

# [320] Welcome + First Lecture

## [reproducibility]

Tyler Caraza-Harter

# Welcome to the first ever offering of Data Programming II!

Builds on CS 301+ 220. <https://stat.wisc.edu/undergraduate-data-science-studies/>

## CS 220

getting results  
writing correct code  
using objects  
functions: `f(obj)`  
lists+dicts  
analyzing datasets  
plots  
tabular analysis

## CS 320

getting **reproducible** results  
writing **efficient** code  
designing **new types** of objects  
**methods**: `obj.f()`  
graphs+trees  
**collecting**+analyzing datasets  
animated visualizations  
**simple machine learning**



# Who am I?

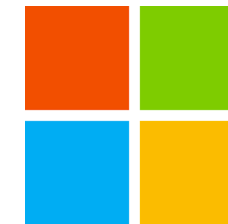
Tyler Caraza-Harter

- Long time Badger
- Email: [tharter@wisc.edu](mailto:tharter@wisc.edu)
- Just call me “Tyler”



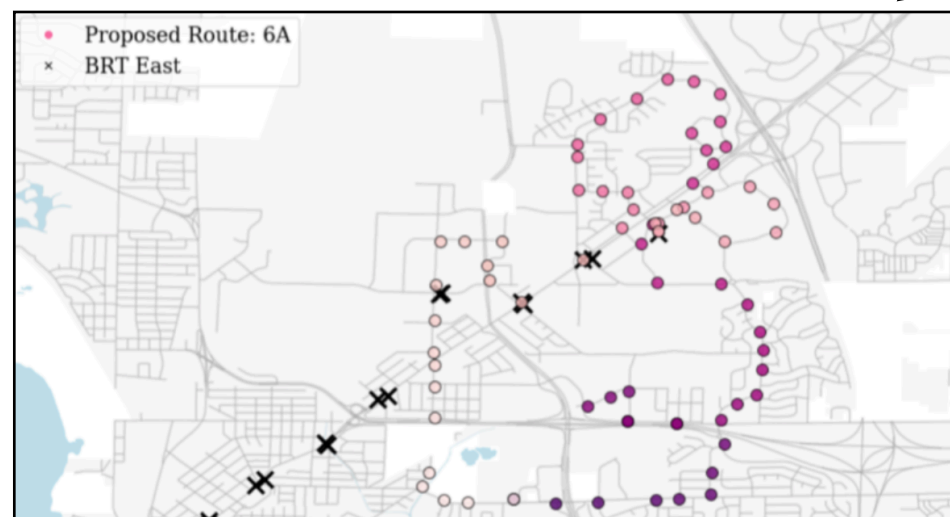
Industry experience

- Worked at Microsoft on SQL Server and Cloud
- Other internships/collaborations: Qualcomm, Google, Facebook, Tintri



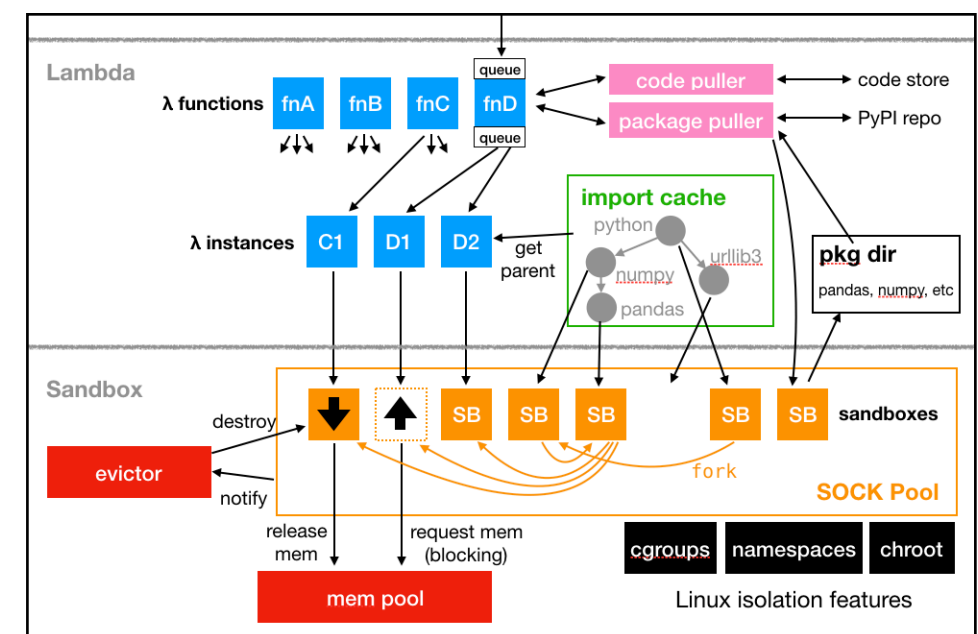
*interests*

civic "hacking"      OpenLambda



Plot by [Megan Tabbutt](#) (previous student)

More: <https://wisc-ds-projects.github.io/fl9/>



# Who are You?

## Year in school?

- 1st year? 2nd? Junior/senior? Grad student?

## Area of study

- Natural science, social science, engineering, statistics, data science, other?

## What CS courses have people taken before?

- CS 30I (the import one here)? CS 200? CS 300? CS 354?

Please fill this form: <https://forms.gle/kZYhHfhbEhDsRVW88>. Why?

- To be helpful
- I'm more likely to round up grades of those who participate
- Help design the exam

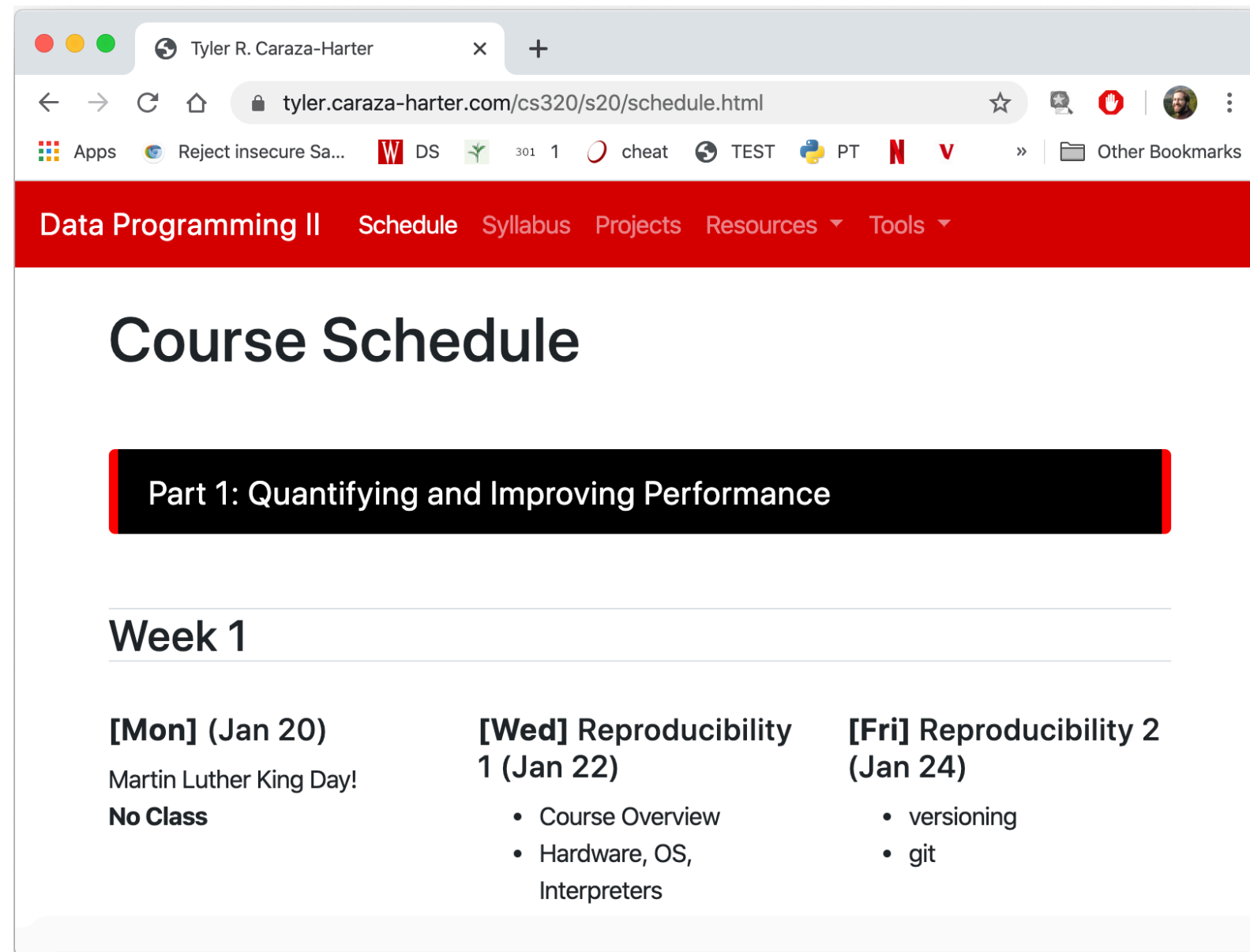
How many questions would you like to be on each exam? \*

Your answer

# Course Logistics

# Course Website

It's here: <https://tyler.caraza-harter.com/cs301/fall19/schedule.html>



read syllabus carefully  
and checkout other content

I'll use **Canvas** for two things only:

- simple grade summaries (not feedback or exam answers)
- general announcements

# Other Communication

## Piazza

- find link on site
- don't post >5 lines of project-related code (considered cheating)
- pinned post will list **office hours** (me and our 3 TAs)

no Shelf, sadly, because it's CS 320's first offering  
(hopefully some of you will become Shelf mentors)

## Forms

- <https://tyler.caraza-harter.com/cs320/s20/surveys.html>
- Who are you? **Feedback Form**. Exam Conflicts. **Thank you!**

extra important for a  
first-time class offering!

