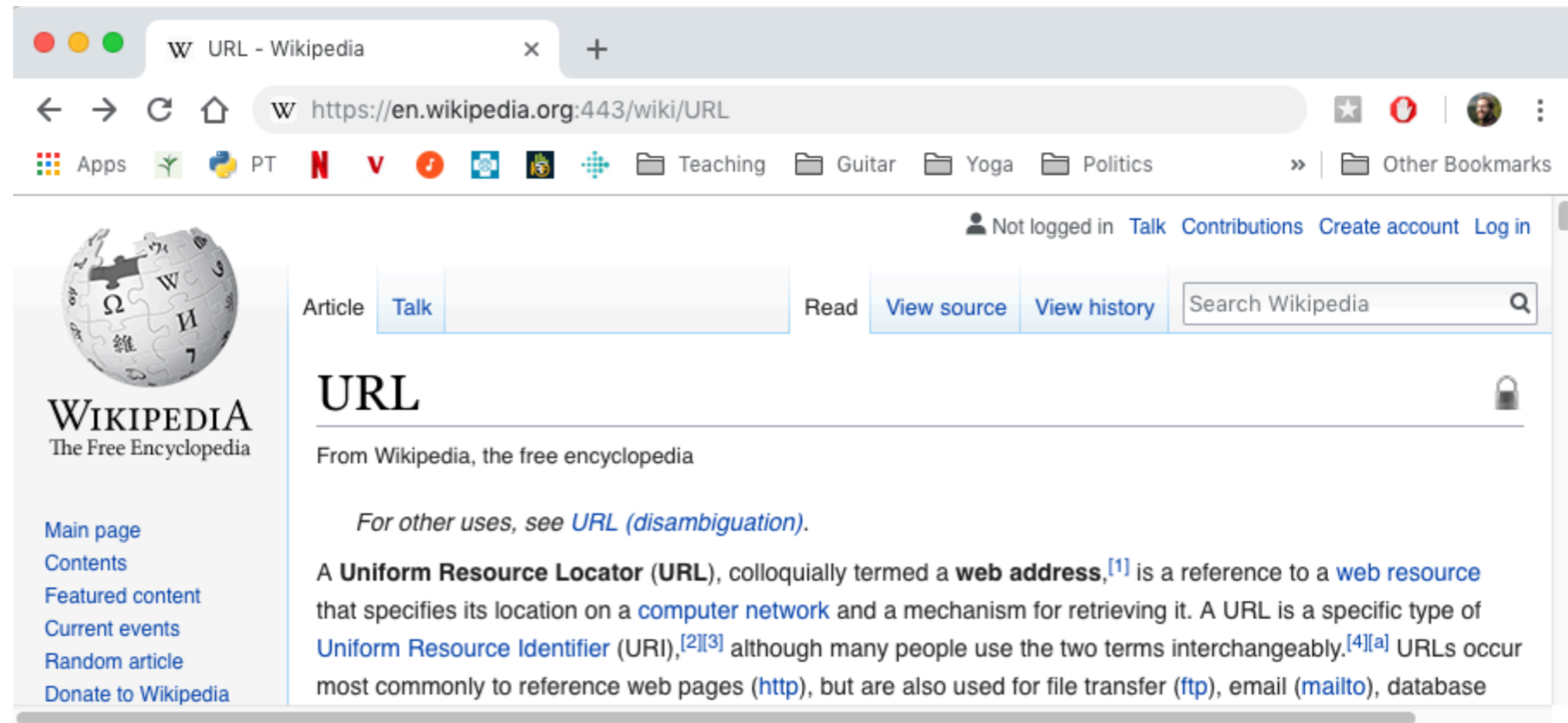
URL

Note we need three things:

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URLs

https://en.wikipedia.org:443/wiki/URL



URL

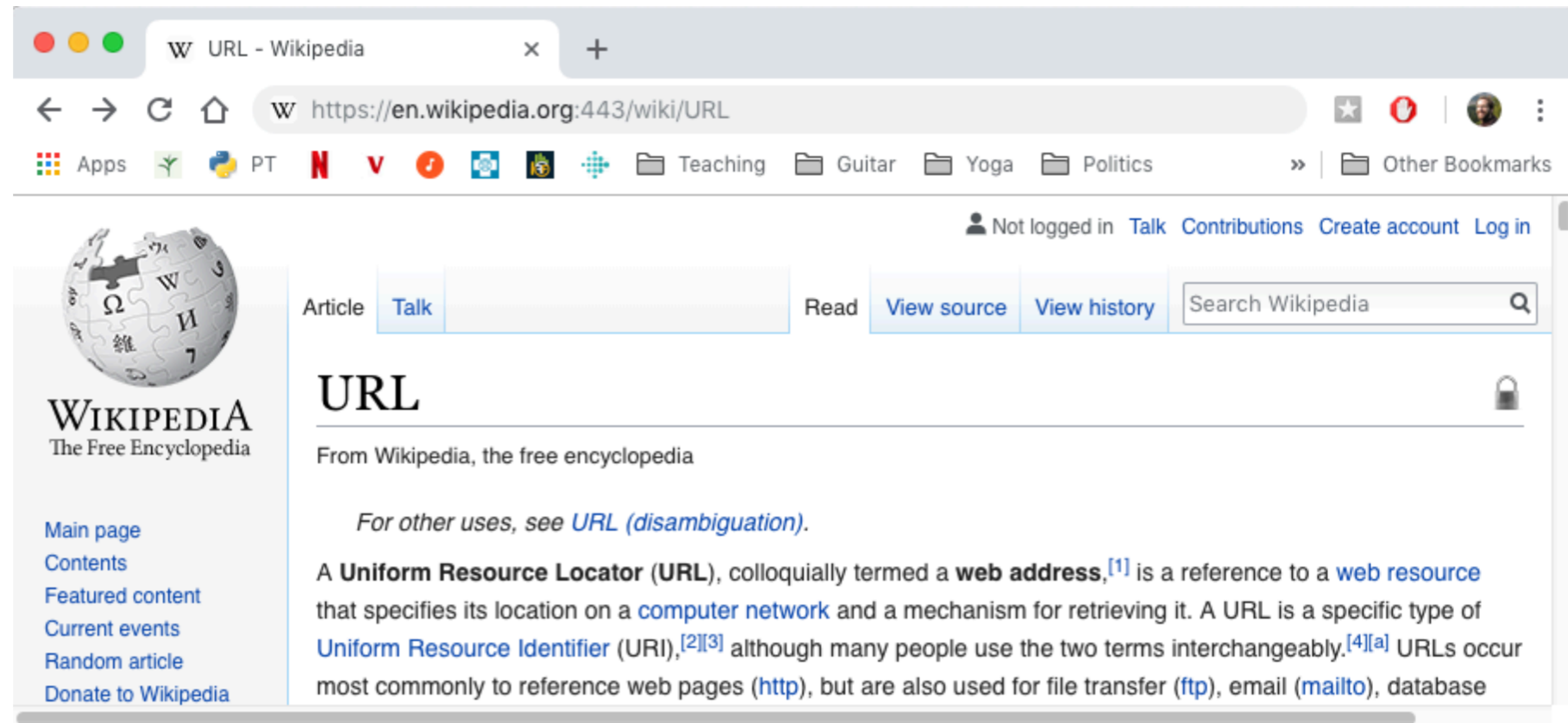
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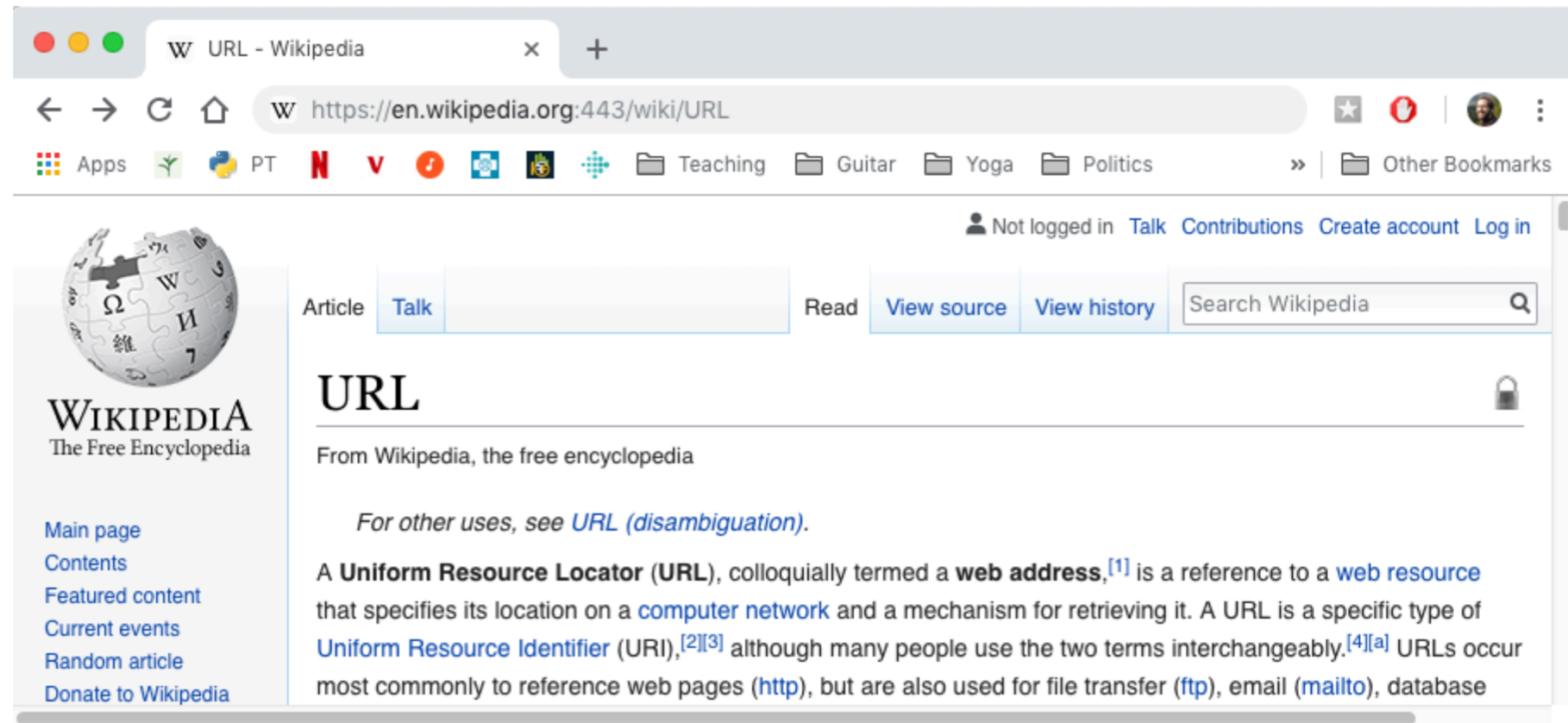
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port



