[544] HBase and Cassandra

Tyler Caraza-Harter

Hadoop Ecosystem

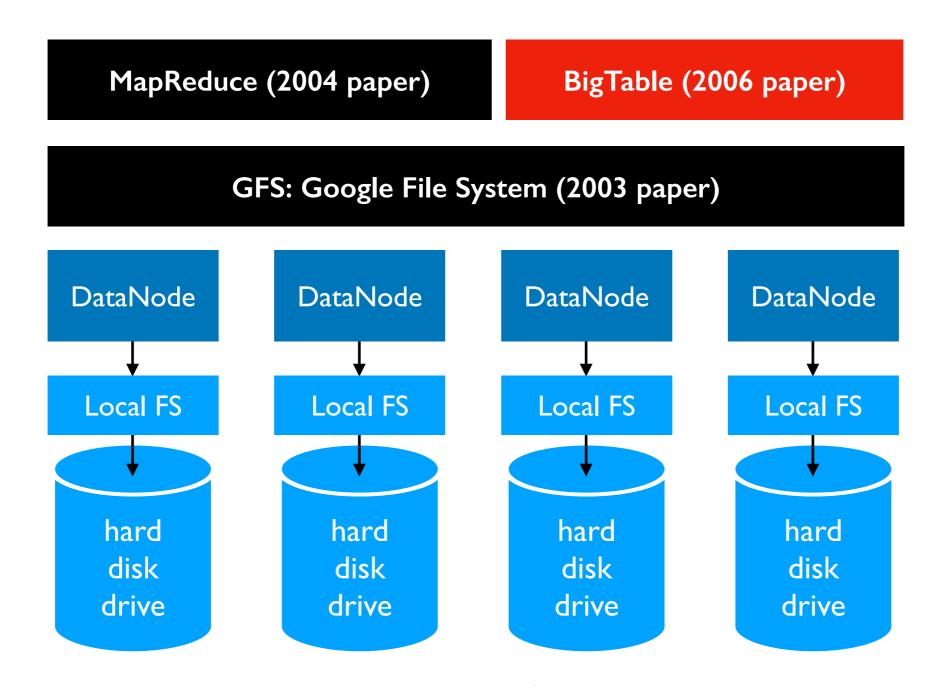
Yahoo, Facebook, Cloudera, and others developed opensource Hadoop ecosystem, mirroring Google's systems

	Google (paper only)	Hadoop, 1st gen (open source)	Modern Hadoop
Distributed File System	GFS	HDFS	
Distributed Analytics	MapReduce	Hadoop MapReduce	Spark
Distributed Database	BigTable	HBase	Cassandra
		Dynamo (Amazon)	

Ecosystem: Ambari, Avro, Cassandra, Chukwa, HBase, Hive, Mahout, Ozone, Pig, Spark, Submarine, Tez, ZooKeeper