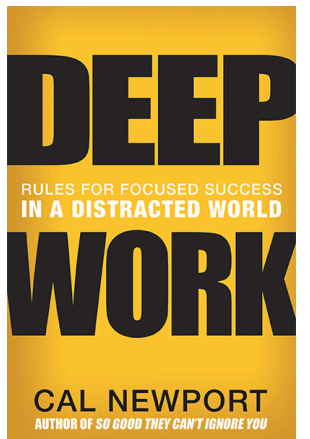
## Email

- me: [tharter@wisc.edu](mailto:tharter@wisc.edu)
- **TAs**: <https://tyler.caraza-harter.com/cs320/s20/contact.html>

# Course Etiquette

## Meetings

1. office hours are walk-in (no need to reserve). I'll help multiple students at once, so don't wait outside
2. email me to schedule individual meetings
3. above options are preferred over drop-ins at other times



## Email

4. let us know your NetID (if not from [netid@wisc.edu](mailto:netid@wisc.edu))
5. CC your project partner (when project related)
6. Don't start new email thread if topic is the same
7. Unless urgent, please give me 48 hours to respond before following up (I'll try to be faster usually)
8. Use your judgement about whether to email me or TA first



# Graded Work

## 6 Projects - **10%** each

- **format:** notebook, module, or program
- with one partner or alone
- still a `test.py`, but more depends on TA evaluation (more plots)
- **ask for specific feedback**  
(giving constructive criticism is a priority in CS 320)

## 2 Exams - **20%** each

- multiple choice (how many questions? you decide!)
- one notesheet allowed (printed or handwritten)
- midterm tentatively scheduled for March 11 (evening)

all points get added up and a curve set at the end  
(see syllabus for "worst case" scenario)

# Academic Misconduct

In Fall 2019, I made the following misconduct reports:

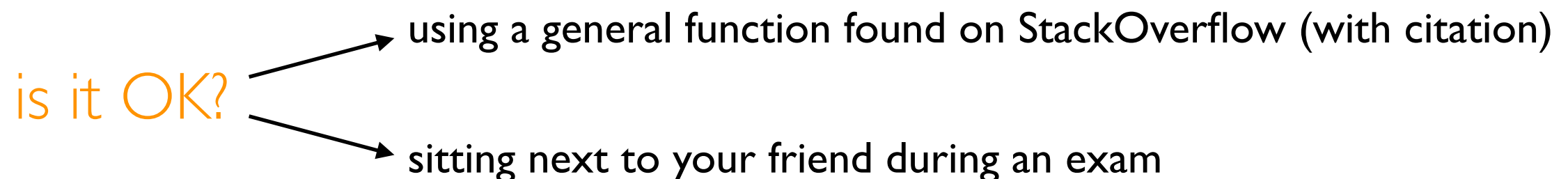
- **23** students for cheating on projects
- **2** past students for sharing solutions from past semesters
- **7** students for cheating on exams

How we'll keep the class fair

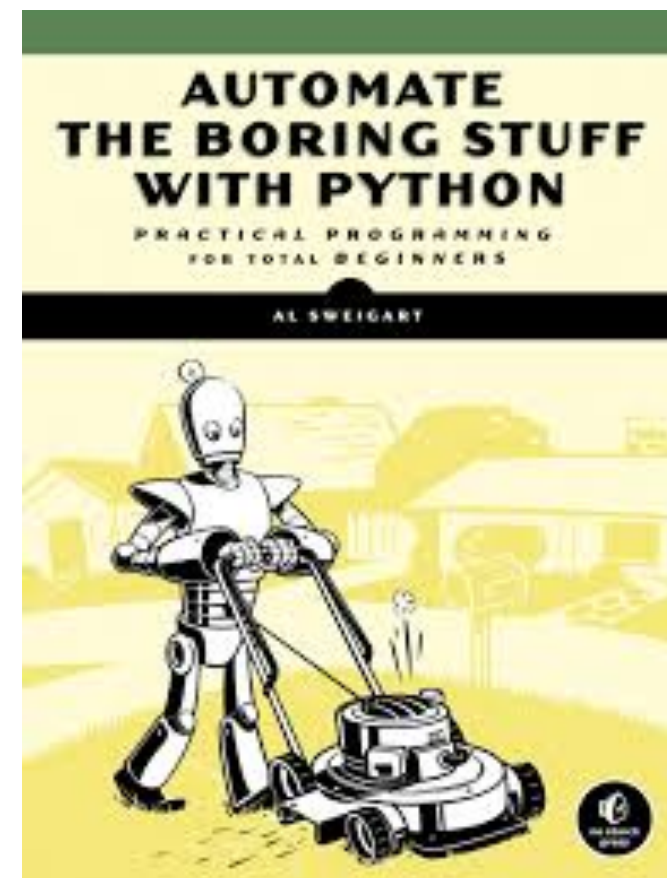
- run **MOSS** on submissions
- randomize exam question order

Please talk to me if you're feeling overwhelmed with 320 or your semester in general!

read syllabus to make sure you know what is and isn't OK.  
(it might be less obvious than you think)



# Reading: same as 301 and some others...



I'll post links to other online articles and my own notes

Lectures don't assume any reading prior to class

# Lecture+Lab

## **THREE** lectures per week (50 minutes)

- feel free to bring your laptop
- **rule:** don't do anything more interesting than my lecture

## **ONE** lab per week (75 minutes)

- complete lab document (at home prior), or there in person
- bring your laptop (or use lab machines as backup)
- one TA (not your email TA) will be there to answer questions
- **rule:** don't ask for project help until you've done the labs

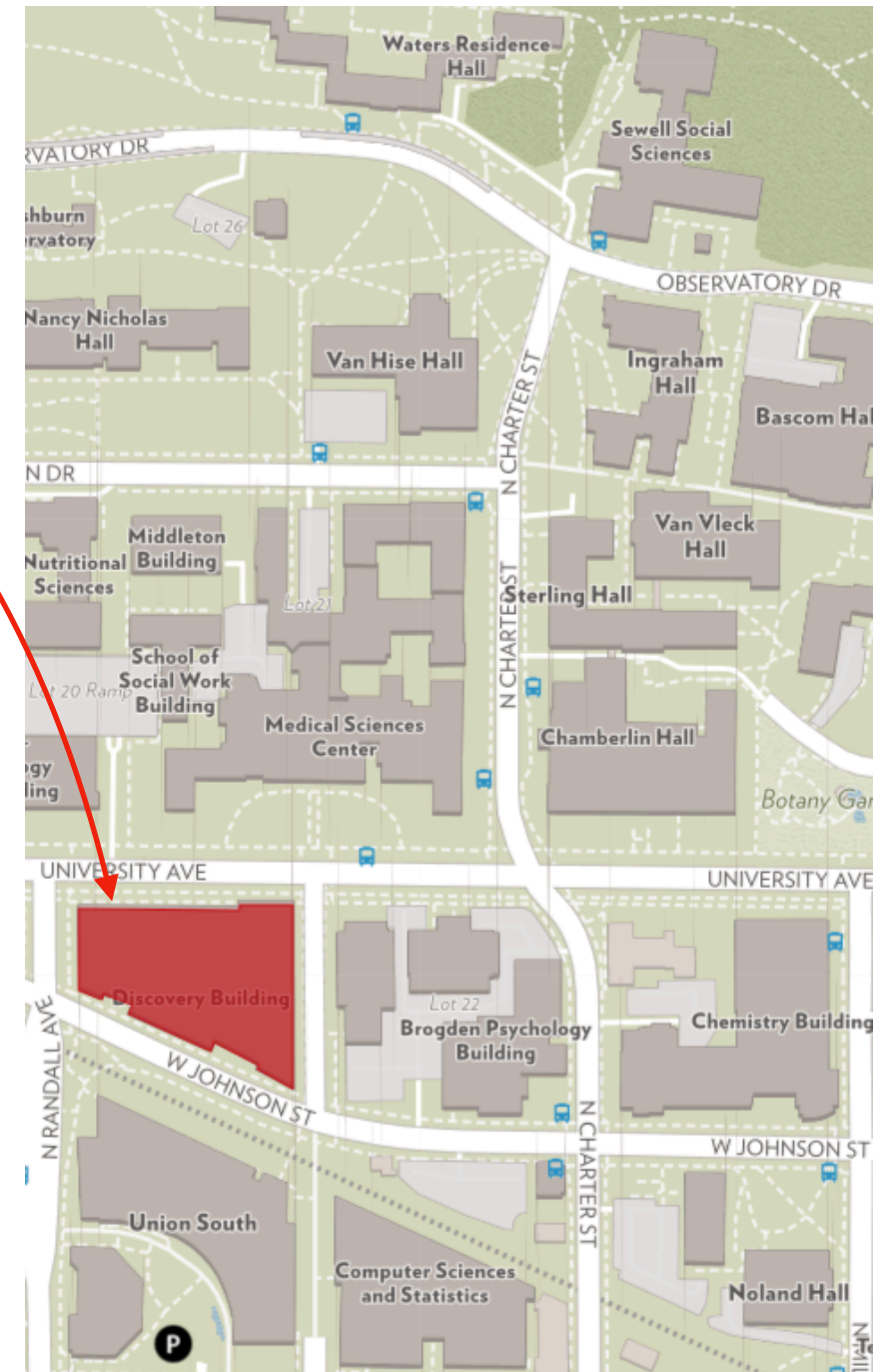
# About Lecture on Friday, Jan 25th...

## Data Science Research Bazaar

- 1:30-3pm session on  
**Data Science in the City of Madison**
- Feel free to attend it in **Research Link** room of **WID** (Discovery Building)
- Let me know if you want to attend other sessions (need special permission from organizers)

**Note:** overlaps with afternoon lecture.

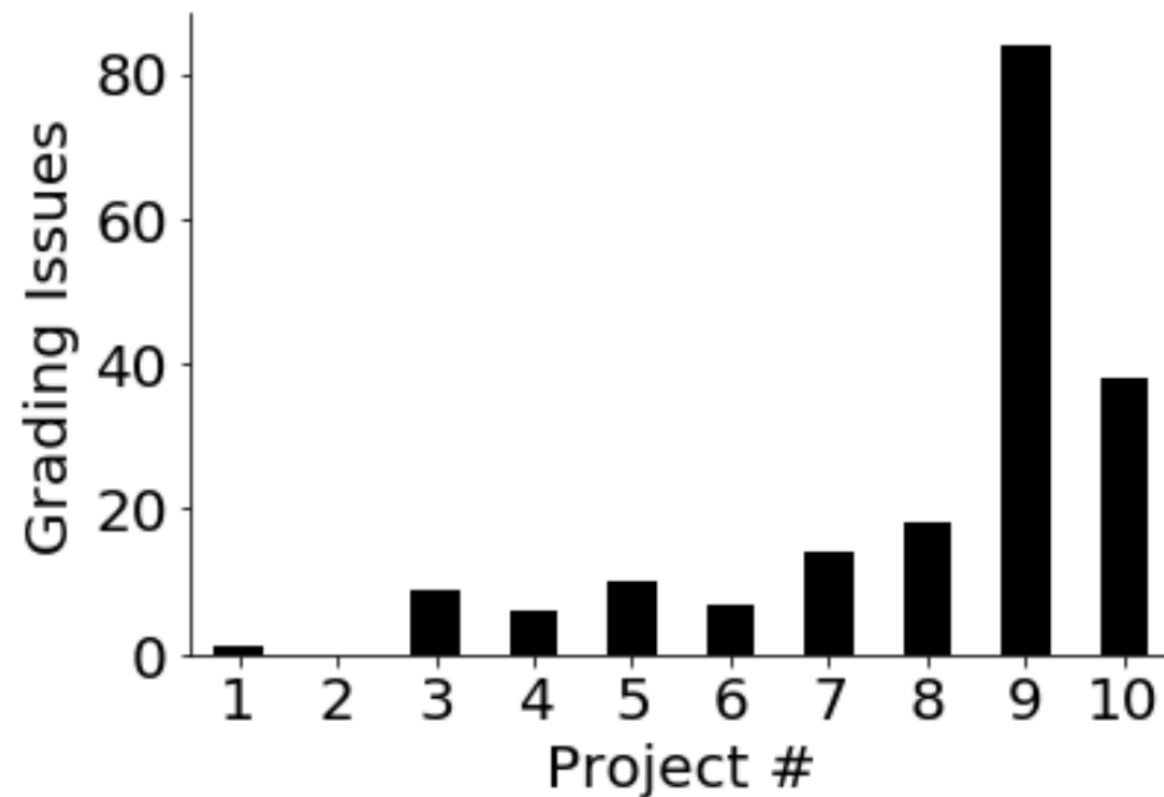
**Will record morning lecture for afternoon section to watch from home**



# Today's Lecture:

# **Reproducibility**

# Reproducibility (Fall 19 Grading for CS 301)



why was project 9 so problematic?

