

# [544] PyTorch and Numbers

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# Outline

## PyTorch Overview

### Numeric Types

### Coding Demos

- numeric types
- calculations: element wise, sigmoid, matrix multiplication, linear models
- optimization
- troubleshooting

# PyTorch Uses

1

Floating point operations

- scientific computing, machine learning
- matrices, linear algebra
- seamless: on CPU or GPU
- distributed computing

2

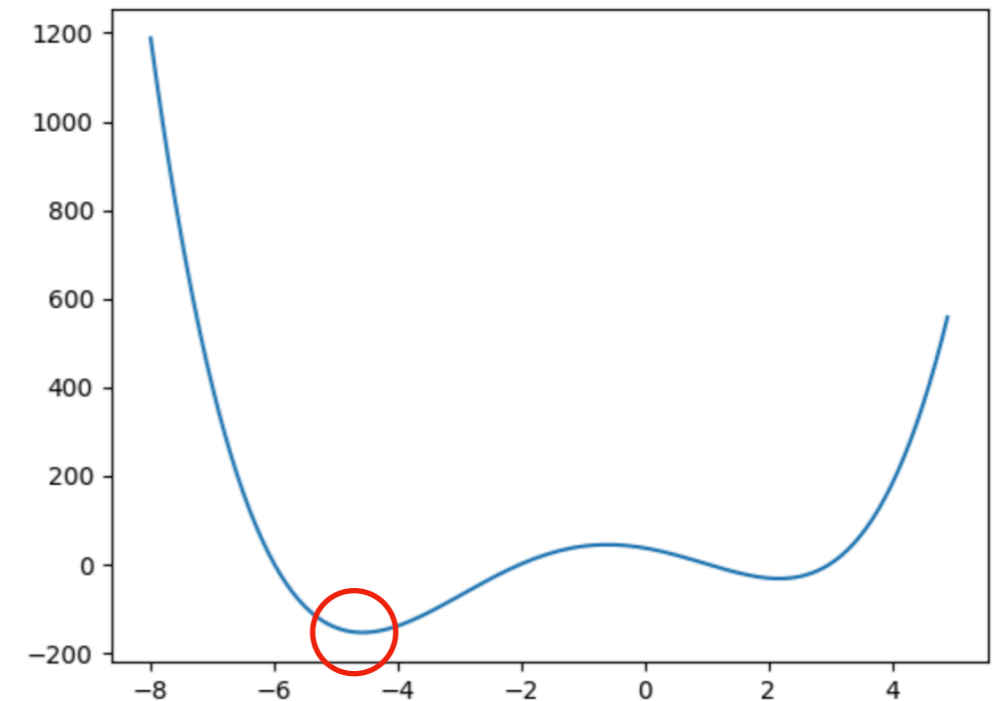
Optimization

- $y = f(x)$
- which  $x$  makes  $y$  smallest? (or largest?)

3

Machine learning:

- deep learning is an optimization problem
- what parameters yield best performance metrics for some data?
- $\text{sigmoid}(\text{sigmoid}(\text{data} @ \text{matrix1} + \text{bias1}) @ \text{matrix2} + \text{bias2})$



# Install

```
pip3 install -f https://download.pytorch.org/whl/torch_stable.html torch==1.13.1+cpu  
pip3 install tensorboard
```

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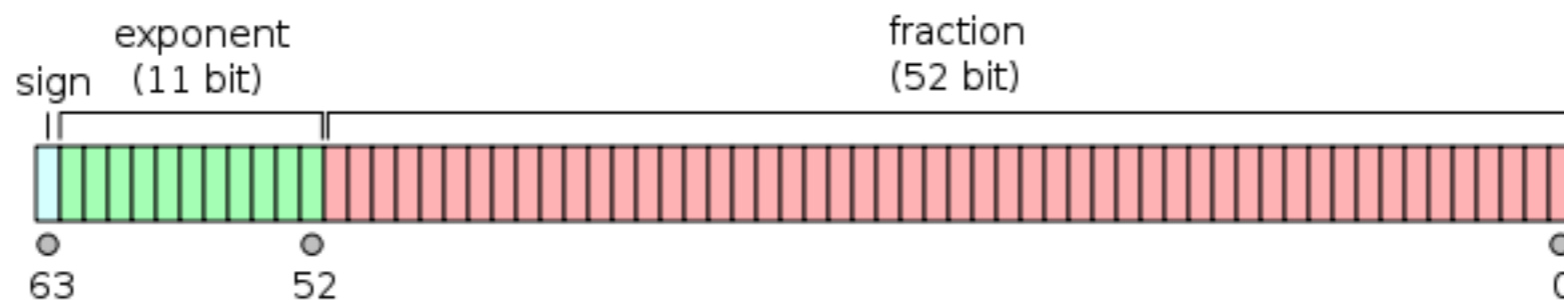
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# Python Numeric Types (Built In)

<https://docs.python.org/3/library/stdtypes.html#numeric-types-int-float-complex>

## Python Types

- ints
  - ➔ no maximum/minimum size (Python is unusual in this way)
  - ➔ bigger/smaller values => more bits necessary
- floats
  - ➔ usually 64 bits ("double precision"; 32 bits would "single precision")
  - ➔ like exponential notation ( $1.23 \times 10^2$ ), but in binary instead of decimal
  - ➔ min/max size. Inf, -Inf, NaN have special bit combinations



[https://en.wikipedia.org/wiki/Double-precision\\_floating-point\\_format](https://en.wikipedia.org/wiki/Double-precision_floating-point_format)


- complex
  - ➔ real and imaginary represented as two floats
  - ➔ not covered in 544

# Other Numeric Types

Common numeric types that (a) CPUs can directly manipulate and (b) PyTorch supports

- **integers**: uint8, int8, int16, int32, int64
- **floats**: float16, float32, float64
- names specify bits, float vs. int, and signed ("u" => unsigned)
- dtype (data type)

```
import torch
x = torch.tensor(3.14, dtype=torch.float16)
```

  
PyTorch float16

  
Python float

```
print(x.element_size()) # 2 bytes (instead of 8)
```

**Tradeoffs:** precision, range, memory usage

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