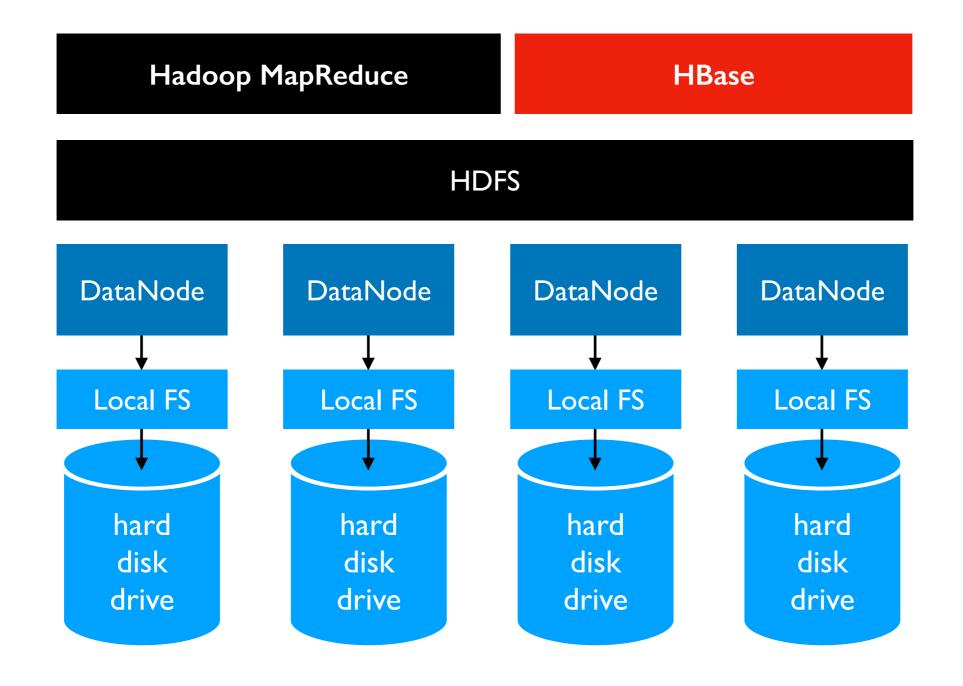
https://hadoop.apache.org/

Google Architecture

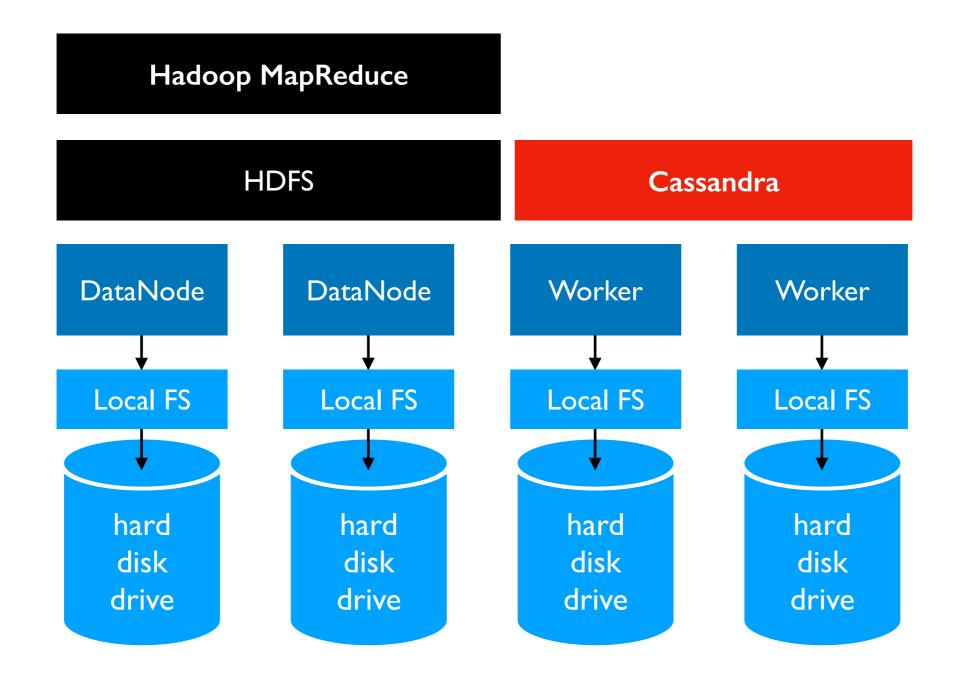


radical idea: base everything on lots of cheap, commodity hardware

Hadoop Ecosystem



Hadoop Ecosystem



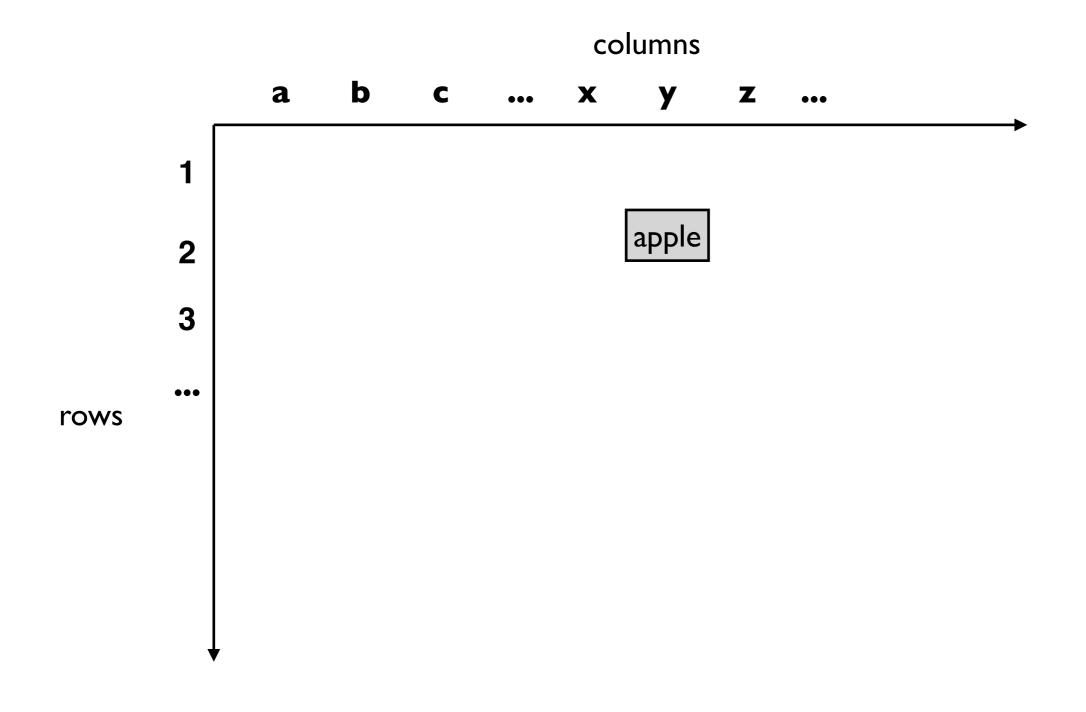
Outline: HBase and Cassandra

HBase

Cassandra Data Model

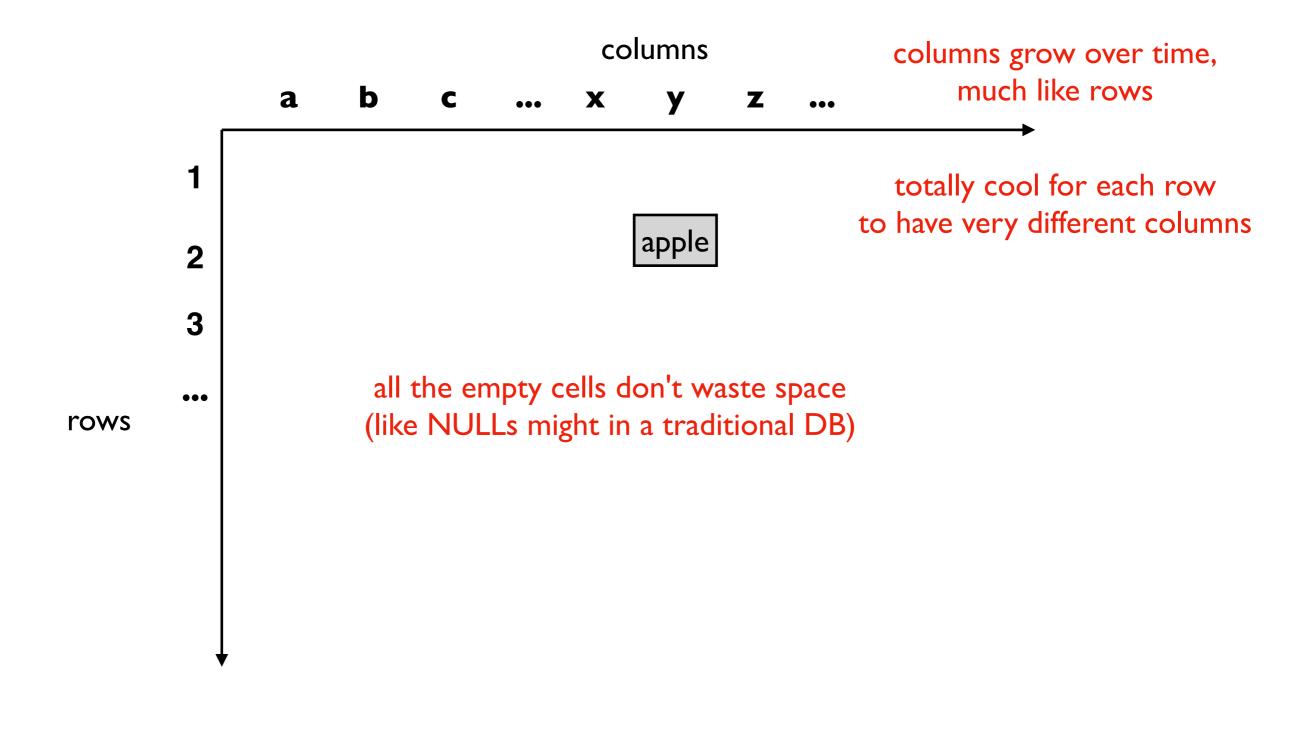
Demos

HBase Data Model: Versioned Sparse Tables



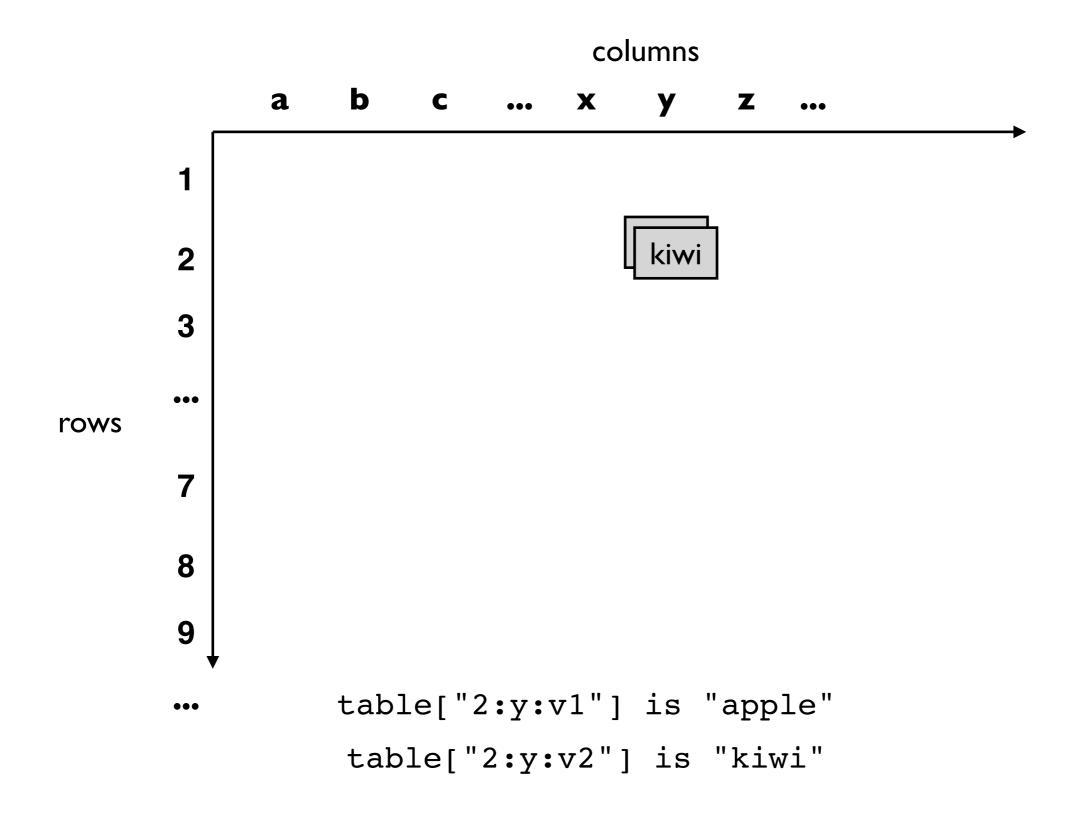
table["2:y"] is "apple"