Reproducibility



 All

 News

 Images

 Books

 Videos

 More

Settings

Tools

About 44,700,000 results (0.64 seconds)

## Dictionary

Search for a word



re·pro·duc·i·bil·i·ty

/ˌrēprəˌd(y)ŏʊəsəˈbɪlədē/

*noun*

noun: **reproducibility**

the ability to be reproduced or copied.

"the reproducibility of reconstructive surgery techniques"

- the extent to which consistent results are obtained when an experiment is repeated.  
"the experiments were conducted numerous times to test the reproducibility of the results"

**Discuss:** *how might we define "reproducibility" for a data scientist?*



# 15 new terms to learn today...

reproducibility: others can run our analysis code and get same results

process:

byte:

process memory:

address:

encoding:

CPU:

instruction set:

operating system:

resource:

allocation:

abstraction:

virtual machine:

cloud:

ssh:

*how many terms do you know already?*

**Big question:** *will my program run on someone else's computer?*  
(not necessarily written in Python)

Things to match:

1

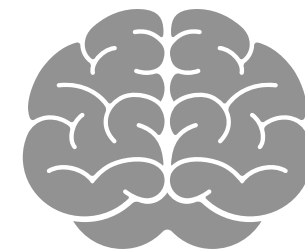
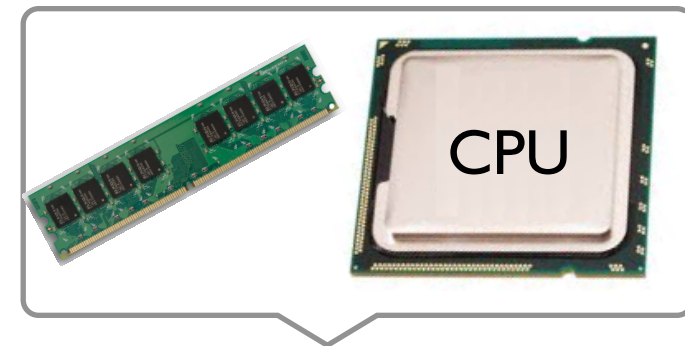
Hardware

2

Operating System

3

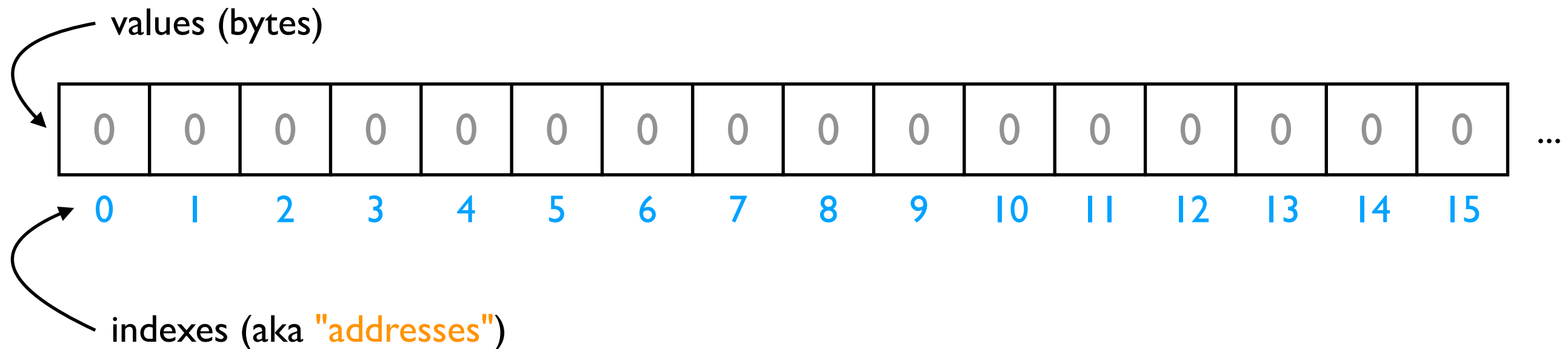
Dependencies ← next lecture



# Hardware: Mental Model of Process Memory

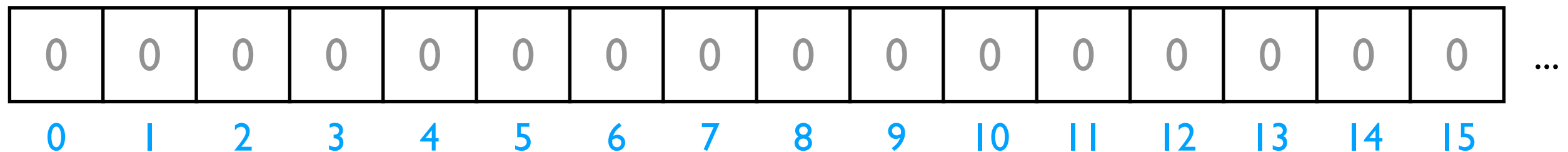
*Imagine...*

- one huge list, **per each** running program **process**
- every entry in the list is an integer between 0 and 255 (aka a **"byte"**)



How can we use one giant list to handle the following?

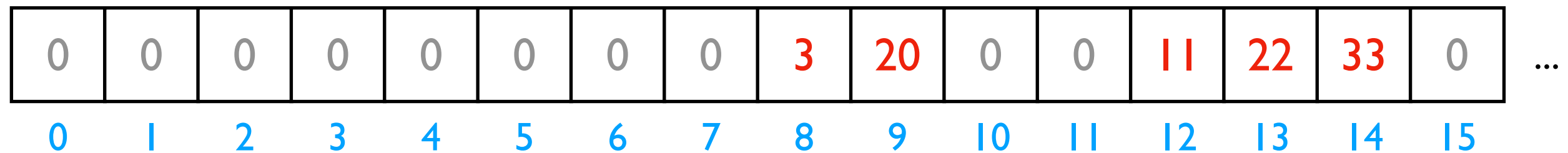
- multiple lists
  - variables and other references
  - strings
  - code
- data



*Is this really all we have for state?*

# How can we use one giant list to handle the following?

- multiple lists
- variables and other references
- strings
- code



the [3,20] list starts at index address 8 in the giant list

the [11,22,33] list starts at address 12 in the giant list

# How can we use one giant list to handle the following?

- multiple lists
- variables and other references
- strings
- code

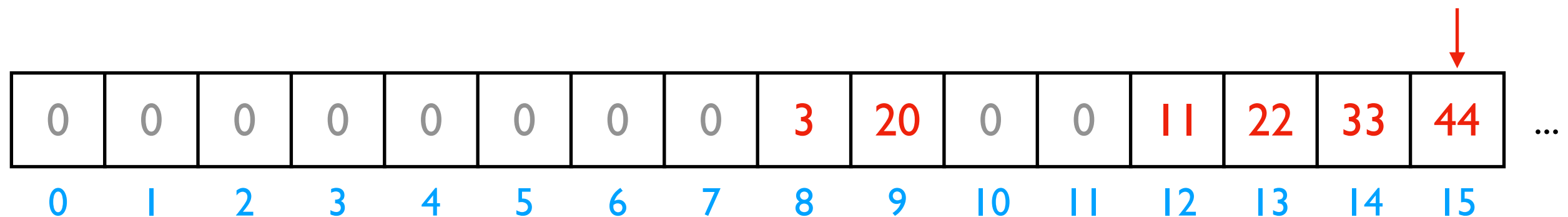
0	0	0	0	0	0	0	0	3	20	0	0	11	22	33	0	...
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	

*implications for performance...*

```
# fast  
L2.append(44)
```

# How can we use one giant list to handle the following?

- multiple lists
- variables and other references
- strings
- code



*implications for performance...*

```
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# How can we use one giant list to handle the following?

- multiple lists
- variables and other references
- strings
- code

0	0	0	0	0	0	0	0	3	20	0	0	11	22	33	44	...
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	

*implications for performance...*

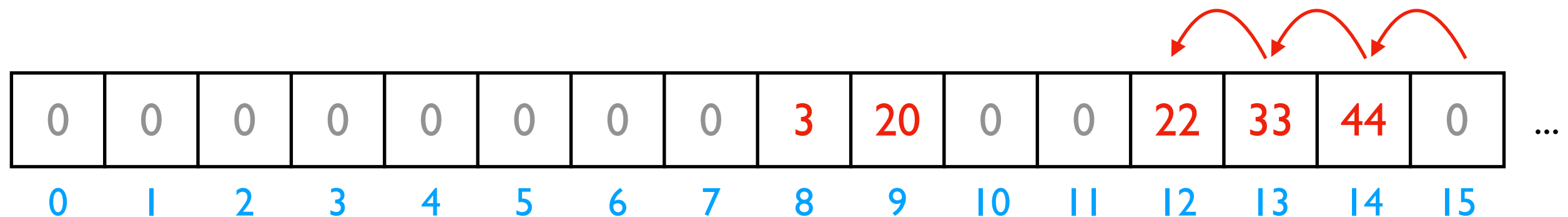
```
# fast  
L2.append(44)
```