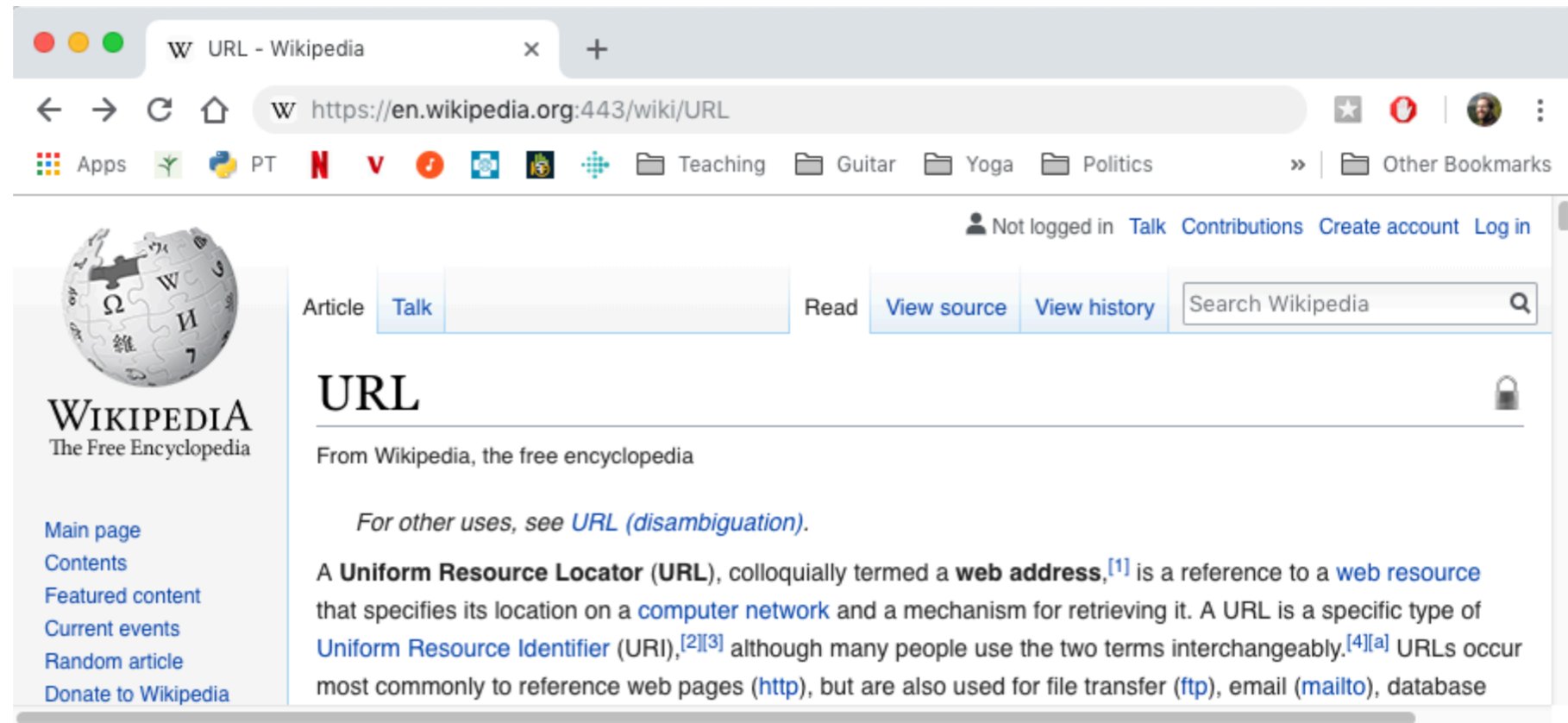
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URLs

https://
en.wikipedia.org:443/wiki/URL
domain name
port
resource



URL

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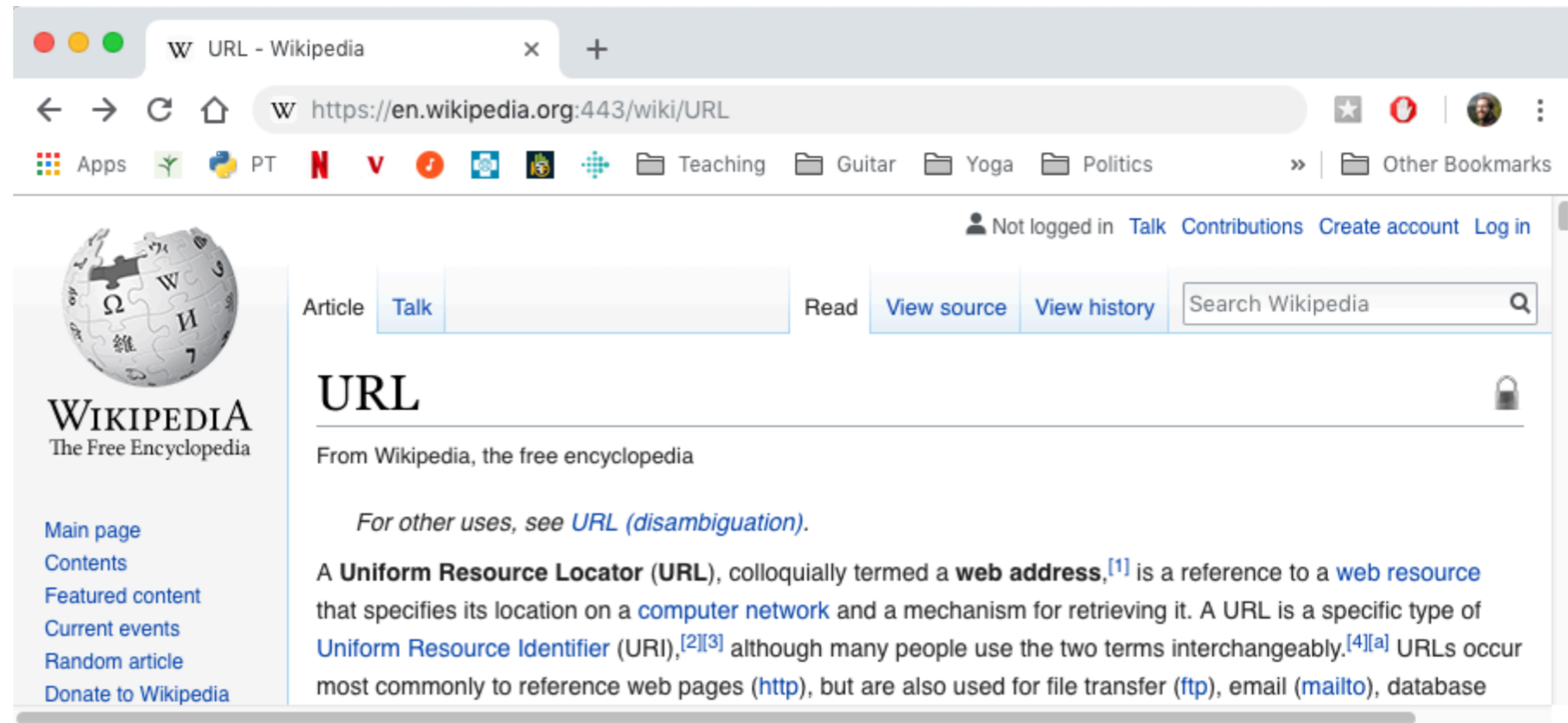
URLs

