

[320] Search Order and Queue Structures

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Tracing DFS

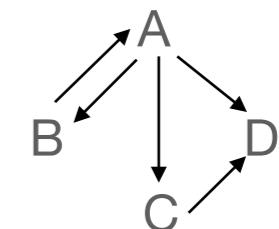
```
def find(self, dst):
    self.graph.visited.add(self)

    if self == dst:
        return (self.name,)

    for child in self.children:
        if not child in self.graph.visited:
            childpath = child.find(dst)
            if childpath:
                return (self.name,) + childpath

    return None
```

A.find(D)



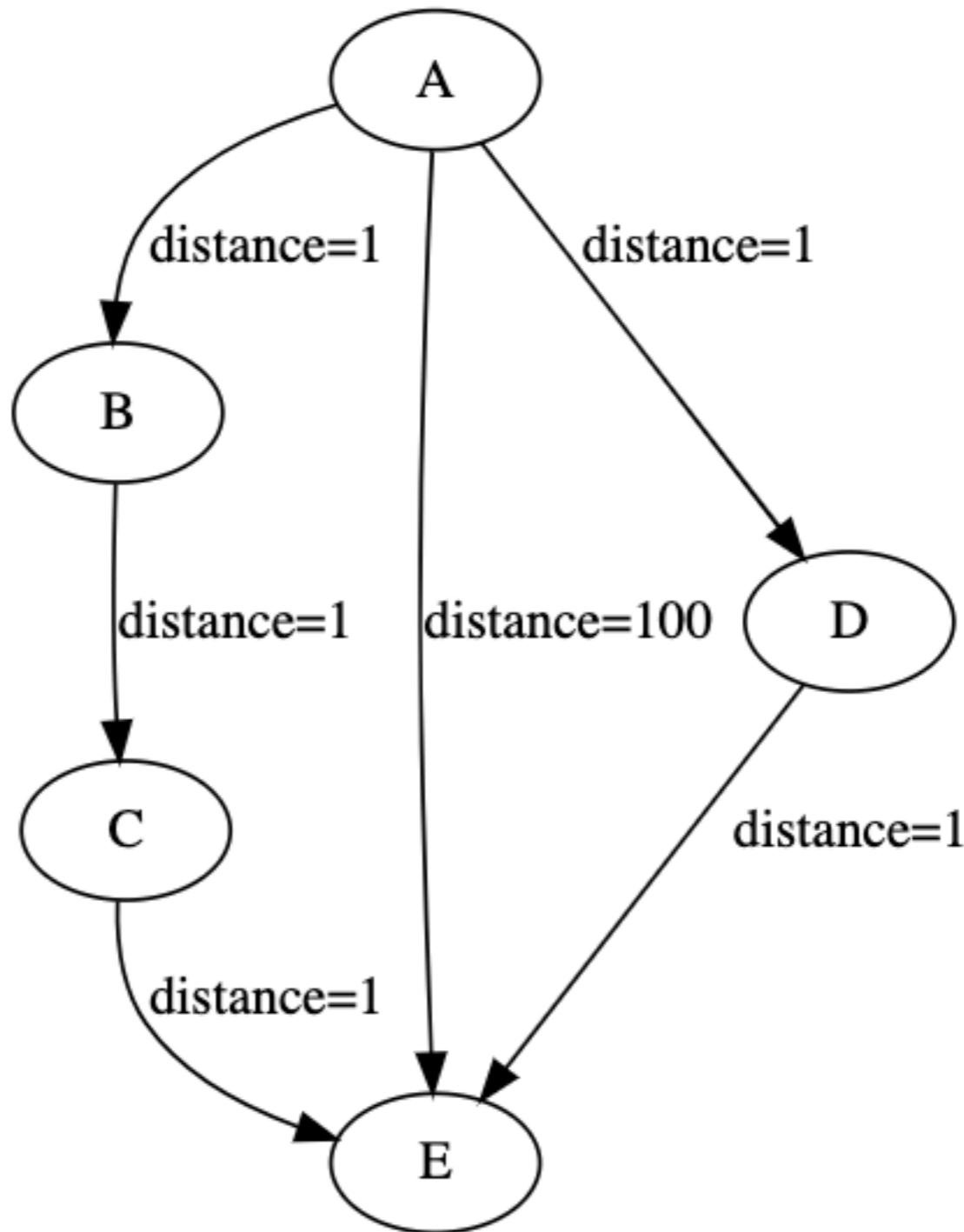
Queueing Structures

Shortest Weighted Path

What path will DFS choose?