```
# slow  
L2.pop(0)
```



# How can we use one giant list to handle the following?

- multiple lists
- variables and other references
- strings
- code



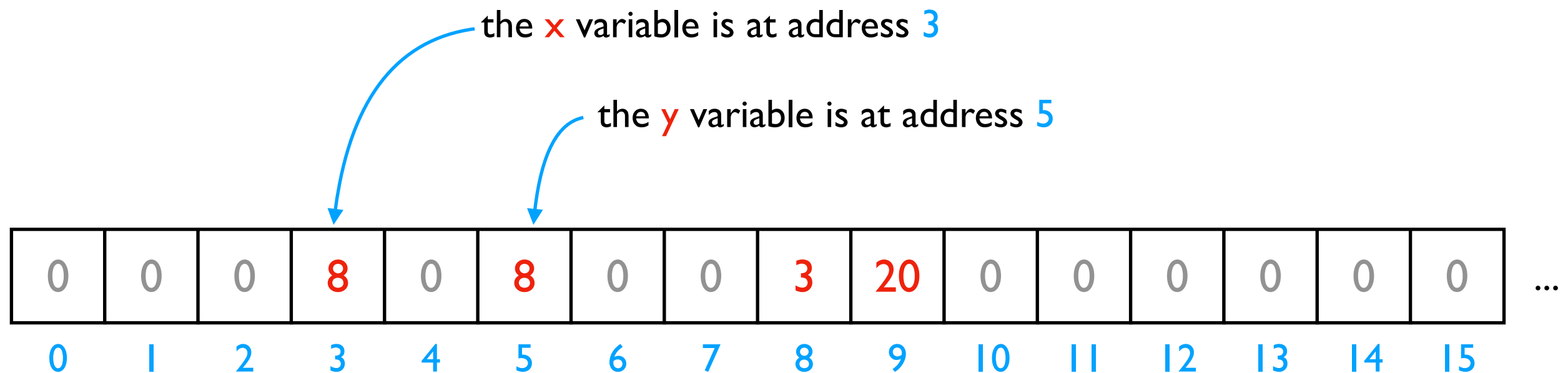
We'll think more rigorously about performance in CS 320 (big-O notation)

```
# fast  
L2.append(44)
```

```
# slow  
L2.pop(0)
```

# How can we use one giant list to handle the following?

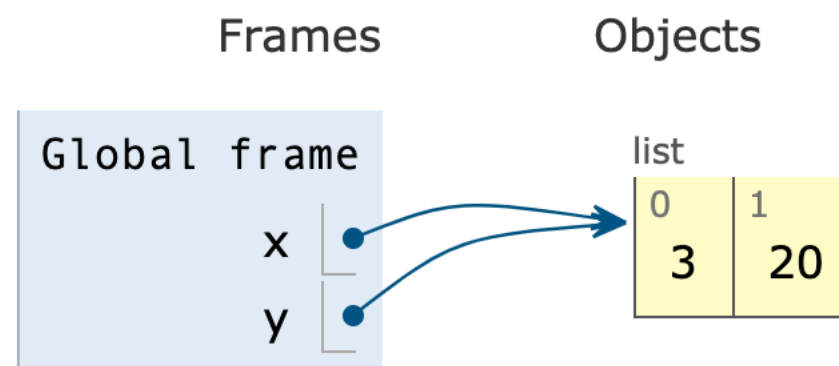
- multiple lists
- **variables and other references**
- strings
- code



Python 3.6

```
1 x = [3, 20]
2 y = x
```

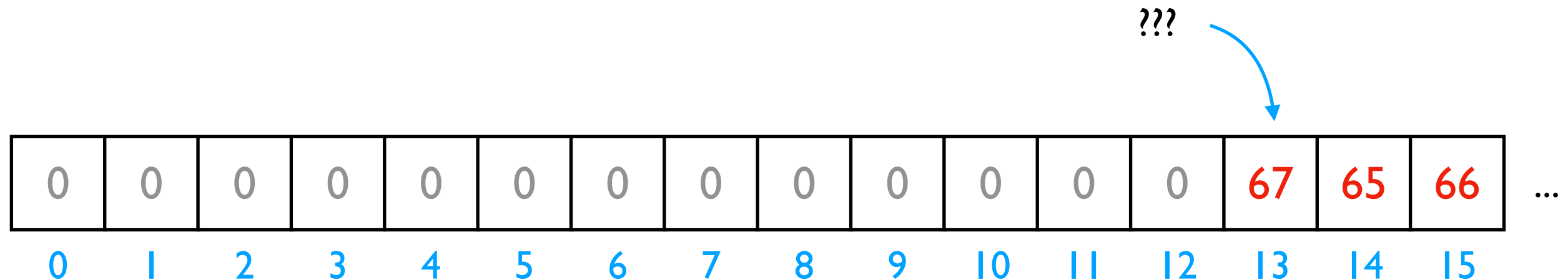
[Edit this code](#)



PythonTutor's visualization

# How can we use one giant list to handle the following?

- multiple lists
- variables and other references
- **strings**
- code



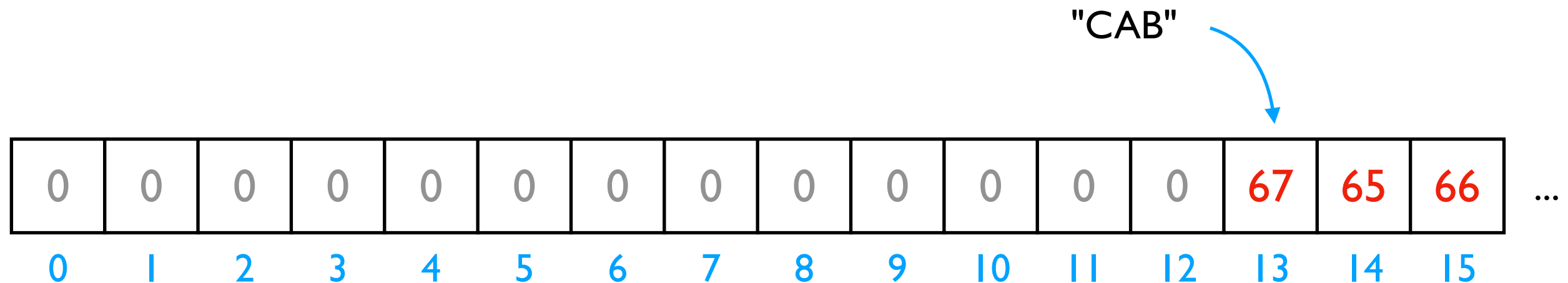
encoding:

code	letter
65	A
66	B
67	C
68	D
...	...

```
f = open("file.txt", encoding="utf-8")
```

# How can we use one giant list to handle the following?

- multiple lists
- variables and other references
- **strings**
- code



encoding:

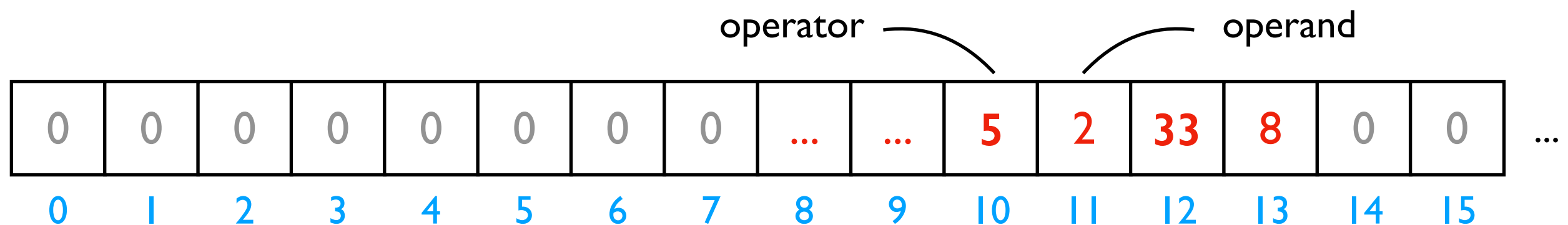
code	letter
65	A
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68	D
...	...

```
f = open("file.txt", encoding="utf-8")
```

# How can we use one giant list to handle the following?

- multiple lists
- variables and other references
- strings
- **code**

```
while ????:  
    i += 2  
    # what line next?
```

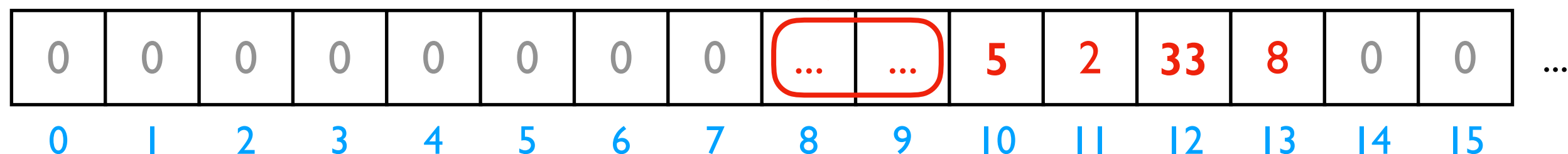
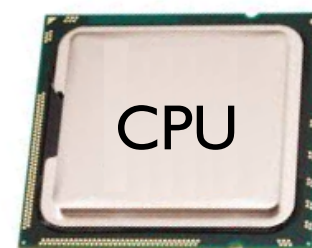


Instruction Set	code	operation
	5	ADD
	8	SUB
	33	JUMP
	...	...

# Hardware: Mental Model of CPU

CPU's interact with memory:

- keep track of what instruction we're on
- understand instruction codes
- much more



Write code in Python 3.6

(drag lower right corner to resize code editor)