domain name

resource

`https://en.wikipedia.org/wiki/URL`

port would have defaulted to 443 if not specified



URL

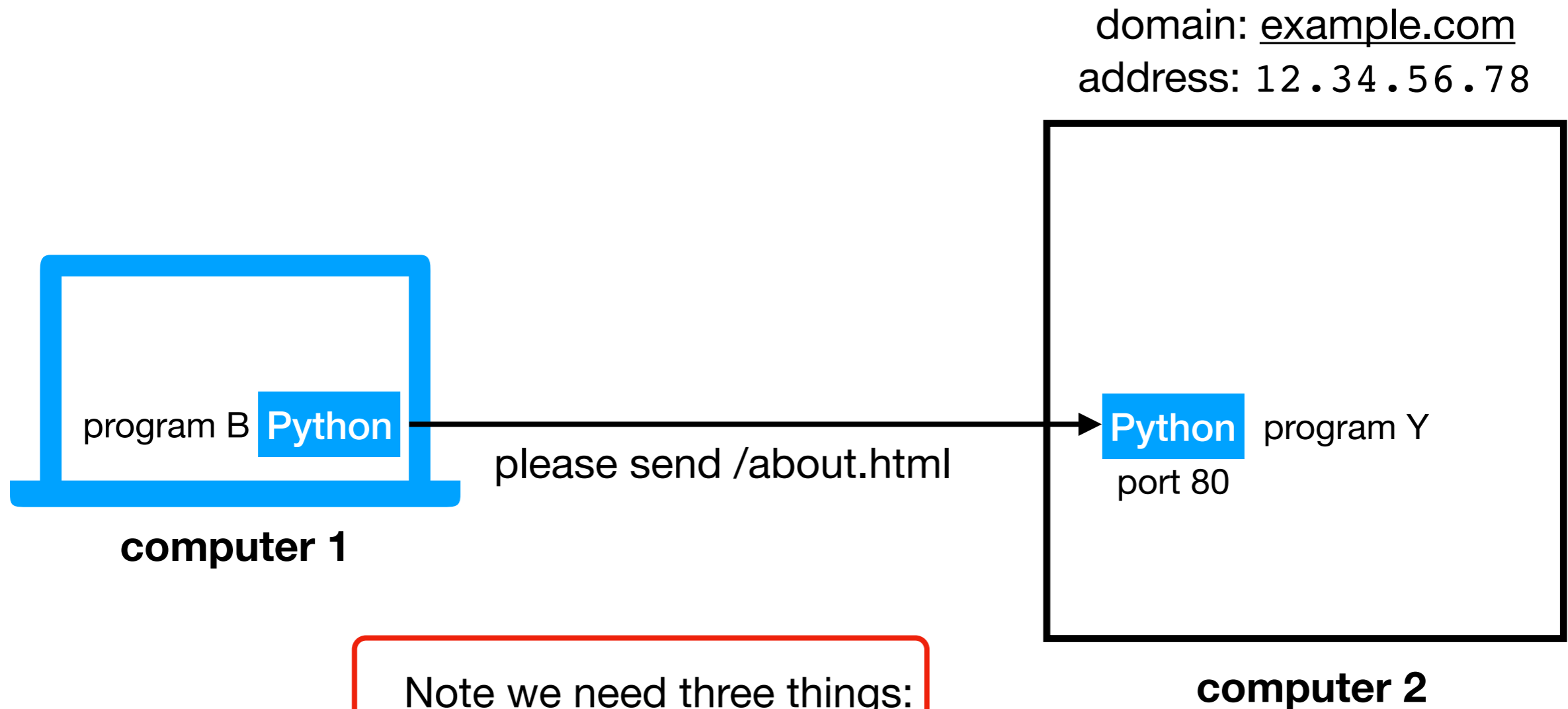
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HTTP

Protocol for communicating web data

- downloading a specific webpage, image, etc



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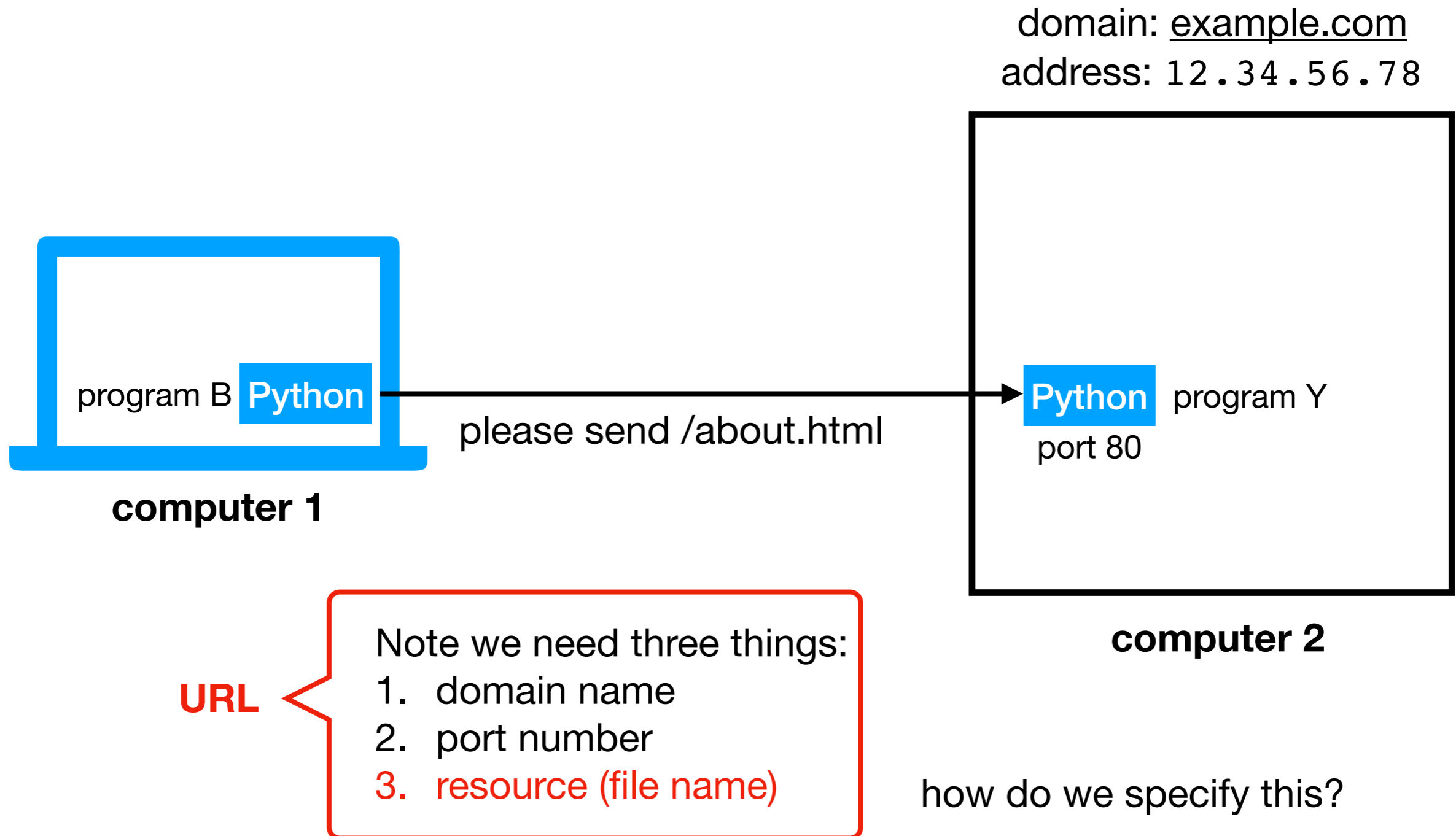
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HTTP