HBase Data Model: Versioned Sparse Tables

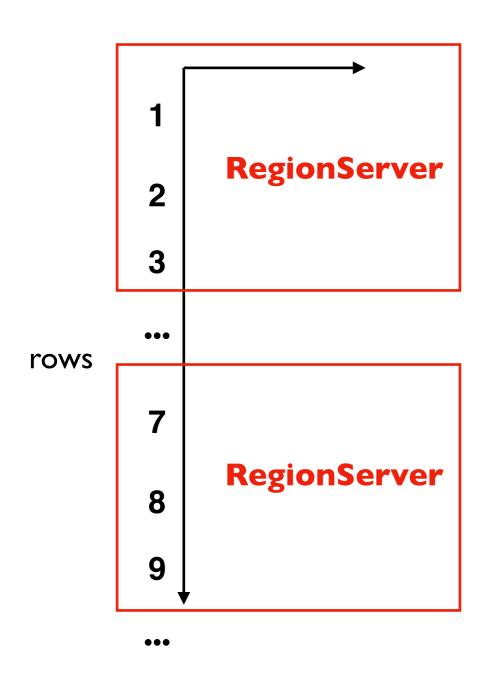


table["2:y"] is "apple"

HBase Data Model: Versioned Sparse Tables



Partitioning the Row Space



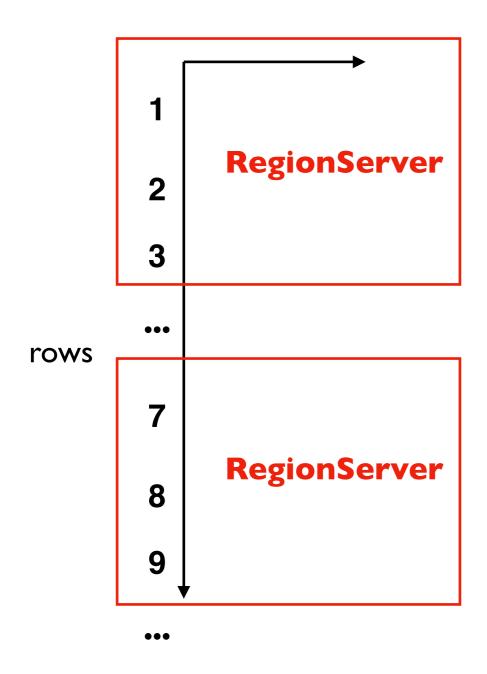
row ranges are called "regions"

regions may grow/split

a region is assigned to ONE HBase "RegionServer" at any given time

RegionServers could server multiple regions

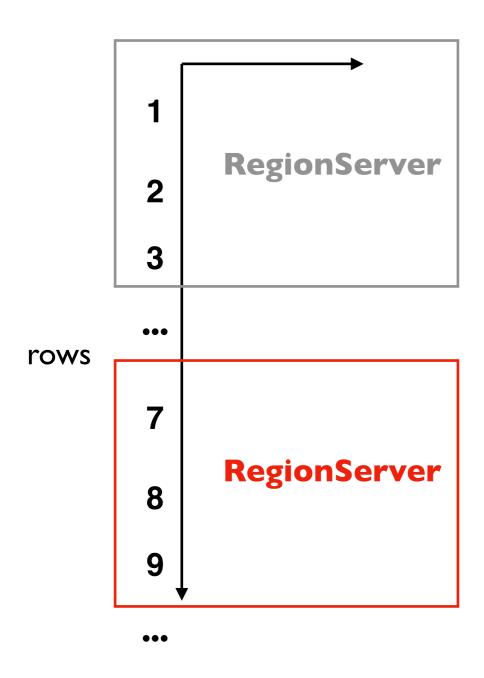
Transactions



Rows are never split across regions

HBase only support single-row transactions

Design implication: try to keep all of a user's data in ONE row, even if it means millions of columns