```
→ 1 XXXXXXXXXX
  2 XXXXXXXXXX
  3 XXXXXXXXXX
```

→ line that just executed

→ next line to execute

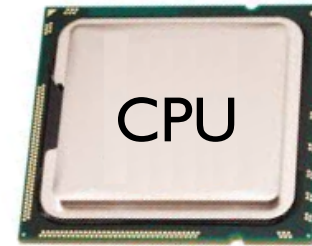
Instruction Set

code	operation
5	ADD
8	SUB
33	JUMP
...	...

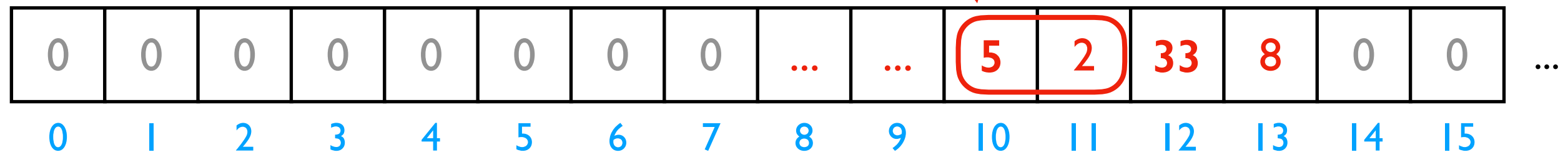
# Hardware: Mental Model of CPU

CPU's interact with memory:

- keep track of what instruction we're on
- understand instruction codes
- much more



add 2 to variable

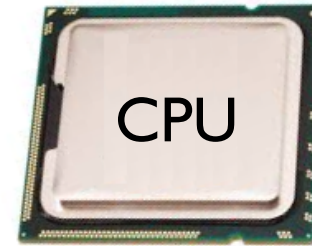


Instruction Set	code	operation
	5	ADD
	8	SUB
	33	JUMP
	...	...

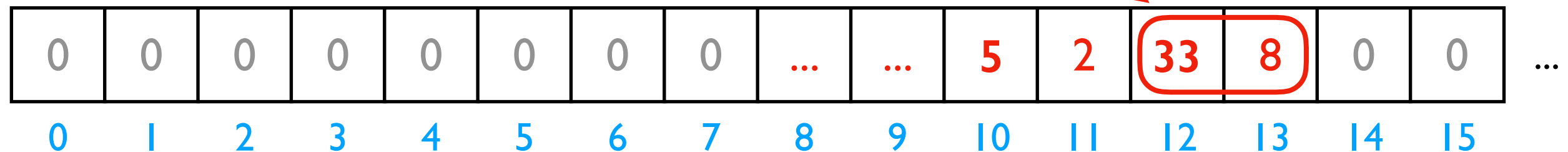
# Hardware: Mental Model of CPU

CPU's interact with memory:

- keep track of what instruction we're on
- understand instruction codes
- much more



go back to top of loop



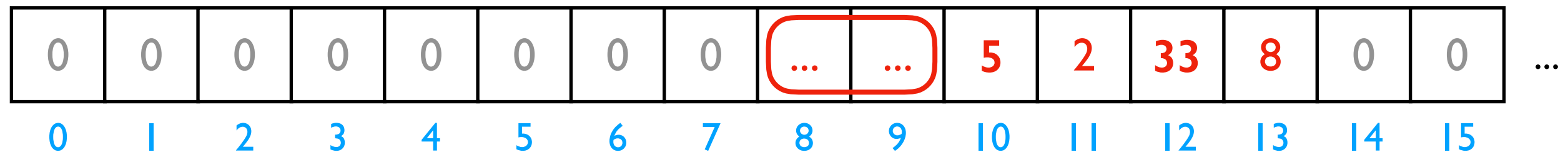
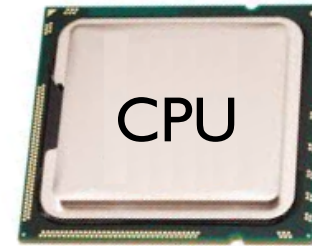
Instruction Set	code	operation
	5	ADD
	8	SUB
	33	JUMP
	...	...



# Hardware: Mental Model of CPU

CPU's interact with memory:

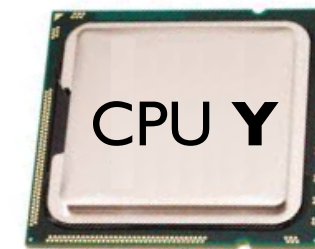
- keep track of what instruction we're on
- understand instruction codes
- much more



Instruction Set	code	operation
	5	ADD
	8	SUB
	33	JUMP
	...	...

# Hardware: Mental Model of CPU

a CPU can only run programs that use instructions it understands!



0	0	0	0	0	0	0	0	...	...	5	2	33	8	0	0	...
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	

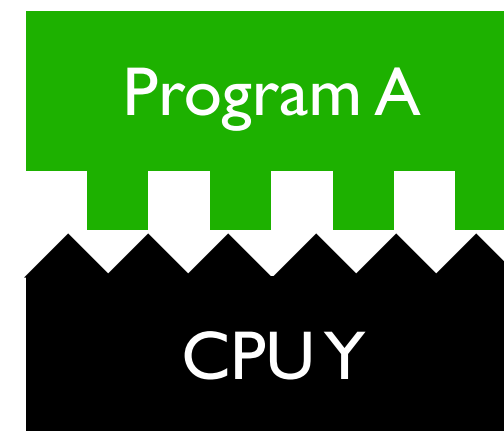
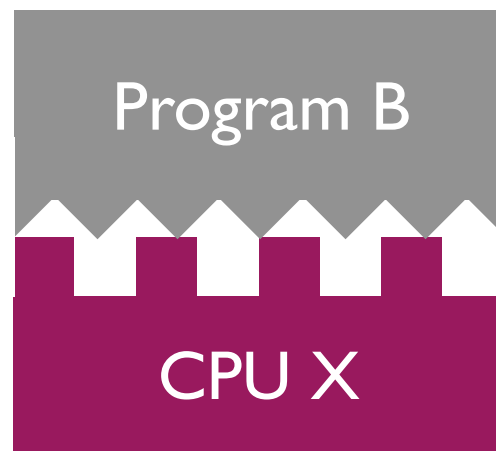
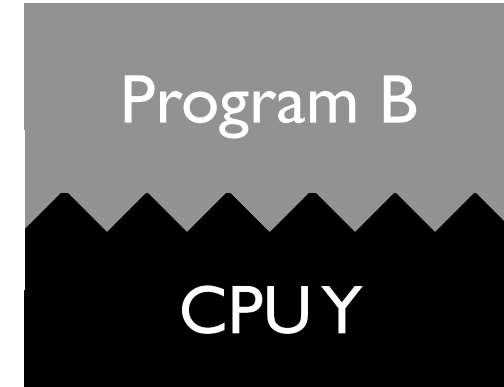
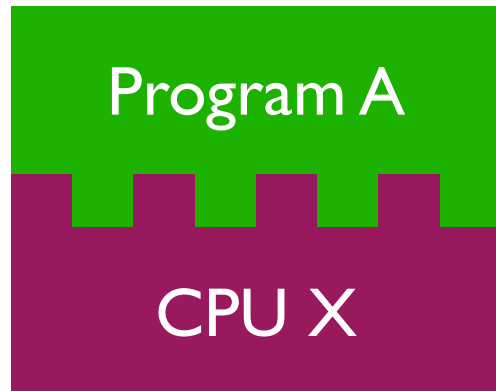
Instruction Set  
for CPU X

code	operation
5	ADD
8	SUB
33	JUMP
...	...

Instruction Set  
for CPU Y

code	operation
5	SUB
8	ADD
33	undefined
...	...

# A Program and CPU need to "fit"

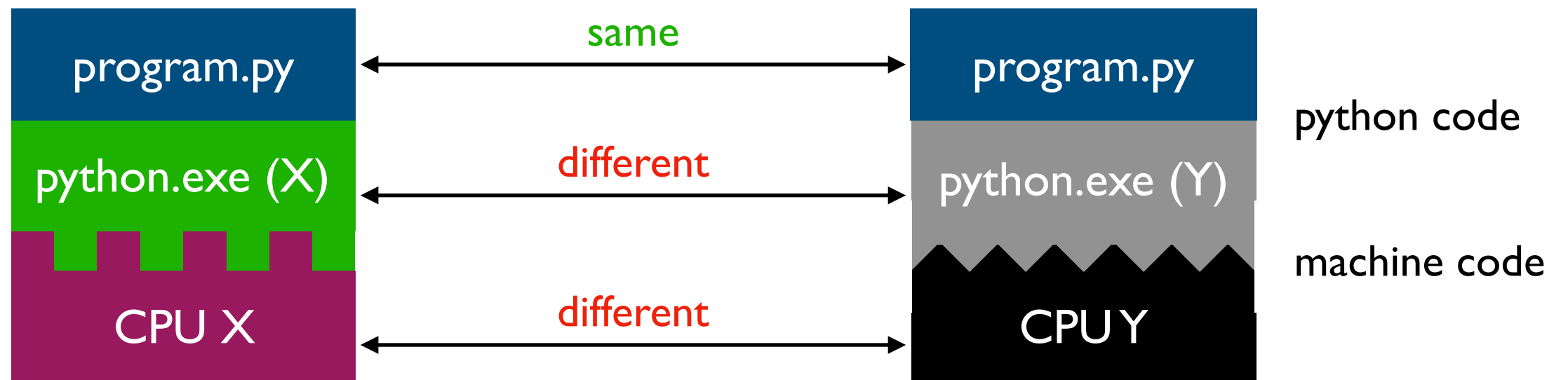


# A Program and CPU need to "fit"



*why haven't we noticed this yet  
for our Python programs?*

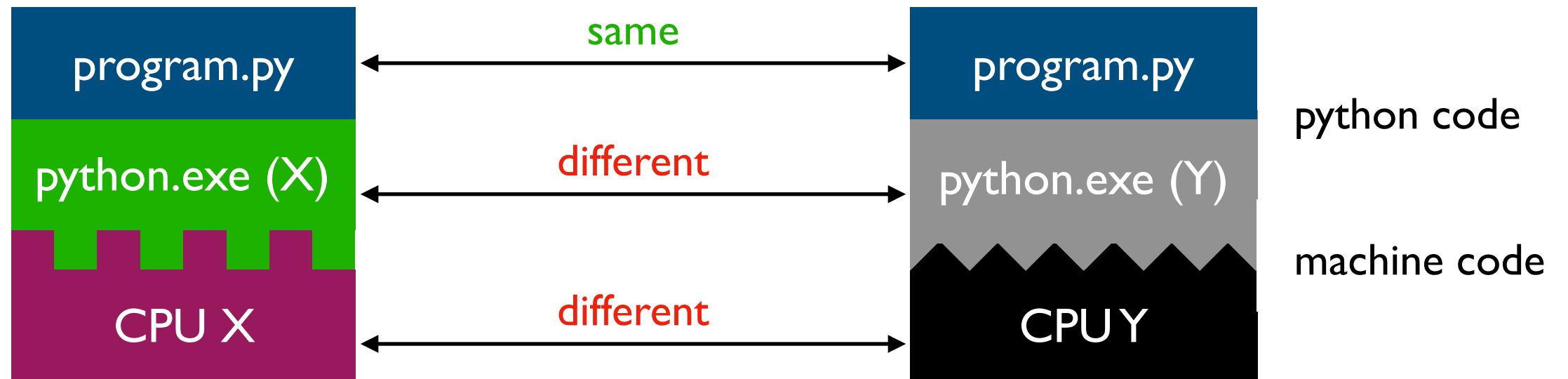
# Interpreters



Interpreters (such as `python.exe`) make it easier to run the same code on different machines

A **compiler** is another tool for running the same code on different CPUs

# Interpreters



Interpreters (such as `python.exe`) make it easier to run the same code on different machines

**Discuss:** *if all CPUs had the instruction set, would we still need a Python interpreter?*

**Big question:** *will my program run on someone else's computer?*  
(not necessarily written in Python)

Things to match:

1

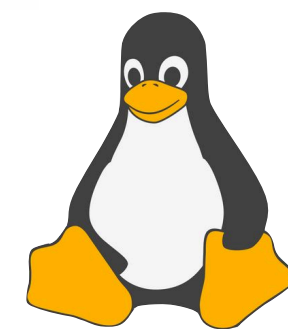
Hardware

2

Operating System

3

Dependencies ← next lecture



Linux™

many others...



**Red Hat**



ANDROID



ubuntu.

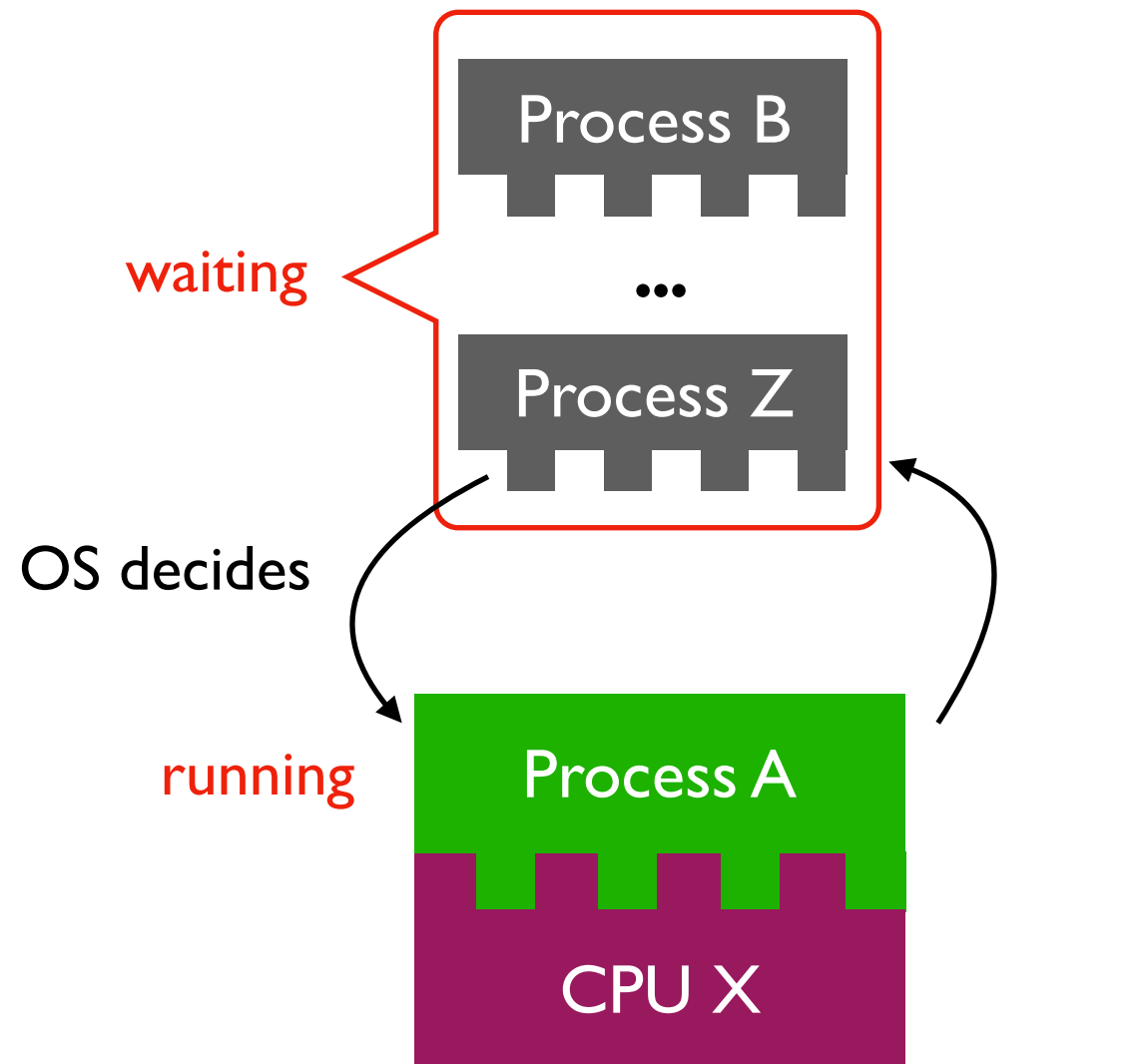
[this semester]

# OS jobs: Allocate and Abstract Resources

[like CPU, hard drive, etc]

1

Allocation



2

Abstraction