Protocol for communicating web data

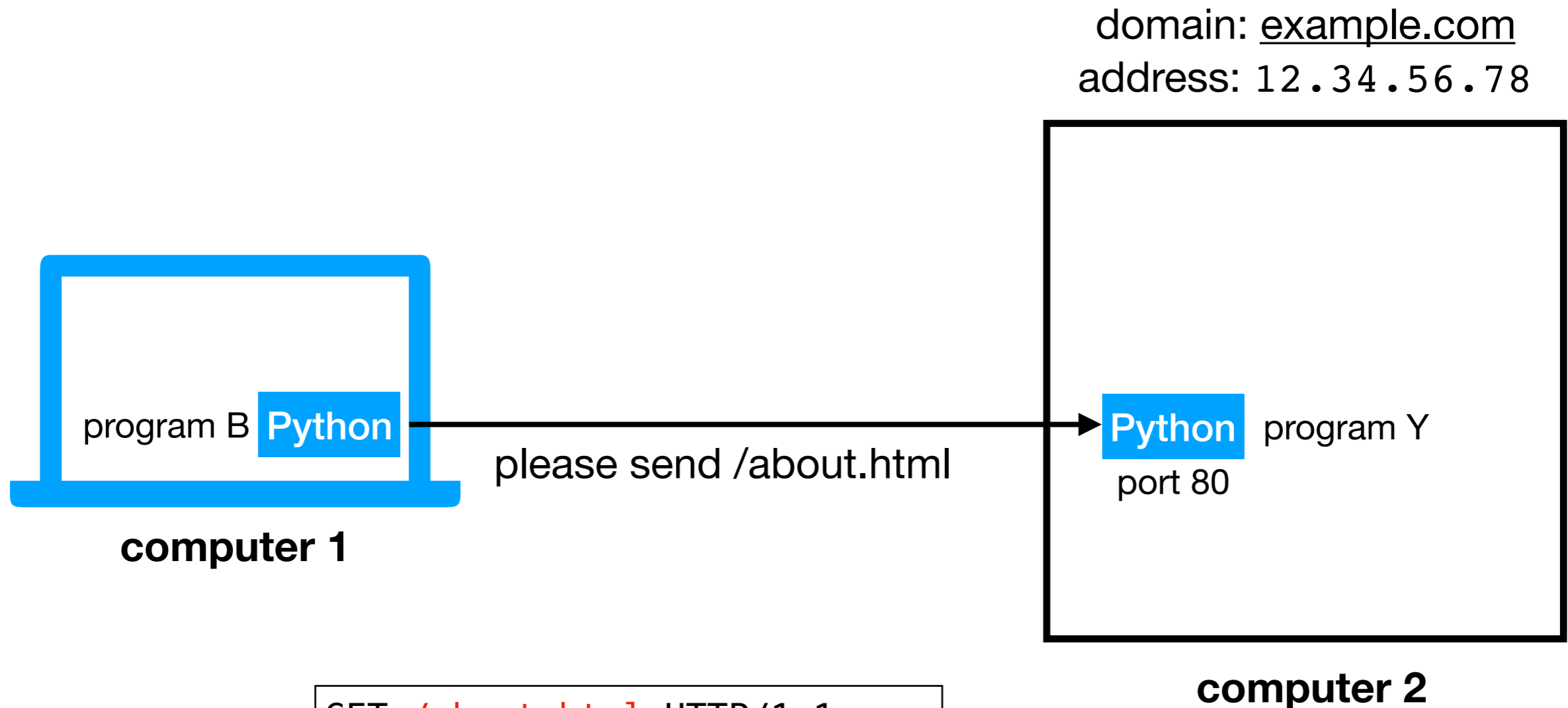
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HTTP

Protocol for communicating web data

- downloading a specific webpage, image, etc



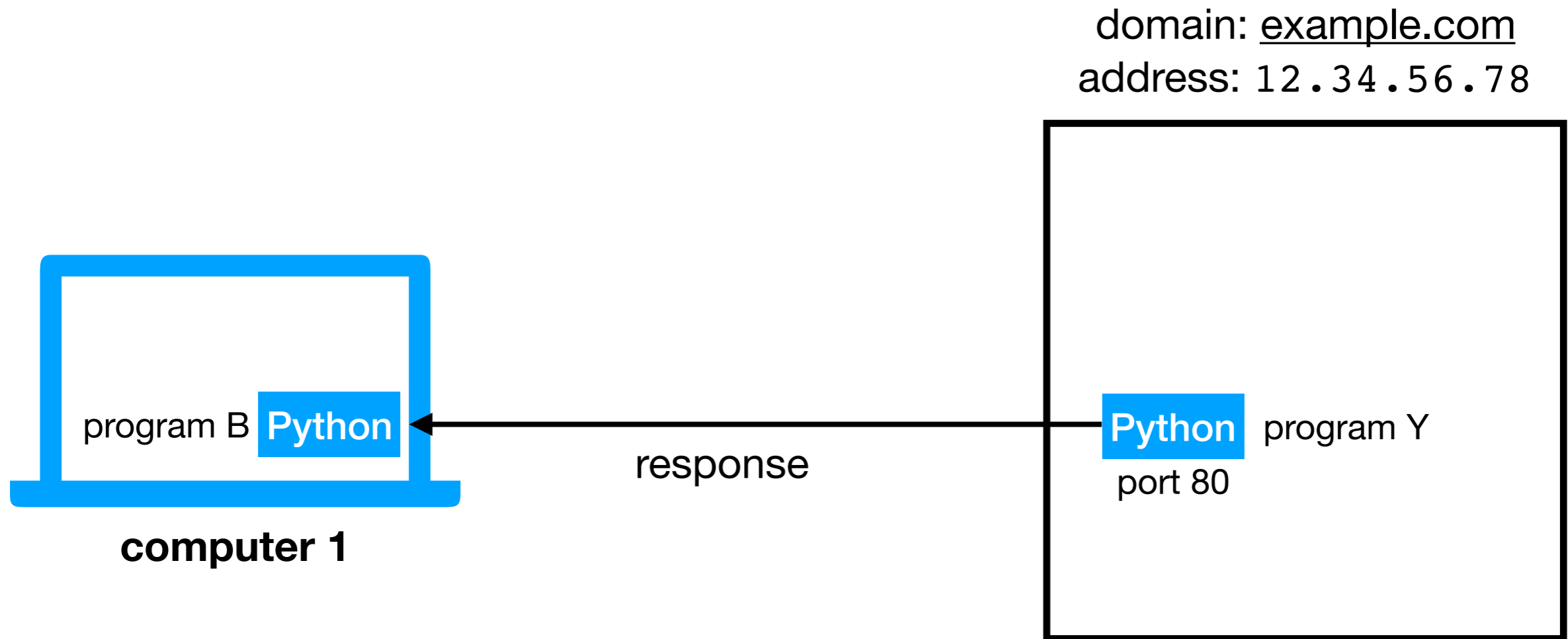
HTTP Request:

```
GET /about.html HTTP/1.1
Host: example.com
User-Agent: ...
Accept: */*
```

HTTP

Protocol for communicating web data

- downloading a specific webpage, image, etc



HTTP Response:

```
HTTP/1.0 200 OK  
Content-Type: text/html; charset=utf-8  
Content-Length: 74  
Server: Werkzeug/0.14.1 Python/3.6.6  
Date: Sun, 11 Nov 2018 17:00:29 GMT
```

all the contents

Request and Response Headers

HTTP Request:

```
GET /about.html HTTP/1.1
Host: example.com
User-Agent: ...
Accept: */*
```