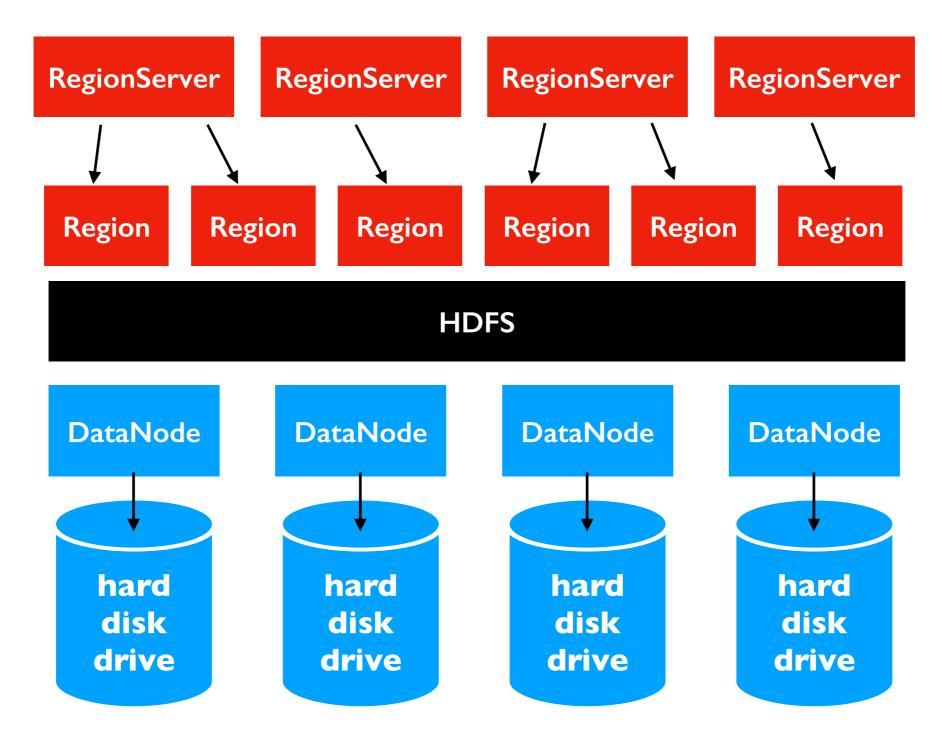


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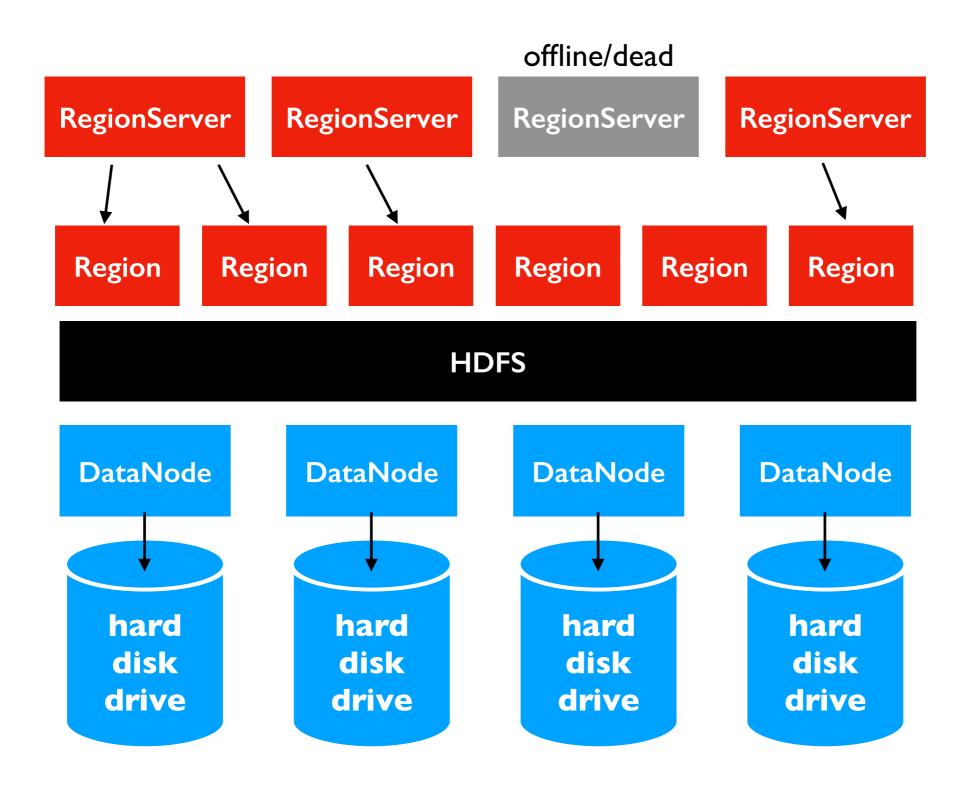
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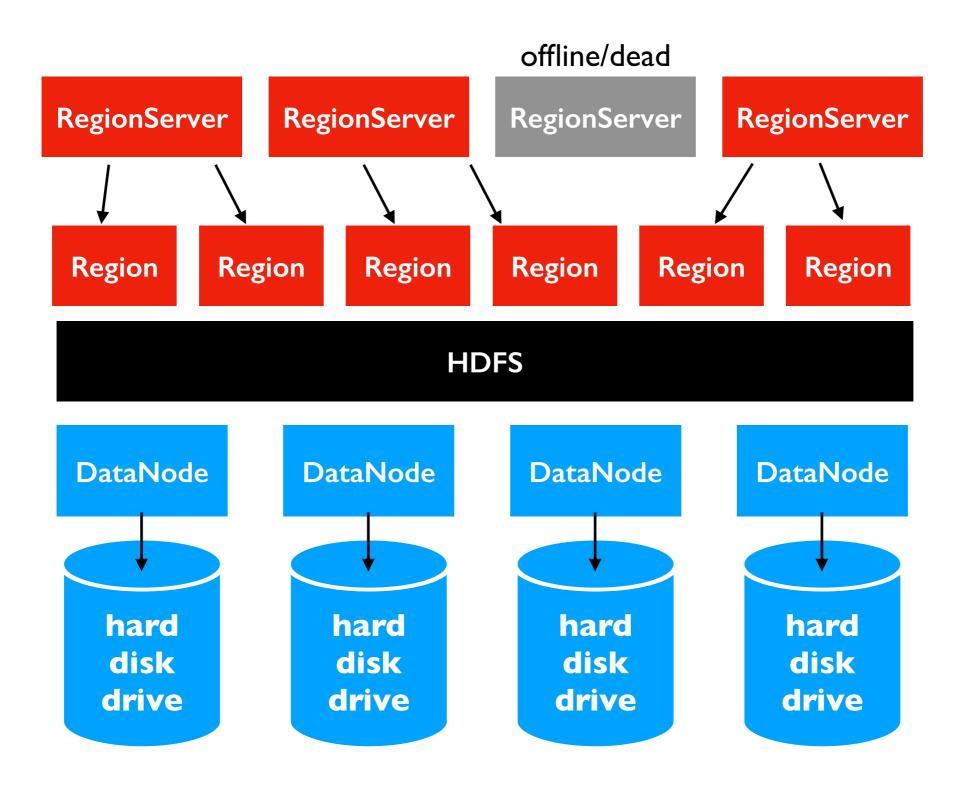
RegionServers store region data inside HDFS files



ideally a RegionServer is placed on the same machine as a DataNode holding most of its data



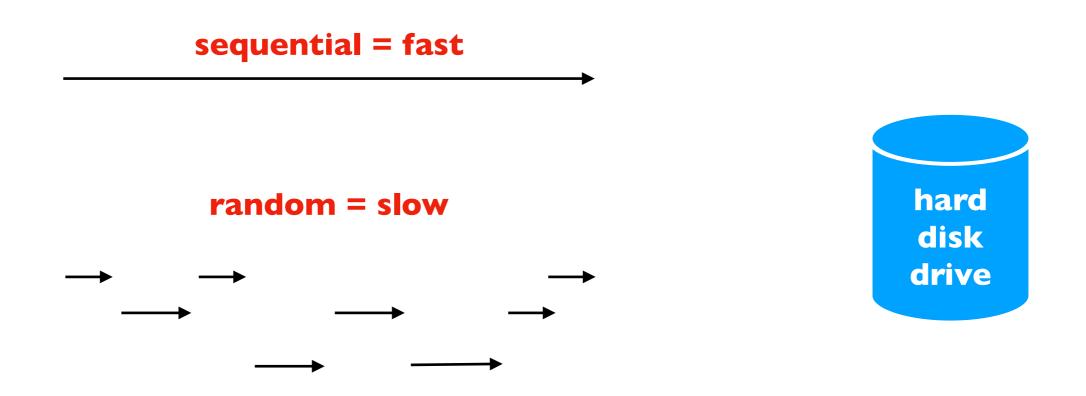
region data
still safely
stored in
3x replicated
HDFS files



handoff regions to healthy RegionServers

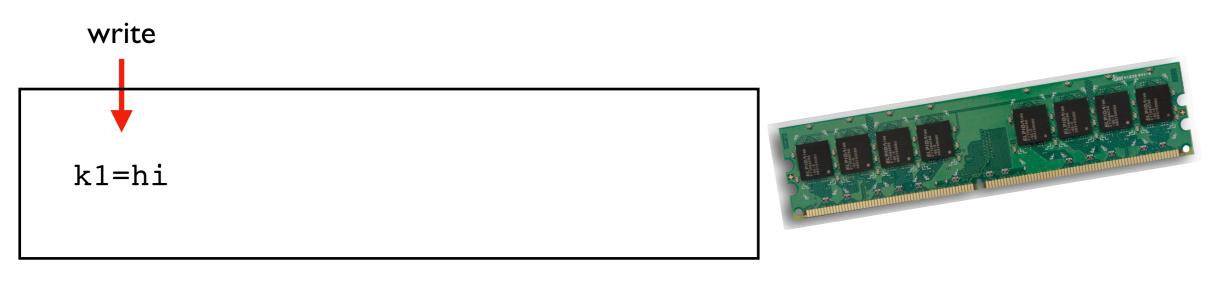
Observation:

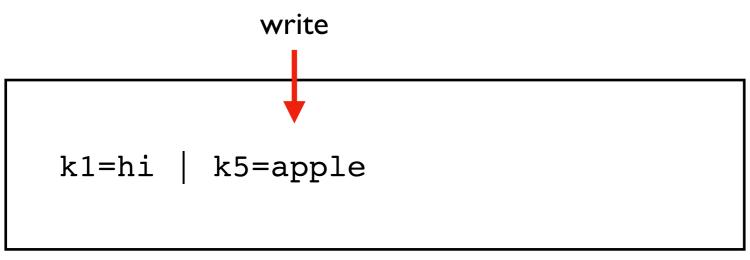
starting a write operation on disk has a very high fixed cost



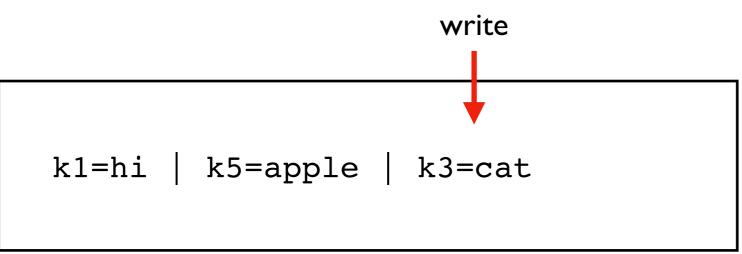
Strategy:

- store new data in memory until we have a lot of data
- then do one big write to disk