```
f = open("file.txt")  
data = f.read()  
f.close()
```

convenient

Operating System

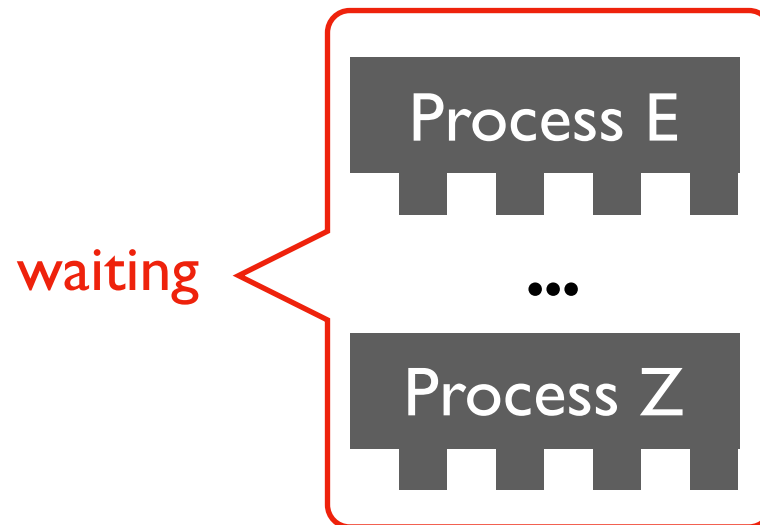
inconvenient

ignorant of  
files/directories

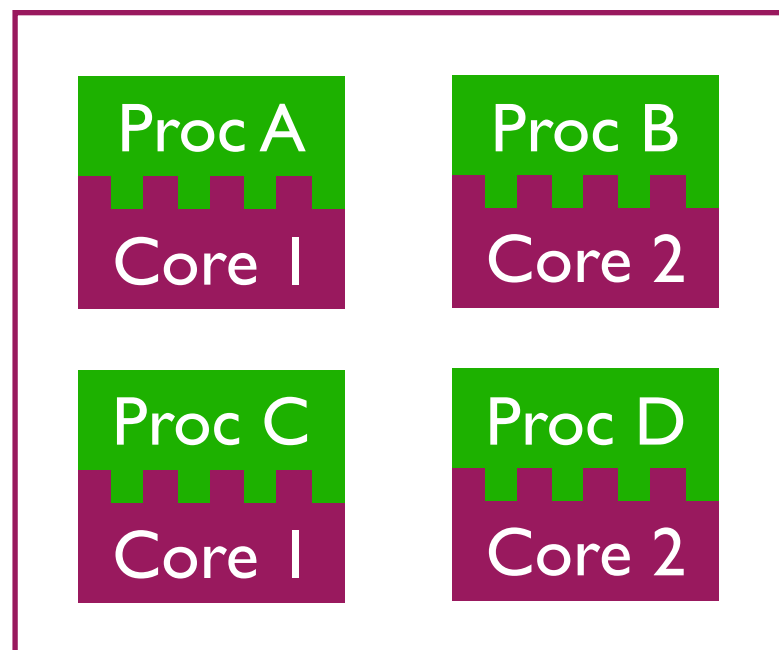




# Parallelism -- more later this semester...



running  
processes



most modern CPUs actually contain multiples CPUs (called "cores") on a single chip

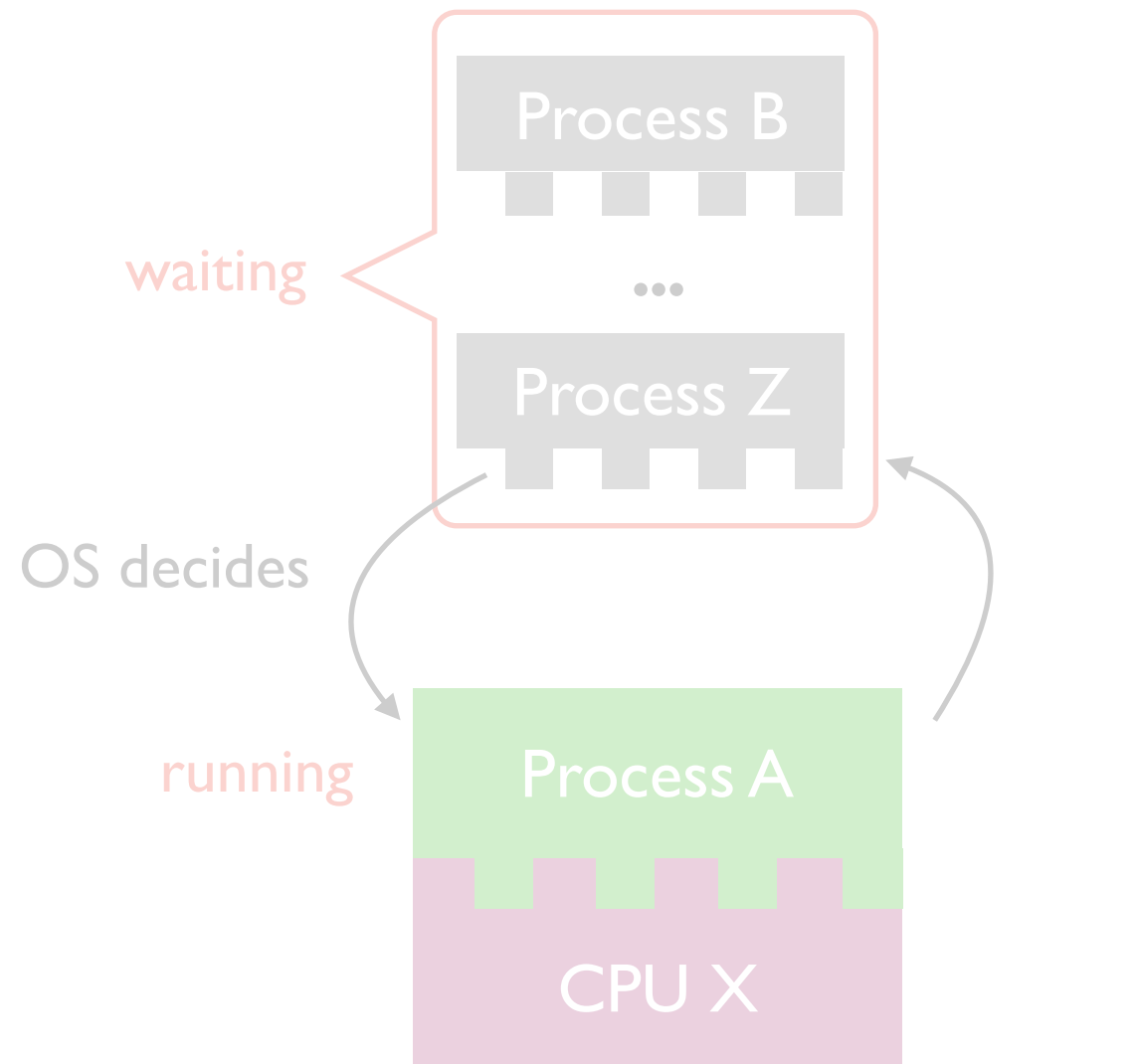
**Later:** *how can we write programs that run in parallel, going faster by using multiple cores?*

# OS jobs: Allocate and Abstract Resources

[like CPU, hard drive, etc]

1

Allocation



2

Abstraction