HTTP Response:

```
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Date: Sun, 11 Nov 2018 17:00:29 GMT

all the contents
```

There are **LOTS** of details here we don't care about right now

Request and Response Headers

we want the about.html page

HTTP Request:

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GET /about.html HTTP/1.1
Host: example.com
User-Agent: ...
Accept: */*
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HTTP Response:

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data in about.html

all the contents

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Request and Response Headers

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User-Agent: ...
Accept: */*
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status code. 200 is good. 404, 500, others are various errors or other more complicated states

HTTP Response:

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Content-Length: 74
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Date: Sun, 11 Nov 2018 17:00:29 GMT
```

data in about.html

all the contents

There are **LOTS** of details here we don't care about right now

method. *GET* is simple download.
POST means we are uploading
data as part of our request. We
won't talk about others today.

we want the about.html page

HTTP Request:

```
GET /about.html HTTP/1.1
Host: example.com
User-Agent: ...
Accept: */*
```

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data in about.html

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There are **LOTS** of details here we don't care about right now

Learning Objectives Today

Motivation

Networking Basics

HTTP (Hypertext Transfer Protocol)

Requests Module

Requests module

Purpose

- easily send requests to a server and parse the response
- "*HTTP for Humans*TM"

Installation

- install:
`pip install requests`

Using it

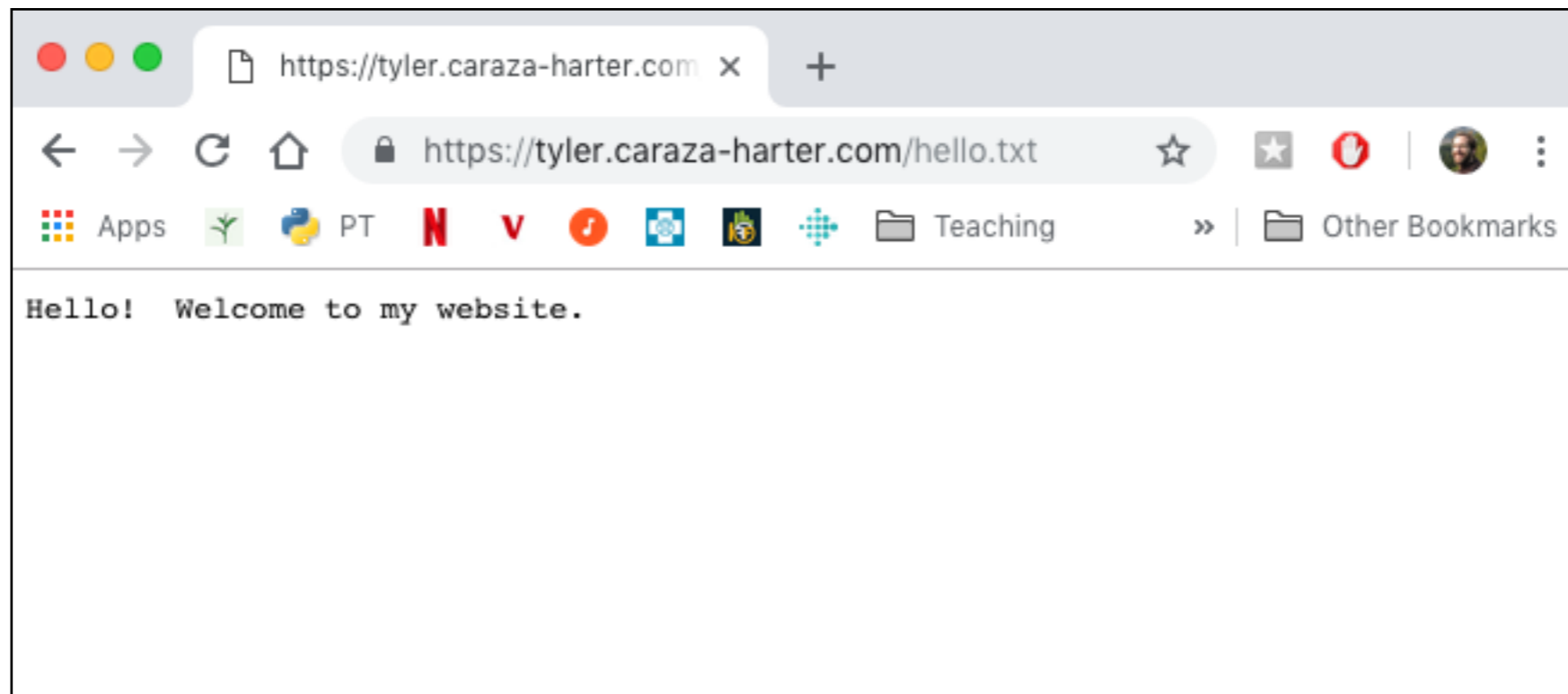
- just import:
`import requests`

GET Request

```
import requests
```

```
url = "https://tyler.caraza-harter.com/hello.txt"
```

```
requests.get(url)
```



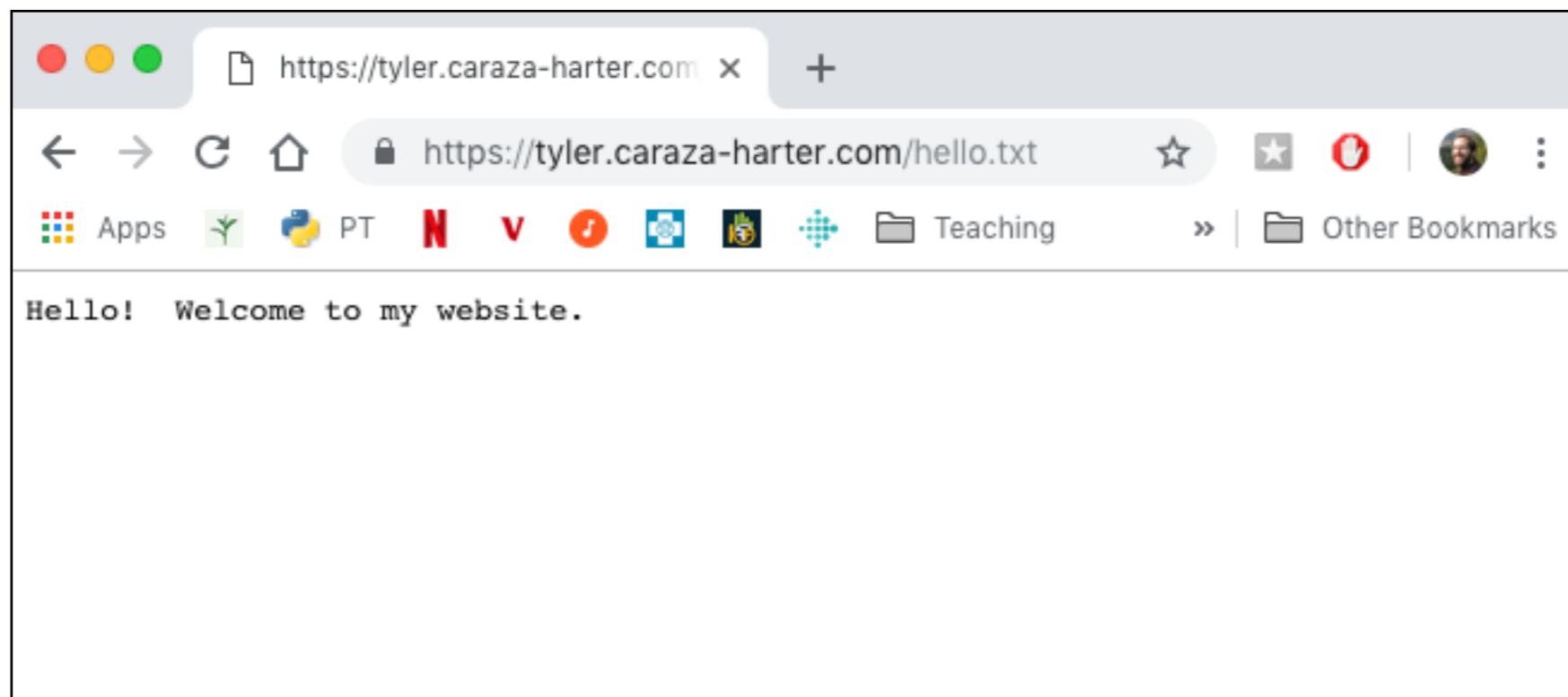
GET Request