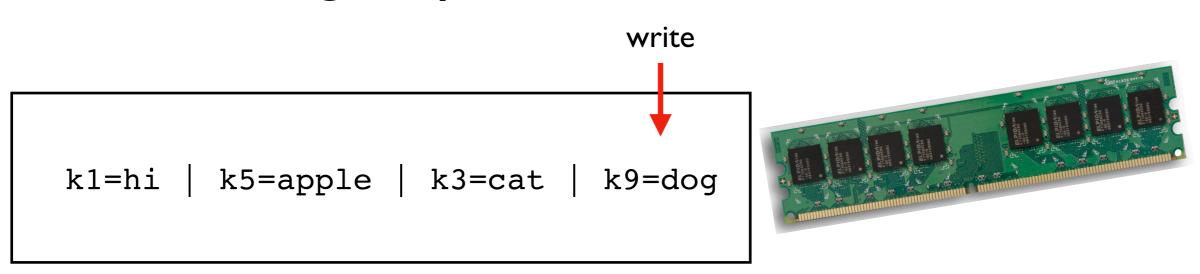


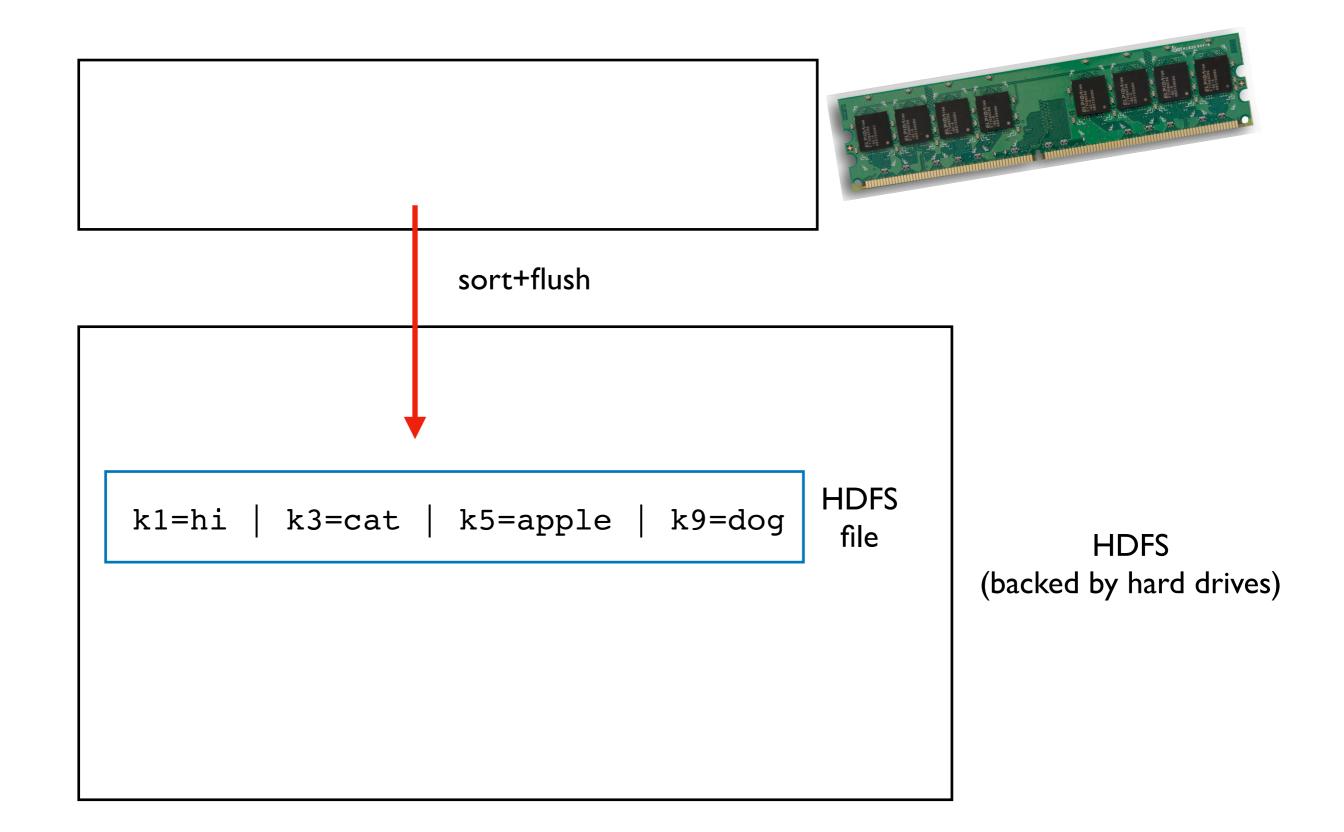


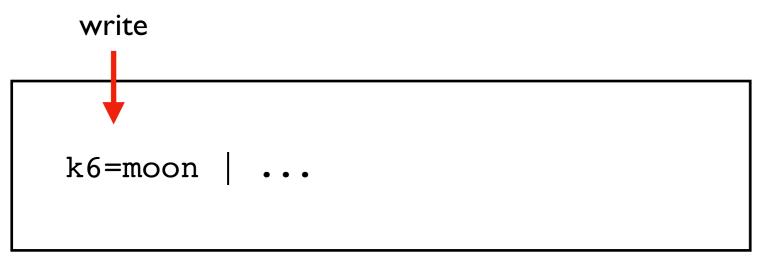






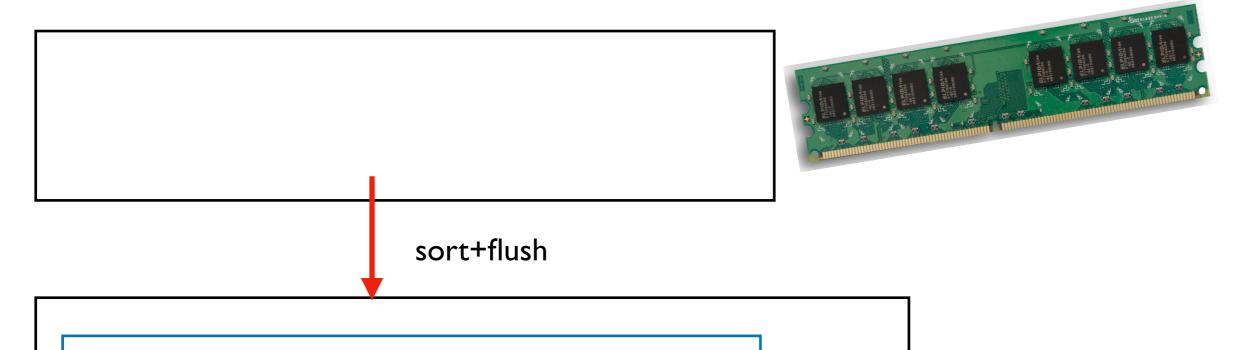








k1=hi | k3=cat | k5=apple | k9=dog | file



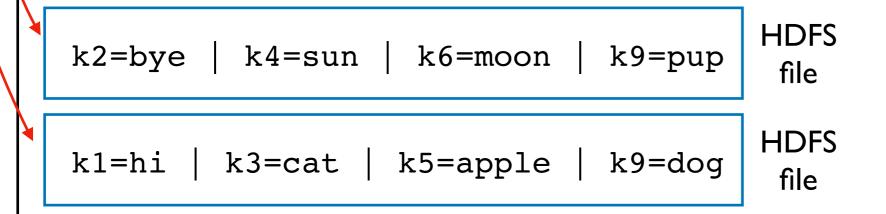
k2=bye | k4=sun | k6=moon | k9=pup | HDFS | file

k1=hi | k3=cat | k5=apple | k9=dog | HDFS | file

HBase Reads

check multiple HDFS files when looking up keys

what is the value for k3? what about for k9?

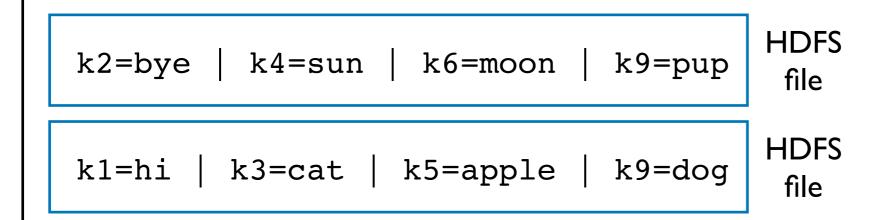


HBase Reads

check multiple HDFS files when looking up keys

what is the value for k3? what about for k9?