```
f = open("file.txt")  
data = f.read()  
f.close()
```

convenient

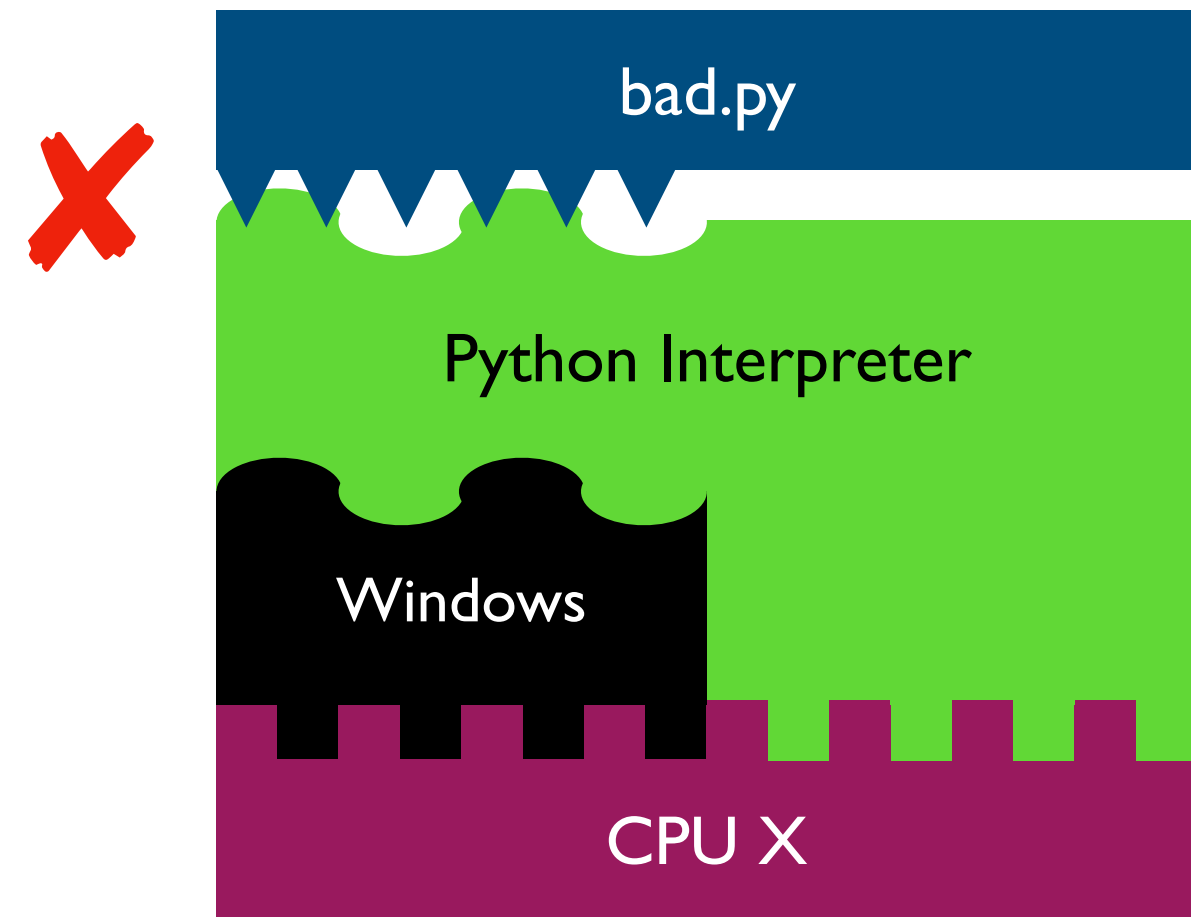
Operating System

inconvenient

ignorant of  
files/directories



# Harder to reproduce on different OS...

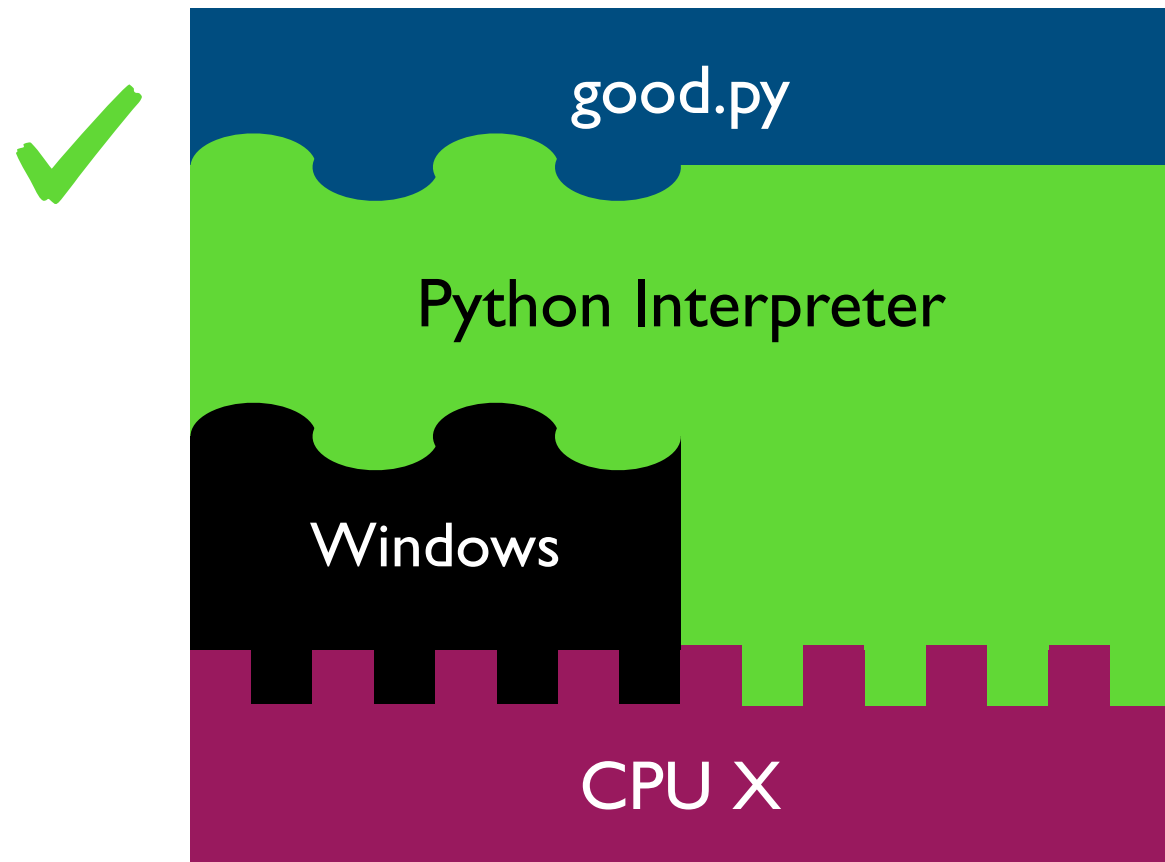


```
f = open("/data/file.txt")  
...
```

The Python interpreter mostly lets you  
[Python Programmer] ignore the CPU you run on.

But you still need to work a bit to "fit" the code to the OS.

# Harder to reproduce on different OS...

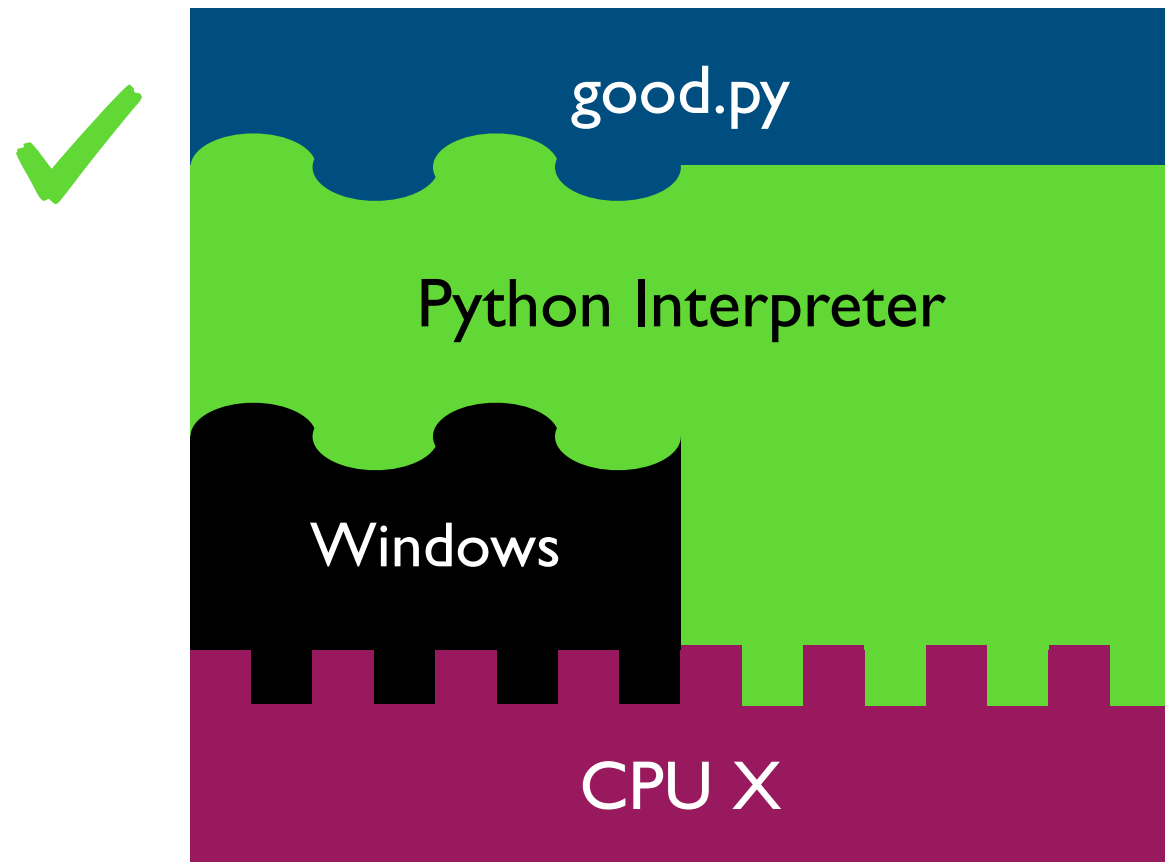