```
import requests
```

```
url = "https://tyler.caraza-harter.com/hello.txt"
```

```
requests.get(url)
```

sends a **GET** request to tyler.caraza-harter.com, asking for the contents of the **/hello.txt** page



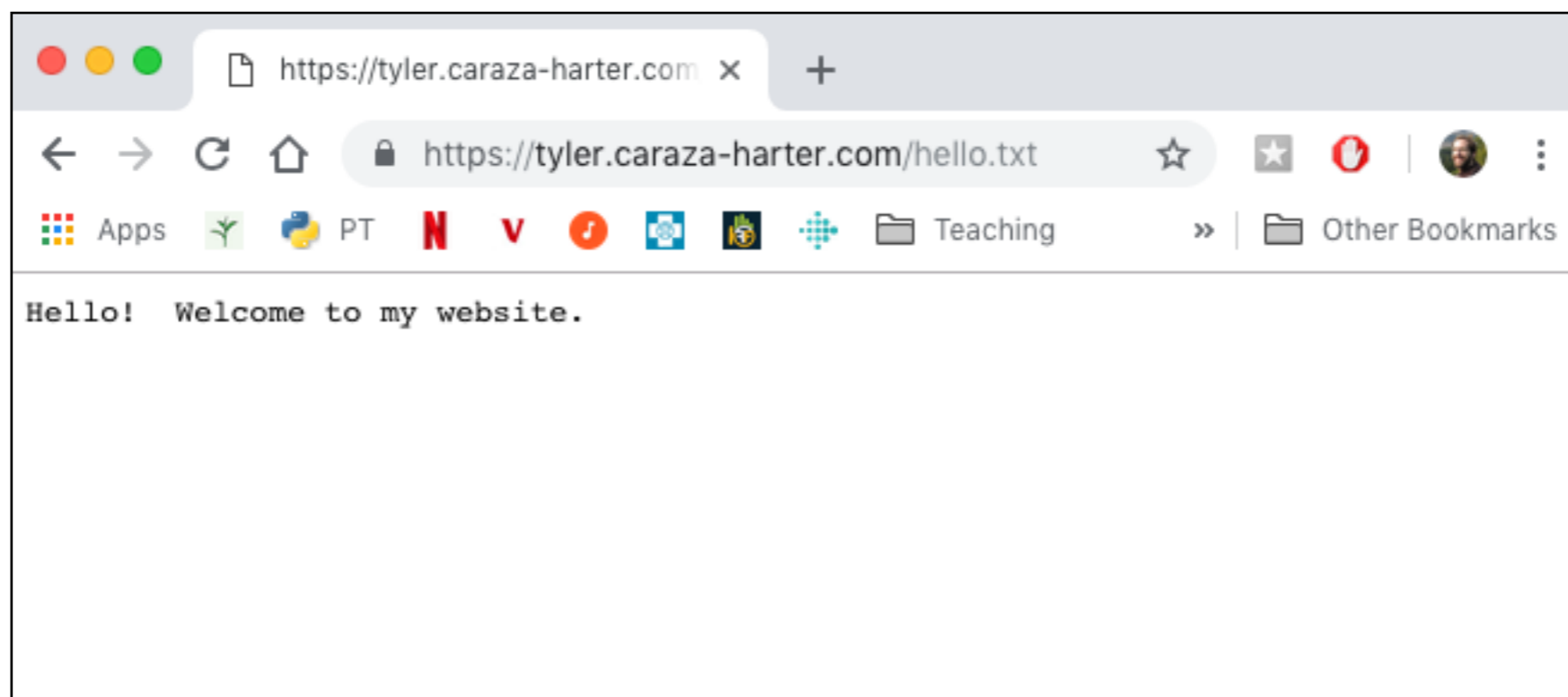
GET Request

```
import requests
```

```
url = "https://tyler.caraza-harter.com/hello.txt"
```

```
resp = requests.get(url)
```

put response from tyler.caraza-harter.com in the resp variable



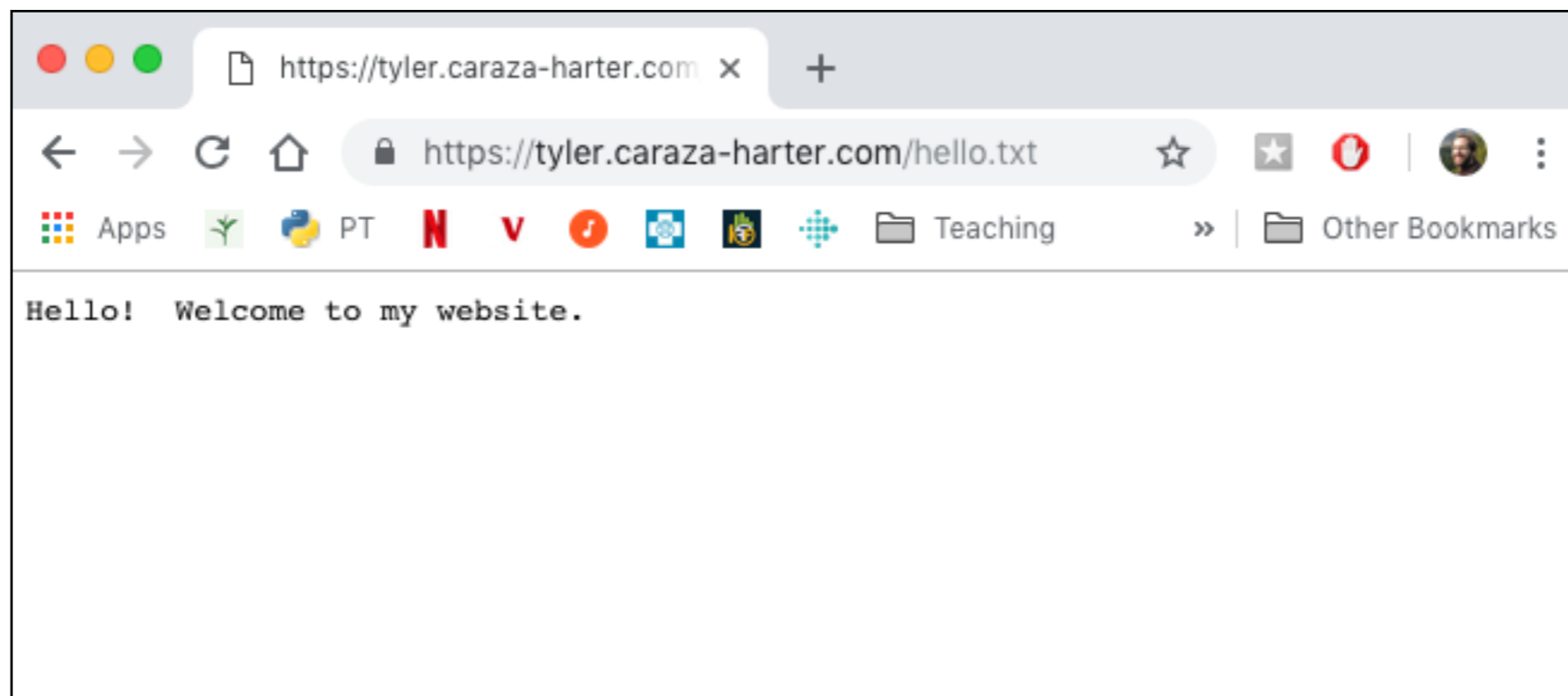
GET Request

```
import requests

url = "https://tyler.caraza-harter.com/hello.txt"

resp = requests.get(url)