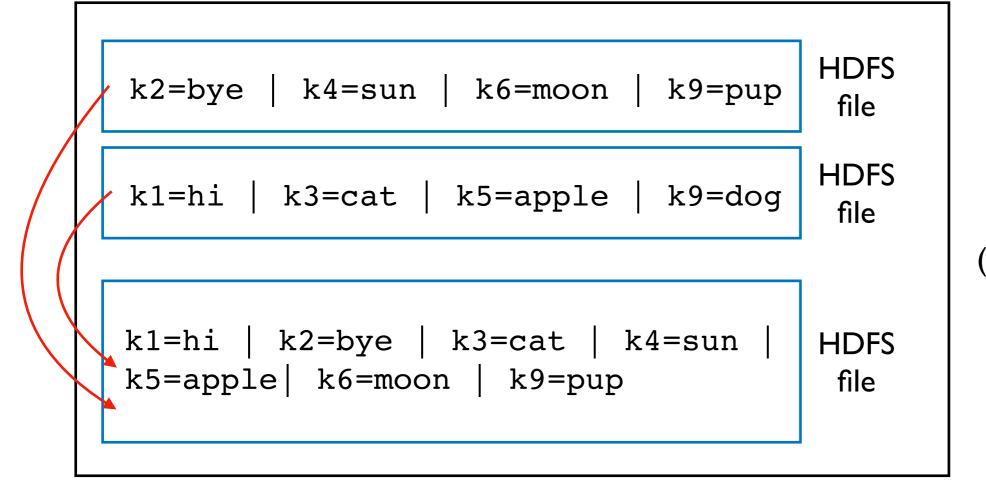
"tombstones" are used when we delete data (need to write something -- can't erase old version in finalized file)



Compaction

If there are too many files, reads become too slow.

Solution: compact/combine smaller files into bigger files



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Solution: compact/combine smaller files into bigger files

k1=hi | k2=bye | k3=cat | k4=sun | HDFS k5=apple | k6=moon | k9=pup file

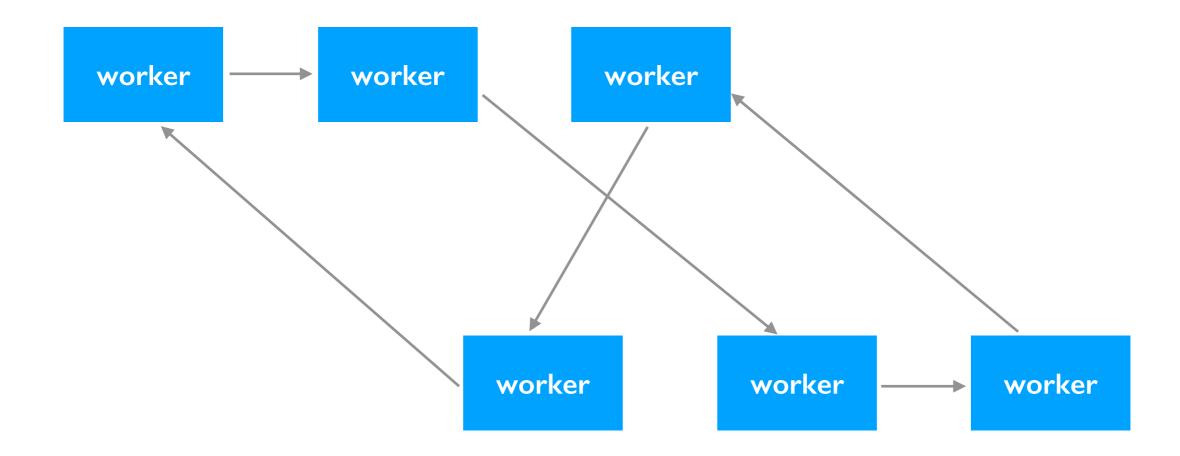
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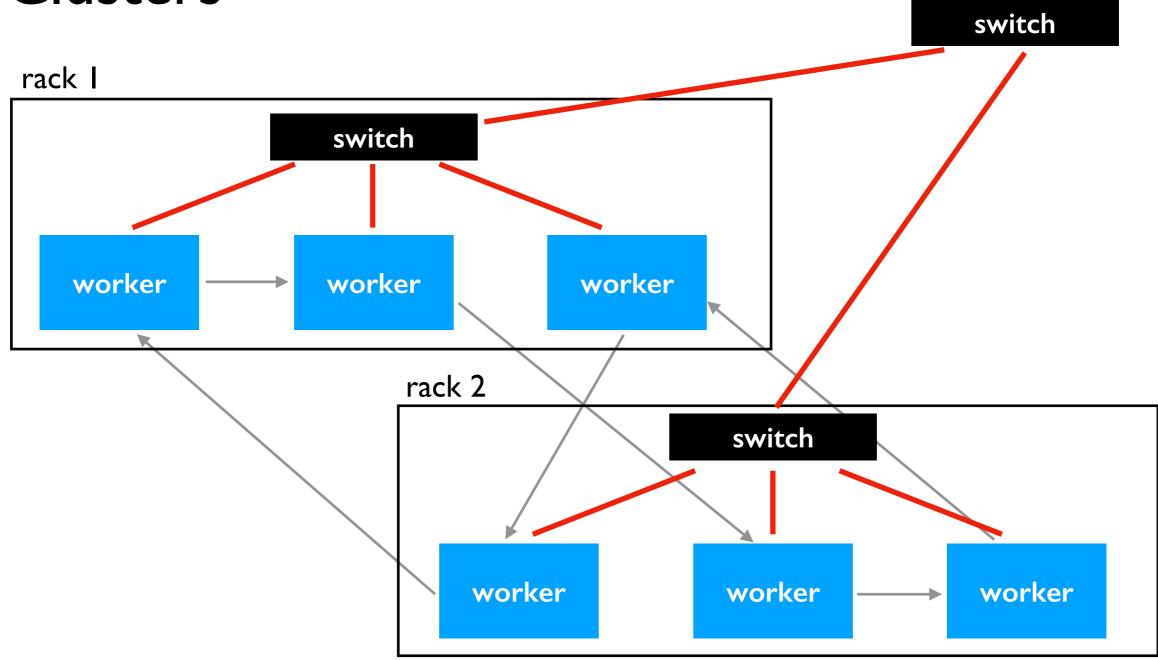
Clusters



Cassandra clusters have many worker nodes

- No centralized boss node (unlike HDFS, Spark)
- Not necessarily same data center (could be geographically distributed)
- Clusters are called "rings" because some nodes are defined to be adjacent

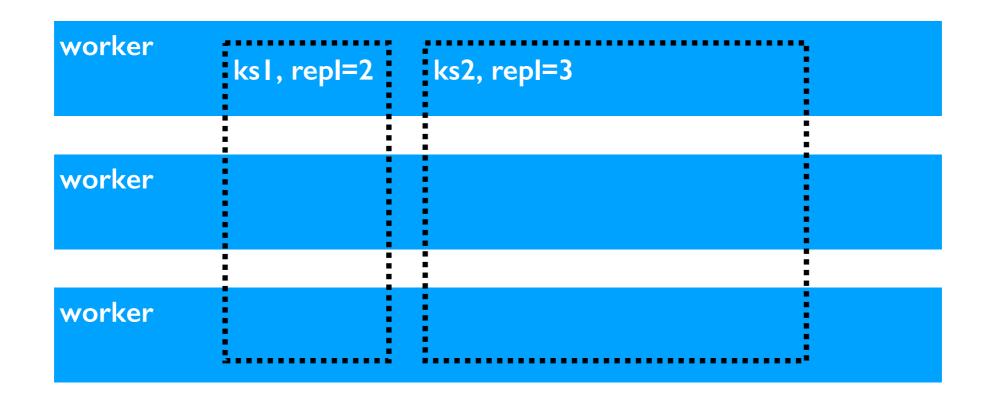
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- Clusters are called "rings" because some nodes are defined to be adjacent
- Ring organization doesn't necessarily correspond to network topology