```
f = open("c:\data\file.txt")  
...
```

The Python interpreter mostly lets you [Python Programmer] ignore the CPU you run on.

But you still need to work a bit to "fit" the code to the OS.

# Harder to reproduce on different OS...



# solution 1:

```
f = open(os.path.join("data", "file.txt"))  
...
```

# solution 2:

tell anybody reproducing your results to use the same OS!

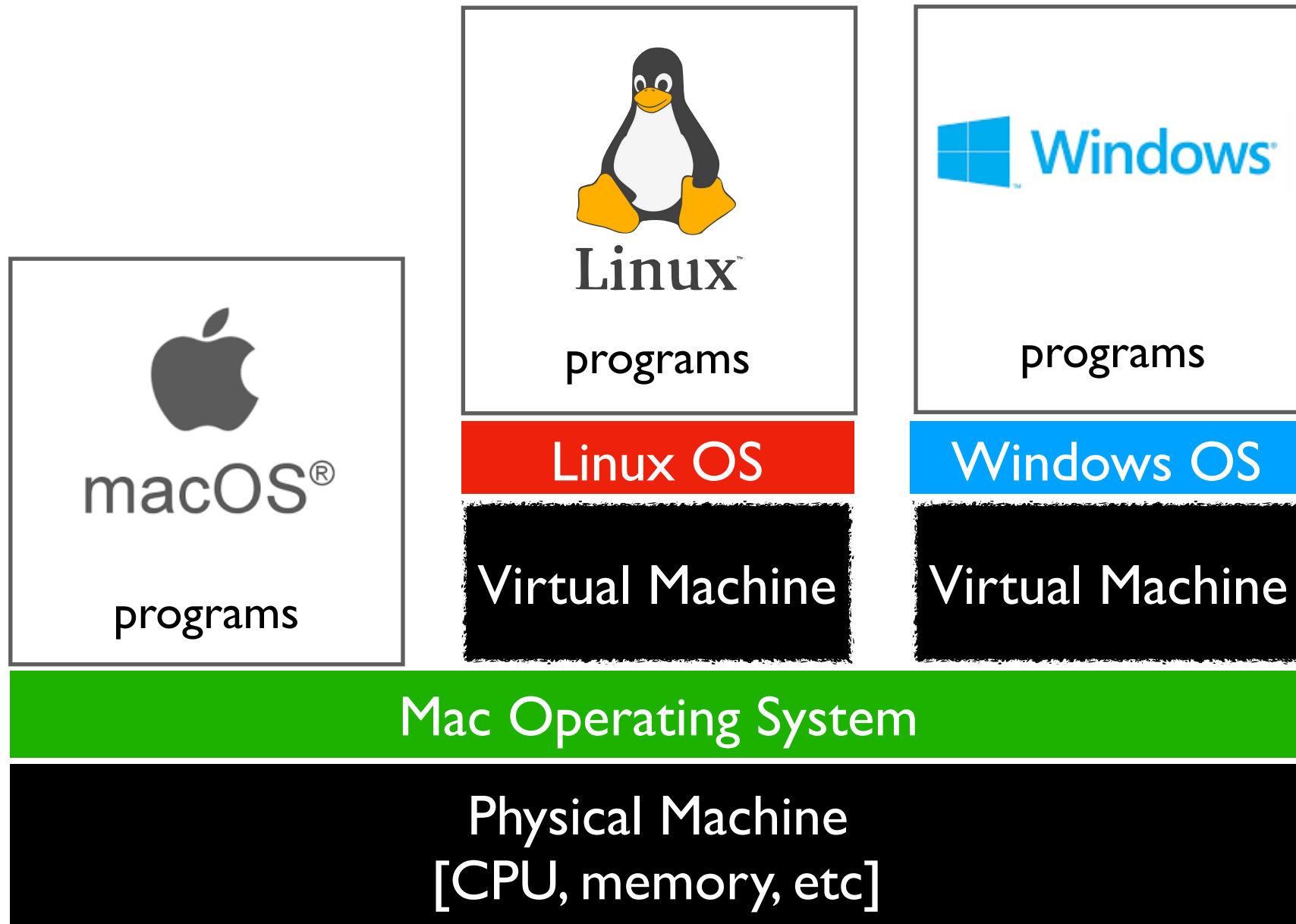
tradeoffs?

The Python interpreter mostly lets you  
[Python Programmer] ignore the CPU you run on.

But you still need to work a bit to "fit" the code to the OS.

# VMs (Virtual Machines)

popular virtual  
machine software



With the right virtual machines created and operating systems installed, you could run programs for Mac, Linux, and Windows -- at the same time without rebooting!

# The Cloud

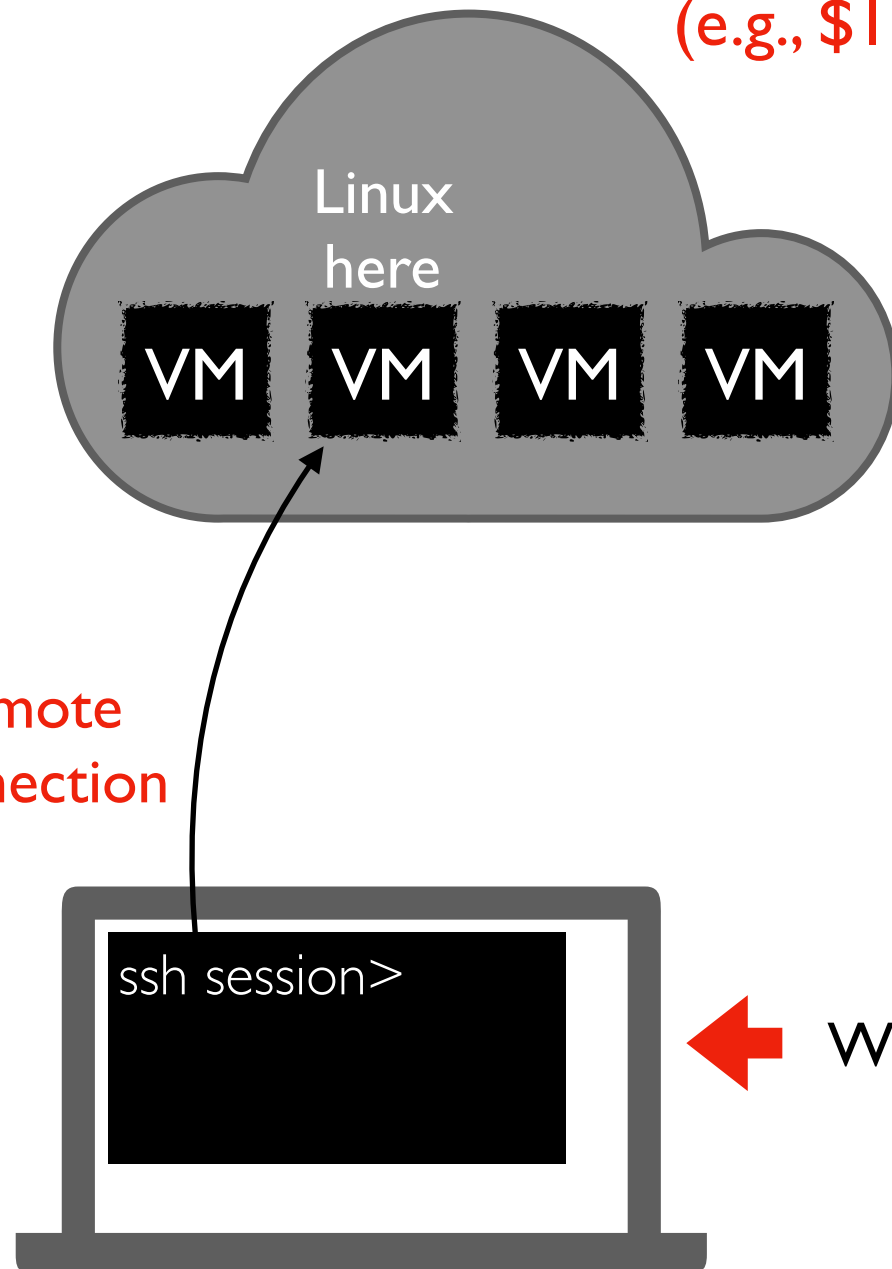
cloud providers let you rent VMs  
in the cloud on hourly basis  
(e.g., \$15 / month)

popular cloud providers



Google Cloud Platform

we'll use GCP virtual  
machines this semester  
[setup in Lab I]



Windows, Mac, whatever

`ssh user@best-linux.cs.wisc.edu` ← run in PowerShell/  
bash to access CS lab

# Lecture Recap: Reproducibility

**Big question:** *will my program run on someone else's computer?*

Things to match:

1

Hardware

← a program must fit the CPU;  
`python.exe` will do this, so  
`program.py` won't have to

2

Operating System

← we'll use Ubuntu Linux on  
virtual machines in the cloud

3

Dependencies

← next time: versioning



# Recap of 15 new terms

**reproducibility:** others can run our analysis code and get same results

**process:** a running program

**byte:** integer between 0 and 255

**process memory:** a big "list" of bytes, per process, for all state

**address:** index in the big list

**encoding:** pairing of letters characters with numeric codes

**CPU:** chip that executes instructions, tracks position in code

**instruction set:** pairing of CPU instructions/ops with numeric codes

**operating system:** software that allocates+abstracts resources

**resource:** time on CPU, space in memory, space on SSD, etc

**allocation:** the giving of a resource to a process

**abstraction:** hiding inconvenient details with something easier to use

**virtual machine:** "fake" machine running on real physical machine  
allows us to running additional operating systems

**cloud:** place where you can rent virtual machines and other services

**ssh:** secure shell -- tool that lets you remotely access another machine