# make sure we got 200 (success) back
assert(resp.status_code == 200)
```



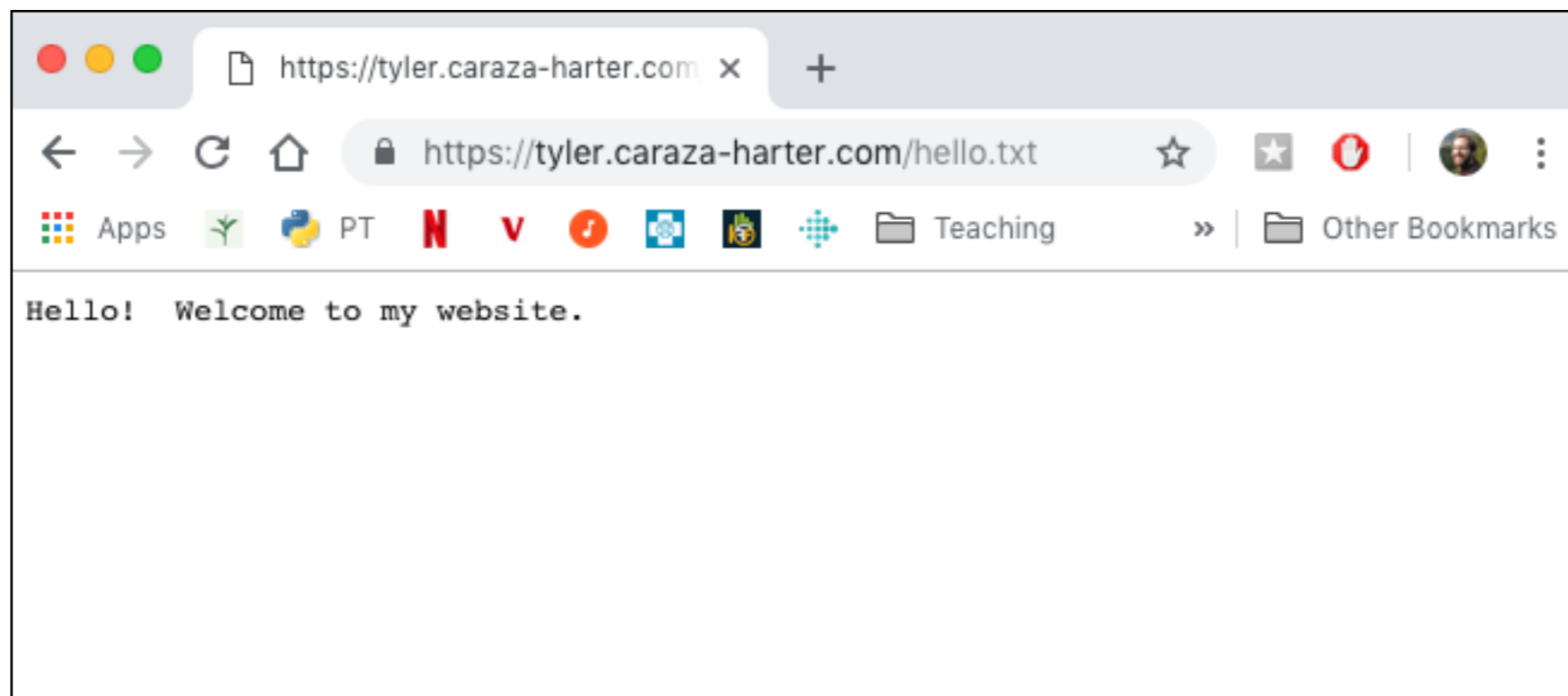
GET Request

```
import requests

url = "https://tyler.caraza-harter.com/hello.txt"

resp = requests.get(url)

resp.raise_for_status() # shortcut
```



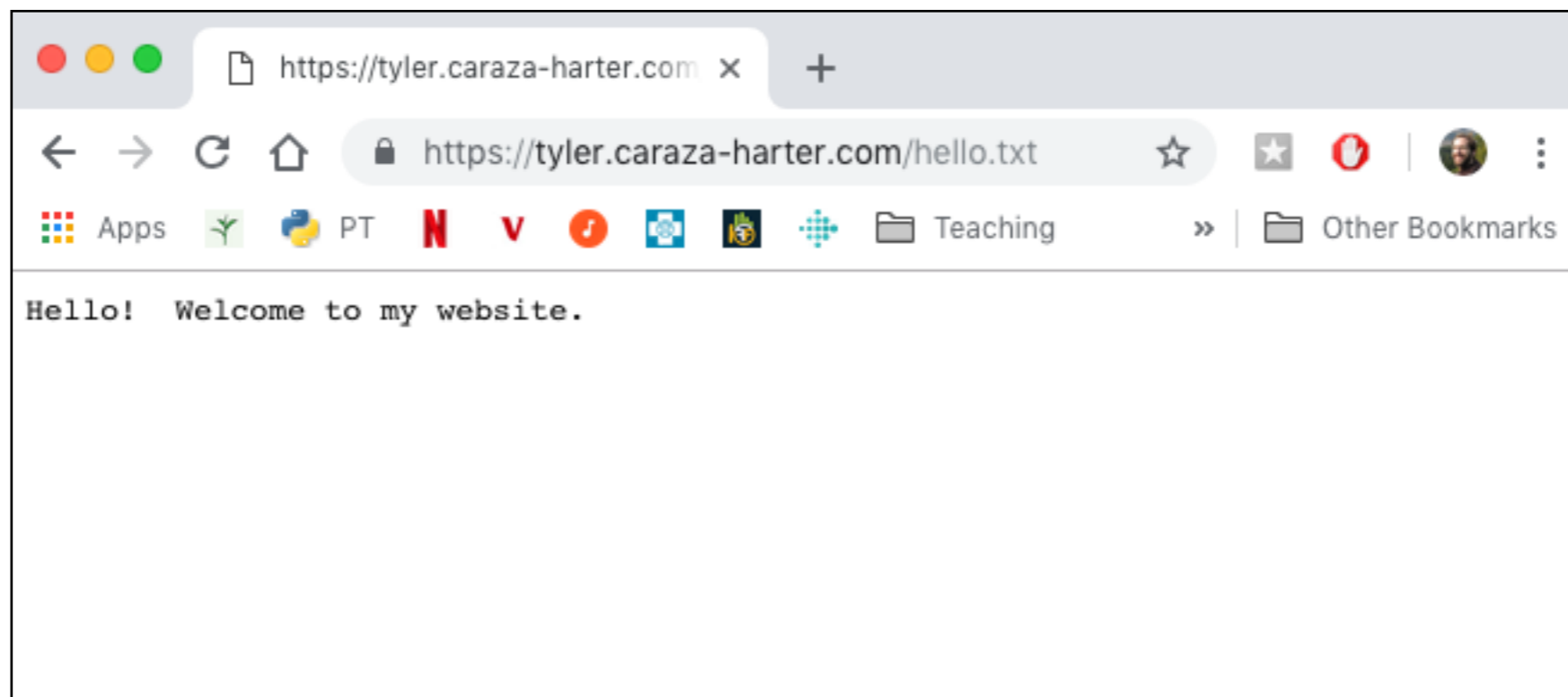
GET Request

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import requests

url = "https://tyler.caraza-harter.com/hello.txt"

resp = requests.get(url)

resp.raise_for_status() # shortcut
print(resp.text) # "Hello! Welcome to my website."
```



