

[320] Special Methods

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Special Methods

Special Methods

`__init__` is a special method,
with non-standard behavior

```
class Dog:
    def __init__(dog, name, age):
        print("created a dog")
        dog.name = name
        dog.age = age

    def speak(dog, mult):
        print(dog.name + ": " + "bark!"*mult)

fido = Dog("Fido", 9)

fido.speak(5)
```

Special Methods

There are MANY special method names:

<https://docs.python.org/3/reference/datamodel.html#special-method-names>

We'll learn a few:

`__str__`, `__repr__`, `__repr_html__`

`__eq__`, `__lt__`

`__len__`, `__getitem__`

`__enter__`, `__exit__`

control how an object looks when we print it or see it in Out[N]

generate HTML to create more visual representations of objects in Jupyter. Like tables for DataFrames

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define how `==` behaves for two different objects

`__len__`, `__getitem__`

define how a list of objects should be sorted

`__enter__`, `__exit__`

`c = (a==b) # type of c?`

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build our own sequences that we index, slice, and loop over:

`__enter__`, `__exit__`

```
val = obj[idx]
vals = obj[3:7]
for x in obj:
    print(x)
```

what goes
in brackets?

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context managers

```
with open("file.txt") as f:  
    data = f.read()  
# automatically close
```

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example 1: dogs

`__eq__`, `__lt__`

`__len__`, `__getitem__`

`__enter__`, `__exit__`

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example 2: `range(...)`

`__enter__`, `__exit__`

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example 3: plots inside a "with" block will have extra large font

Demos