Keyspaces



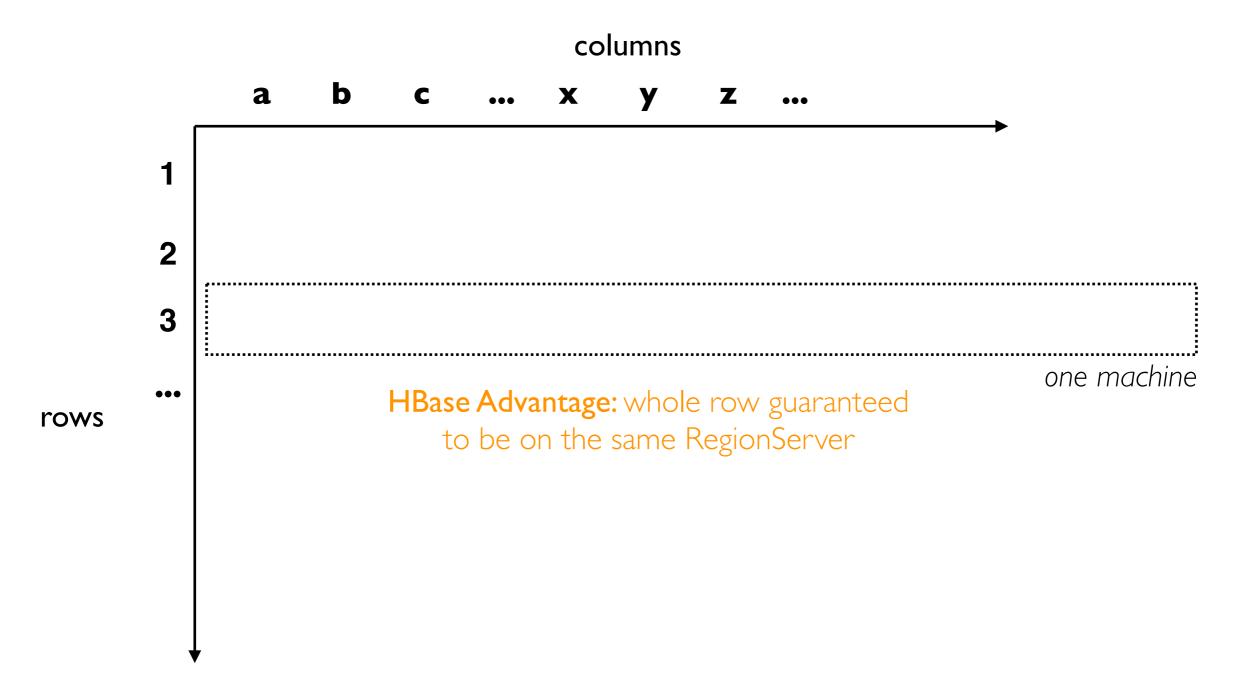
Keyspaces

- similar to databases on database servers
- keyspaces store data across many workers
- different keyspaces can have different replication settings

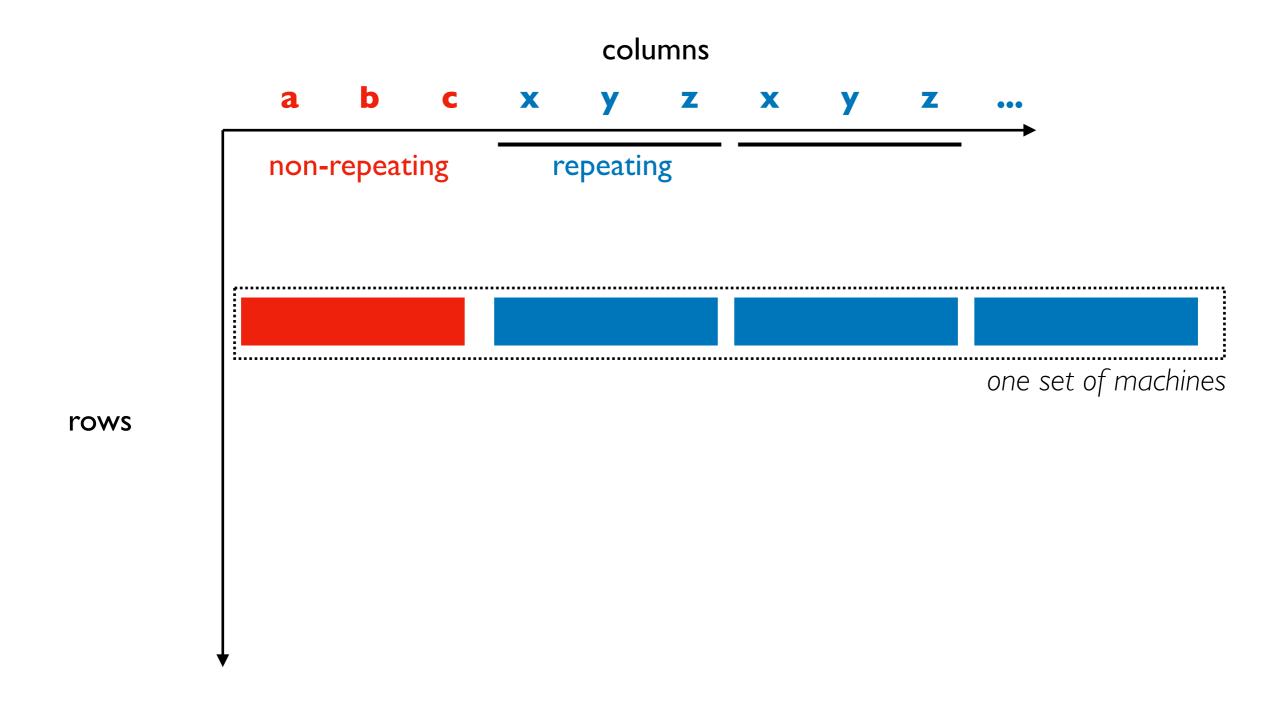
Each keyspace might contain many tables.

HBase: "Wide Row" design

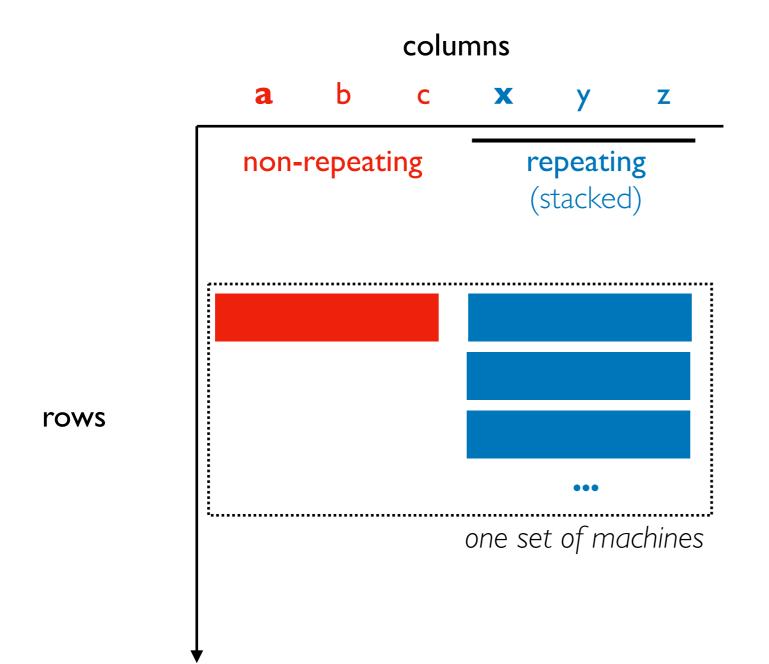
HBase Disadvantage: no efficient way to even know about all the columns (only about "column families"). SQL-like query languages not easily implemented