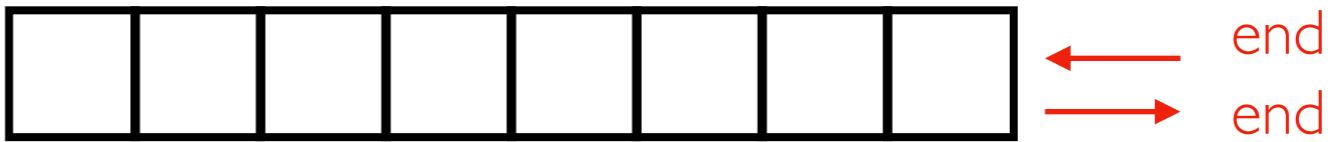
What path will BFS choose?

What path would you choose?



Work queues ("to do" list)

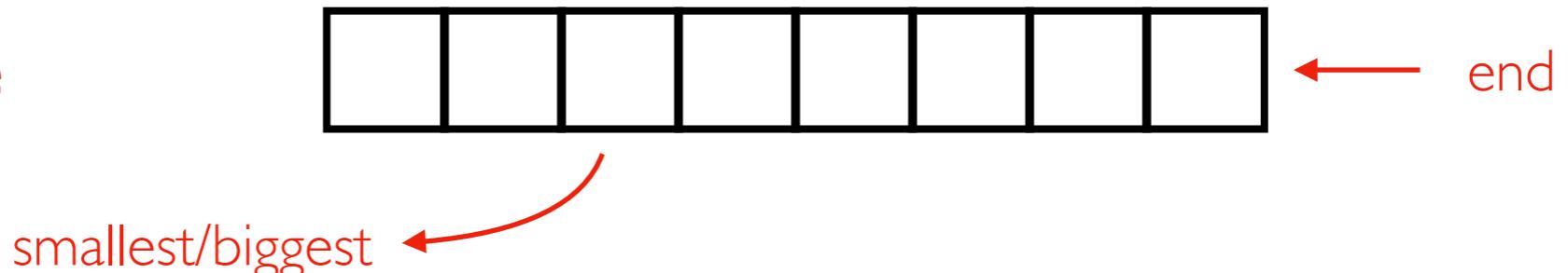
Stack
(FILO)



Queue
(FIFO)

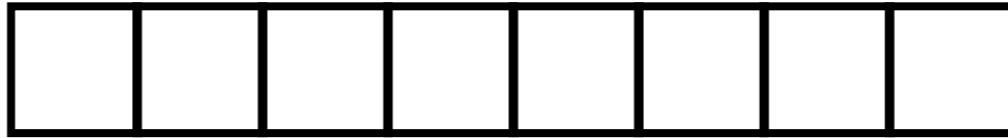


Priority Queue



Work queues ("to do" list)

Stack
(FILO)



`L.append(x)`

← end
→ end

`x = L.pop(-1)`

Queue
(FIFO)

front ←



`x = L.pop(0)`

← end

`L.append(x)`

Priority Queue



smallest/biggest



`L.sort()`

`x = L.pop(-1)`

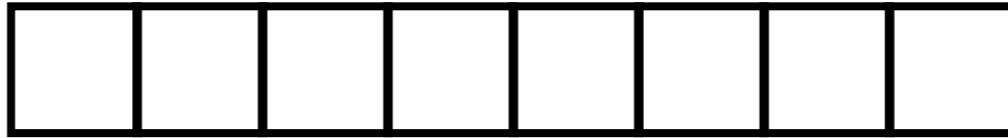
← end

`L.append(x)`

what operations are slow?

Work queues ("to do" list)

Stack
(FILO)



`L.append(x)`

← end
→ end

`x = L.pop(-1)`

Queue
(FIFO)
!

front ←



← end

`L.append(x)`

Priority Queue

!

`L.sort()`
`x = L.pop(-1)`



smallest/biggest

← end

`L.append(x)`

what operations are slow?