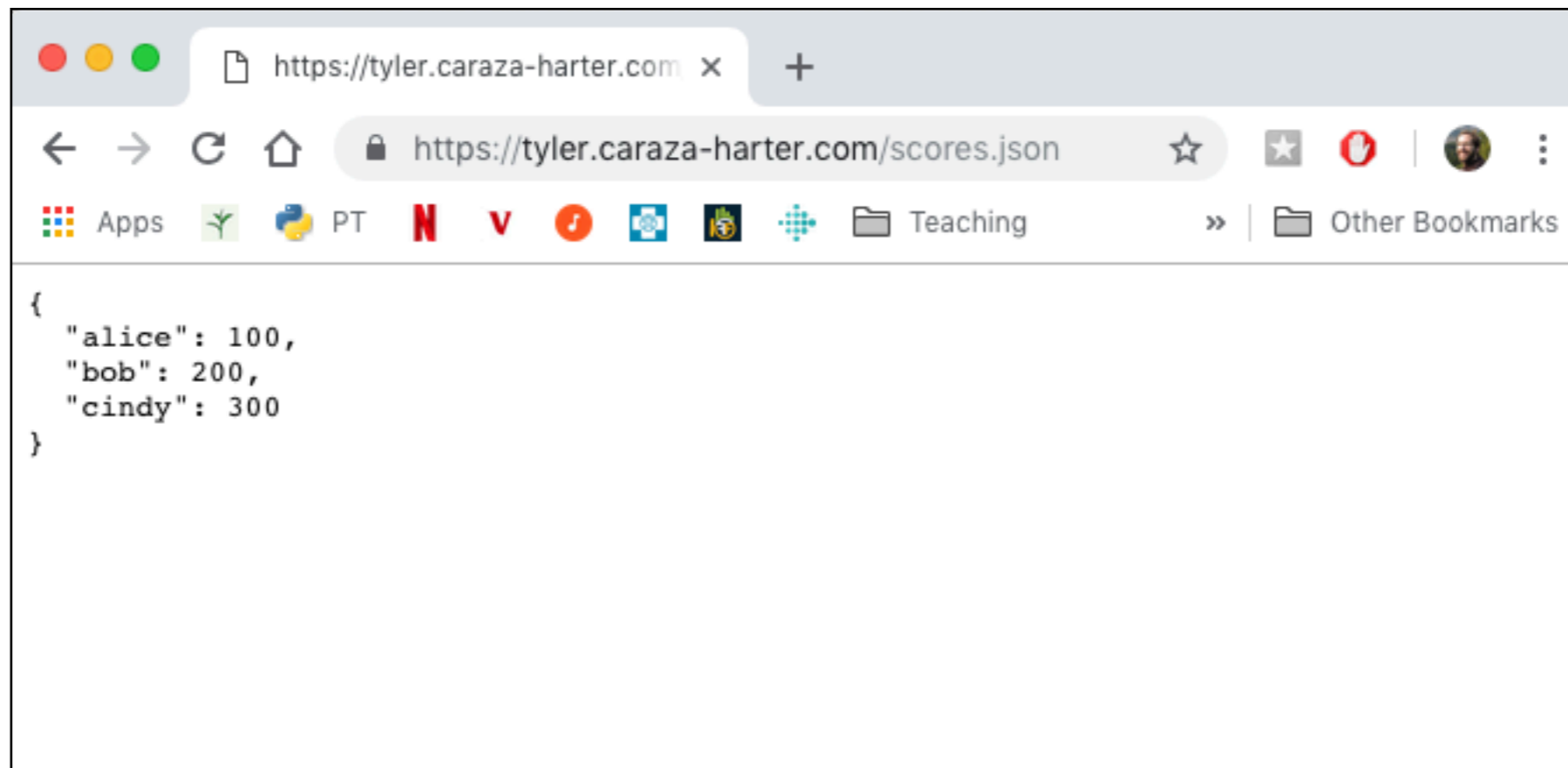
JSON Responses

```
import requests, json
```

```
url = "https://tyler.caraza-harter.com/scores.json"
```

```
resp = requests.get(url)
```

```
scores = json.loads(resp.text)
```



JSON Responses

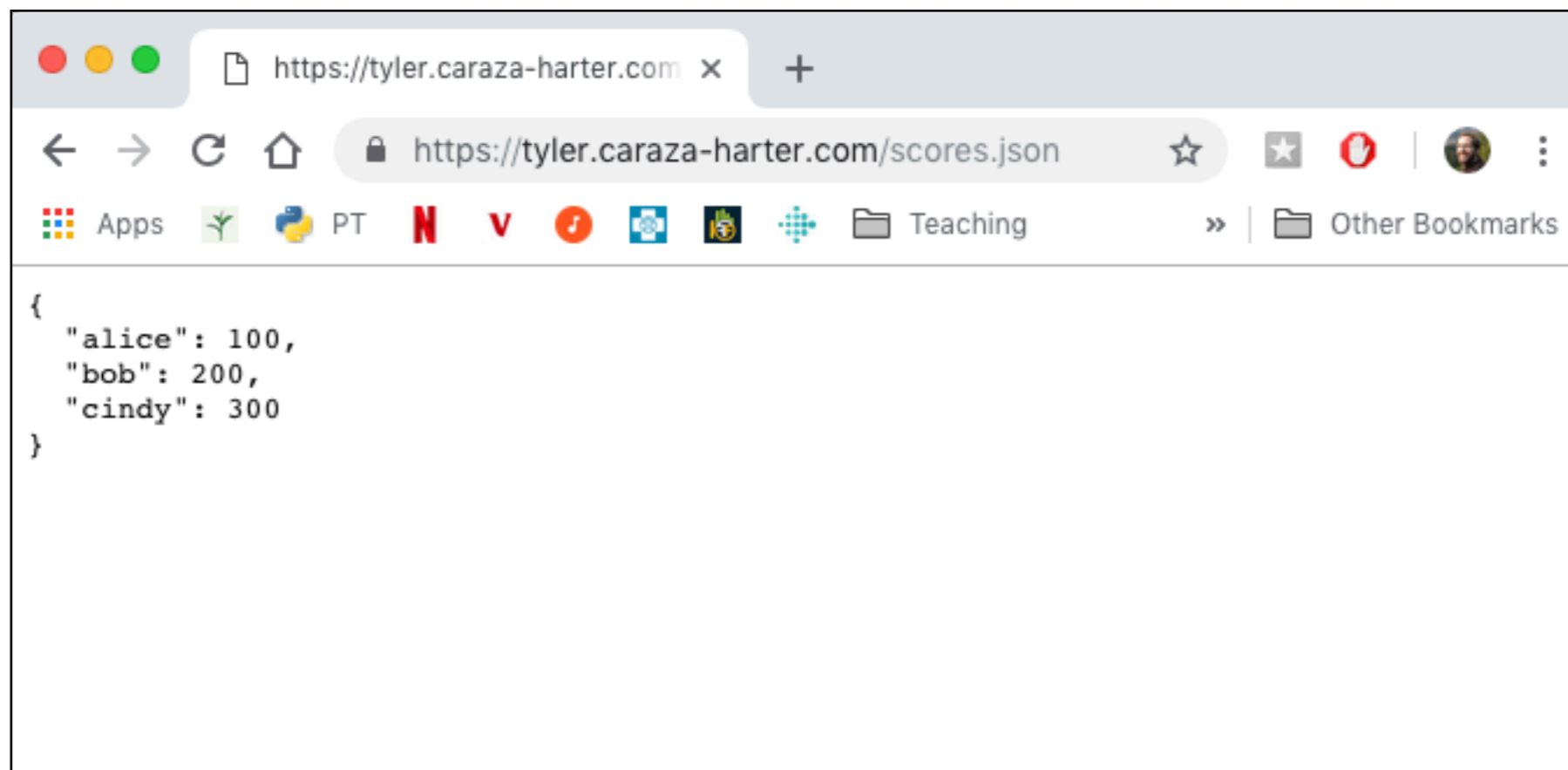
```
import requests, json
```

```
url = "https://tyler.caraza-harter.com/scores.json"
```

```
resp = requests.get(url)
```

```
scores = json.loads(resp.text)
```

```
scores = resp.json() # shortcut
```



Demo 1: State Populations

Goal: fetch population data for all states and provide summary stats

Input:

- List of state files: https://tyler.caraza-harter.com/cs301/spring19/materials/code/lec-30/data/state_files.txt
- The 50 JSON files

Output:

- Stats about population: mean, max, min, etc

```
In [19]: df.describe().astype(int)
```

```
Out[19]:
```

| | 2000 | 2010 | 2015 |
|--------------|----------|----------|----------|
| count | 50 | 50 | 50 |
| mean | 5616996 | 6162876 | 6364951 |
| std | 6185579 | 6848235 | 7152085 |
| min | 493782 | 563626 | 584304 |
| 25% | 1735533 | 1833004 | 1857308 |
| 50% | 4026890 | 4436369 | 4530803 |
| 75% | 6281944 | 6680312 | 6986155 |
| max | 33871648 | 37253956 | 38792291 |

Bonus! "cache" results to make reruns of notebook faster

POST Request

```
import requests
```

```
url = "..."
```

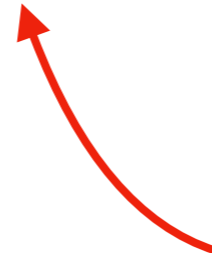
```
requests.post(url, data)
```

POST Request

```
import requests
```

```
url = "..."
```

```
requests.post(url, data)
```



data to upload

Demo 2: Score Keeper

Goal: use POSTs and GETs to keep track of scores

Server Setup:

- `pip install flask`
- download <https://raw.githubusercontent.com/tylerharter/caraza-harter-com/master/tyler/cs301/spring19/materials/code/lec-30/scores.py>
- run this: `python scores.py`
- open `http://127.0.0.1:8080/` in web browser
- see code examples

to view scores:

GET IP:PORT/scores

to record score:

POST a player name to IP:PORT/scores