Cassandra: "Wide Partition" design



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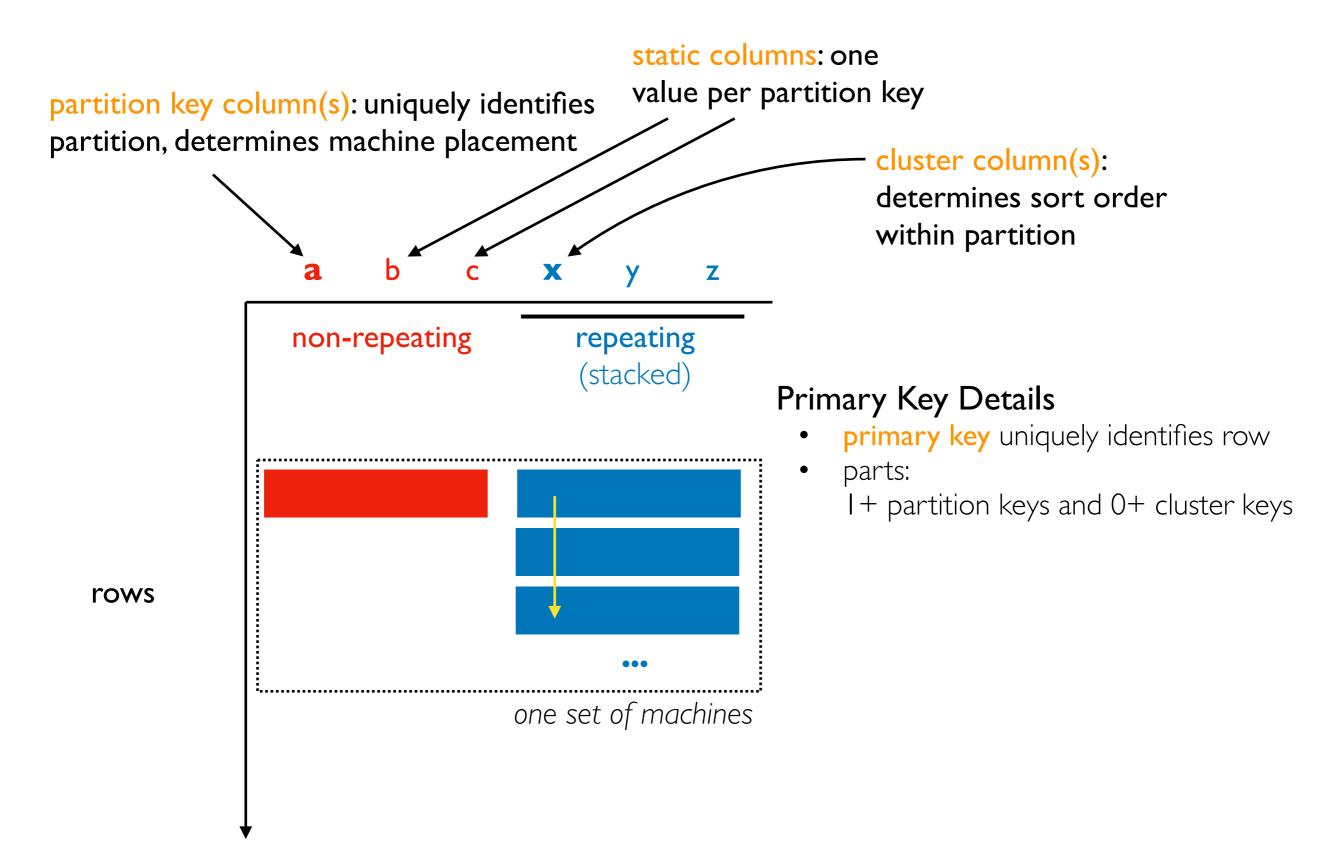
Advantages

- finite columns, so can use SQL-like queries: Cassandra Query Language (CQL)
- can keep related data on same machines

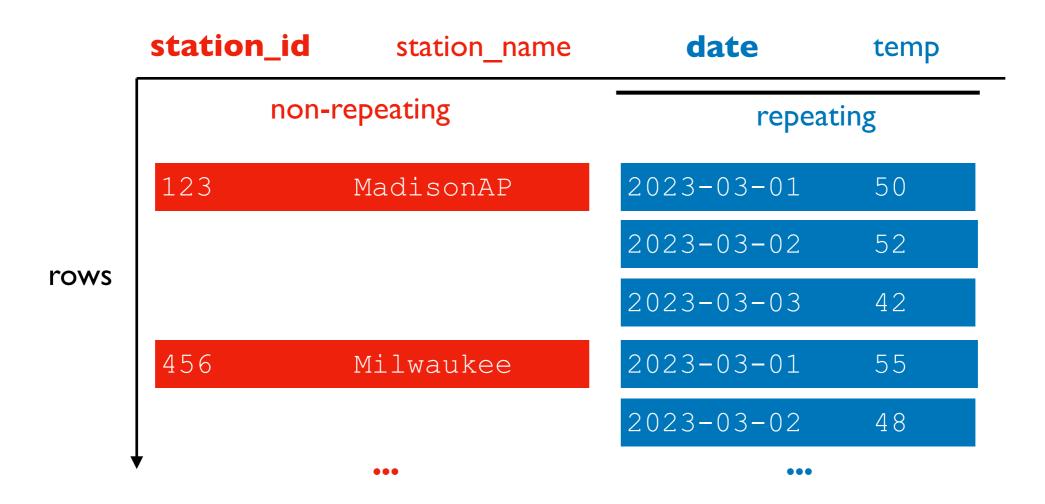
Disadvantages

- big partitions: imbalanced storage
- hot partitions: other imbalance

Cassandra: "Wide Partition" design



Shema Example: Weather Data



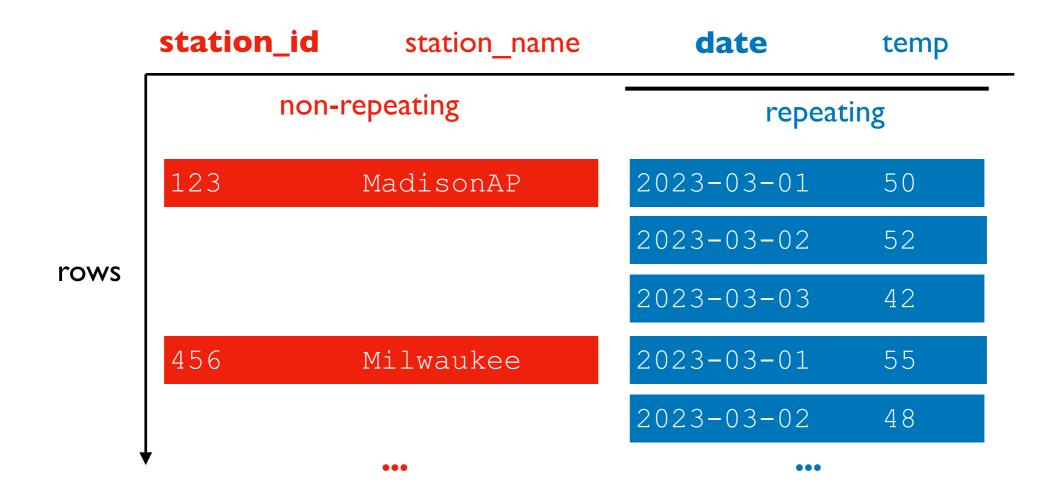
Advantages

- can get all data for one station without scanning the whole cluster (100s of machines)
- looking up dates in a range for a station is fast (pre-sorted)

Challenges

- need to anticipate common queries
- carefully choose partion keys and cluster columns
- too many partitions: queries hit many nodes
- too few partitions: imbalance

Schema Example: Weather Data



TopHat

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HBase

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Demos

- Deployment
- cqlsh
- Python (cassandra-driver package)
- Spark (external data source)